

**D-Link**<sup>®</sup>  
Building Networks for People

**DGS-2000 Series**

# WEB UI REFERENCE GUIDE

Ver. 1.00



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**About This Guide**

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This guide provides instructions to install the D-Link DGS-2000 series Ethernet Switch, and to configure Web-based Management step-by-step.



**Note:** The model you have purchased may appear slightly different from the illustrations shown in the document. Refer to the Product Instruction and Technical Specification sections for detailed information about your switch, its components, network connections, and technical specifications.

This guide is mainly divided into four parts:

1. Hardware Installation: Step-by-step hardware installation procedures.
2. Getting Started: A startup guide for basic switch installation and settings.
3. Web Configuration: Information about the function descriptions and configuration settings via Web.
4. Command Line Interface: Information about the function descriptions and configuration settings via Telnet.

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**Terms/Usage**

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In this guide, the term “Switch” (first letter capitalized) refers to the Smart Switch, and “switch” (first letter lower case) refers to other Ethernet switches. Some technologies refer to terms “switch”, “bridge” and “switching hubs” interchangeably, and both are commonly accepted for Ethernet switches.



A **NOTE** indicates important information that helps a better use of the device.



A **CAUTION** indicates potential property damage or personal injury.

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**Copyright and Trademarks**

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## 1 Product Introduction

Thank you and congratulations on your purchase of D-Link DGS-2000 Series Ethernet Switch Products.

D-Link's next generation DGS-2000 Series Ethernet switch series blends plug-and-play simplicity with exceptional value and reliability for small and medium-sized business (SMB) networking. All models are housed in a new style rack-mount metal case with easy-to-view front panel diagnostic LEDs, and provides advanced features including network security, traffic segmentation, QoS and versatile management.

**Flexible Port Configurations.** The DGS-2000 series is the new generation of DGS-2000 Ethernet Switch series. DGS-2000 series including 10/100/1000BASE-T RJ-45 ports, 100/1000 Mbps combo ports, and 100/1000 Mbps SFP ports. The DGS-2000-10, DGS-2000-26, DGS-2000-10P, and DGS-2000-10MP models feature 2 100/1000 Mbps SFP ports, while all other DGS-2000 Series models feature 4 GbE/SFP combo ports, allowing you to choose the most suitable media type for your requirements.

**D-Link Green Technology.** D-Link Green devices are about providing eco-friendly alternatives without compromising performance. D-Link Green Technology includes a number of innovations to reduce energy consumption on DGS-2000 series such as shutting down a port, or turning off some LED indicators, or adjusting the power usage according to the Ethernet cable connected to it.

**Extensive Layer 2 Features.** Implemented as complete L2 devices, these switches include functions such as IGMP snooping, port mirroring, Spanning Tree, 802.3ad LACP and Loopback Detection to enhance performance and network resiliency.

**Traffic Segmentation, QoS and Auto Surveillance VLAN.** The switches support 802.1Q VLAN standard tagging to enhance network security and performance. The switches also support 802.1p priority queues, enabling users to run bandwidth-sensitive applications such as streaming multimedia by prioritizing that traffic in network. These functions allow switches to work seamlessly with VLAN and 802.1p traffic in the network. Auto Surveillance VLAN will automatically place the video traffic from pre-defined IP surveillance devices to an assigned VLAN with higher priority, so it can be separated from normal data traffic. Asymmetric VLAN is implemented in these switches for a more efficient use of shared resources, such as server or gateway devices.

**Network Security.** D-Link's innovative Safeguard Engine function protects the switches against traffic flooding caused by virus attacks. Additional features like 802.1X port-based authentication provide access control of the network with external RADIUS servers. ACL is a powerful tool to screen unwanted IP or MAC traffic. Storm Control can help to keep the network from being overwhelmed by abnormal traffic. Port Security is another simple but useful authentication method to maintain the network device integrity.

**Versatile Management.** The new generation of D-Link DGS-2000 Ethernet Switches provides growing businesses simple and easy management of their network. The Web-Based management interface allows administrators to remotely control their network down to the port level. The intuitive easily allows customers to discover multiple D-Link DGS-2000 Ethernet Switches in the same L2 network segment.

With this utility, users do not need to change the IP address of PC and provides easy initial setting of smart switches. The switches within the same L2 network segment connected to user's local PC are displayed on the screen for instant access. It allows extensive switch configuration setting, and basic configuration of discovered devices such as a password change or firmware upgrade.

Users can also access the Switch via Telnet. Basic tasks such as changing the Switch IP address, resetting the settings to factory defaults, setting the administrator password, rebooting the Switch, or upgrading the Switch firmware can be performed using the Command Line Interface (CLI)

In addition, users can utilize the SNMP MIB (*Management Information Base*) to poll the switches for information about the status, or send out traps of abnormal events. SNMP support allows users to integrate

the switches with other third-party devices for management in an SNMP-enabled environment. D-Link DGS-2000 Series Ethernet Switches provides easy-to-use graphic interface and facilitates the operation efficiency.

**DGS-2000-10**

8-Port 10/100/1000Mbps, plus 2 SFP Ports (100/1000Mbps) Ethernet switch.

**Front Panel**

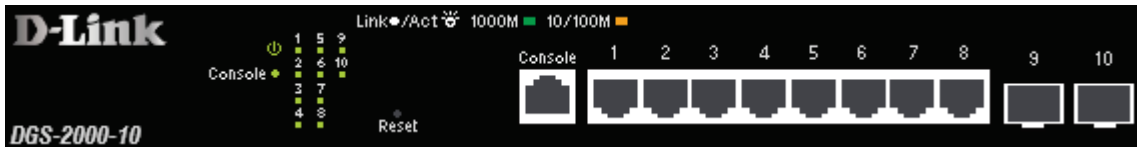


Figure 1.1 – DGS-2000-10 Front Panel

The front panel of the **DGS-2000-10** switch consists out of the following:

- **Power LED** : The Power LED lights up when the Switch is connected to a power source.
- **Port Link/Act/Speed LED (1-8)**: The Link/Act/Speed LED flashes, which indicates a network link through the corresponding port. Blinking indicates that the Switch is either sending or receiving data to the port. When a port has an amber light, this indicates that the port is running on 10M or 100M. When it has a green light it is running on 1000M.
- **Port Link/Act/Speed LED (9F, 10F)**: The Link/Act/Speed LED flashes, which indicates a network link through the corresponding port. Blinking indicates that the Switch is either sending or receiving data to the port. When the port LED glows in amber, it indicates the port is running on 100M. When the port LED glows in green, it is running on 1000Mbps.
- **Reset**: Press the Reset button for 1~5 seconds to reset the Switch back to the default settings and led will be solid light with amber for 1 second.



**CAUTION:** The MiniGBIC ports should use UL listed Optical Transceiver product, Rated Laser Class I. 3.3Vdc.



Si le transceiver optique n'est pas livré avec l'appareil, le manuel d'utilisation doit comporter la description ci-dessous ou son équivalent :« Ce produit est destiné à être utilisé avec un transceiver optique homologué UL,tension DC3.3V, classe laser I.



**NOTE:** Once user enter in loader mode, you can use DNA tool (standalone version 2.0.2.4 only (No support by Chrome DNA3.x.x.x)) to download the image or call D-Link Technical Support for further help.

**Rear Panel**



Figure 1.2 – DGS-2000-10 Rear Panel

**Power:** Connect the supplied AC power cable to this port.

**DGS-2000-10P**

8-Port 10/100/1000Mbps, plus 2 SFP Ports (100/1000Mbps) Ethernet PoE switch.

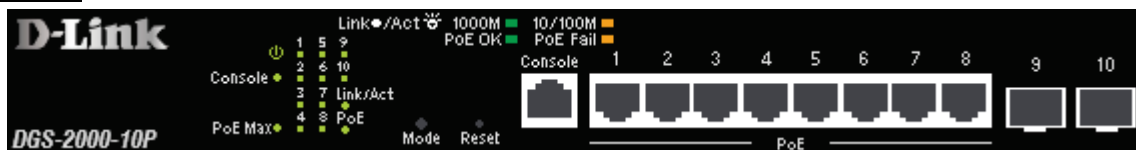

**Front Panel**

Figure 1.3 – DGS-2000-10P Front Panel

The front panel of the **DGS-2000-10P** switch consists out of the following:

- **Power LED** : The Power LED lights up when the Switch is connected to a power source.
- **PoE Max**: The solid amber of PoE Max LED indicates the Switch reaches the maximum power budget defined by the administrator via PoE System Settings page of Web GUI or the default power budget of 65 Watts. The blinking amber of PoE Max LED represents the switch is in guradband mode (available power left is less 7 watts).
- **Port Link/Act/Speed LED (1-8)**: The Link/Act/Speed LED flashes, which indicates a network link through the corresponding port. Blinking indicates that the Switch is either sending or receiving data to the port. When a port has an amber light, this indicates that the port is running on 10M or 100M. When it has a green light it is running on 1000M.
- **Port Link/Act/Speed LED (9F-10F)**: The Link/Act/Speed LED flashes, which indicates a network link through the corresponding port. Blinking indicates that the Switch is either sending or receiving data to the port. When the port LED glows in amber, it indicates the port is running on 100M. When the port LED glows in green, it is running on 1000Mbps.
- **Mode**: By pressing the Mode button, the Port LED will switch between **Link/Act** and **PoE** modes.
- **Reset**: Press the Reset button for 1~5 seconds to reset the Switch back to the default settings and led will be solid light with amber for 1 second.



**CAUTION:** The MiniGBIC ports should use UL listed Optical Transceiver product, Rated Laser Class I. 3.3Vdc.



Si le transceiver optique n'est pas livré avec l'appareil, le manuel d'utilisation doit comporter la description ci-dessous ou son équivalent :« Ce produit est destiné à être utilisé avec un transceiver optique homologué UL,tension DC3.3V, classe laser I.



**NOTE:** The port 1 ~ port 8 are PoE ports. When user press the **Mode** button to PoE mode, only port 1 ~ port 8 will light up.



**CAUTION:** This equipment can be connected only to PoE networks without routing to the outside plant.



L'équipement est conçu pour une installation dans un bâtiment et ne doit pas être connecté à des réseaux exposés (installations extérieures), notamment des environnements de campus, et l'ITE doit être connecté uniquement à des réseaux PoE sans acheminement vers une installation extérieure." ou équivalent.



**NOTE:** Once user enter in loader mode, you can use DNA tool (standalone version 2.0.2.4 only (No support by Chrome

DNA3.x.x.x)) to download the image or call D-Link Technical Support for further help.

### Rear Panel

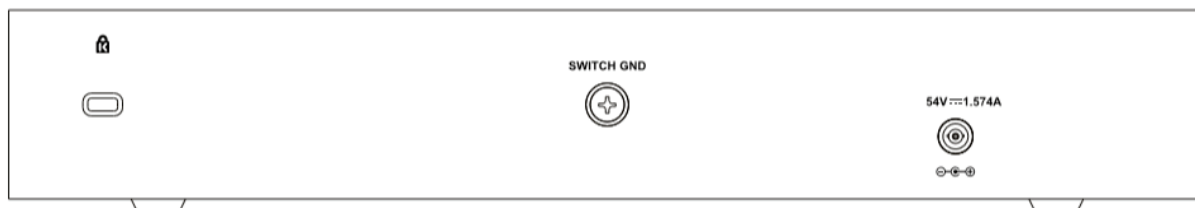


Figure 1.4 – DGS-2000-10P Rear Panel

**Power:** Connect the supplied AC power cable to this port.

### DGS-2000-10MP


8-Port 10/100/1000Mbps, plus 2 SFP Ports (100/1000Mbps) Ethernet PoE switch.

### Front Panel



Figure 1.5 – DGS-2000-10MP Front Panel

The front panel of the **DGS-2000-10MP** switch consists out of the following:

- **Power LED** : The Power LED lights up when the Switch is connected to a power source.
- **Fan Error:** The FAN LED shows the status of the fans, light off indicates all fans work fine and the red light indicates that one or multiple fans are working abnormally.
- **PoE Max:** The solid amber of PoE Max LED indicates the Switch reaches the maximum power budget defined by the administrator via PoE System Settings page of Web GUI or the default power budget of 130 Watts. The blinking amber of PoE Max LED represents the switch is in guradband mode (available power left is less 7 watts).
- **Port Link/Act/Speed LED (1-8):** The Link/Act/Speed LED flashes, which indicates a network link through the corresponding port. Blinking indicates that the Switch is either sending or receiving data to the port. When a port has an amber light, this indicates that the port is running on 10M or 100M. When it has a green light it is running on 1000M.
- **Port Link/Act/Speed LED (9F-10F):** The Link/Act/Speed LED flashes, which indicates a network link through the corresponding port. Blinking indicates that the Switch is either sending or receiving data to the port. When the port LED glows in amber, it indicates the port is running on 100M. When the port LED glows in green, it is running on 1000Mbps.
- **Mode:** By pressing the Mode button, the Port LED will switch between **Link/Act** and **PoE** modes.
- **Reset:** Press the Reset button for 1~5 seconds to reset the Switch back to the default settings and led will be solid light with amber for 1 second.



**CAUTION:** The MiniGBIC ports should use UL listed Optical Transceiver product, Rated Laser Class I. 3.3Vdc.



Si le transceiver optique n'est pas livré avec l'appareil, le manuel d'utilisation doit comporter la description ci-dessous ou son équivalent :« Ce produit est destiné à être utilisé avec un transceiver optique homologué UL,tension DC3.3V, classe laser

I.



**NOTE:** The port 1 ~ port 8 are PoE ports. When user press the **Mode** button to PoE mode, only port 1 ~ port 8 will light up.



**CAUTION:** This equipment can be connected only to PoE networks without routing to the outside plant.



L'équipement est conçu pour une installation dans un bâtiment et ne doit pas être connecté à des réseaux exposés (installations extérieures), notamment des environnements de campus, et l'ITE doit être connecté uniquement à des réseaux PoE sans acheminement vers une installation extérieure." ou équivalent.



**NOTE:** Once user enter in loader mode, you can use DNA tool (standalone version 2.0.2.4 only (No support by Chrome DNA3.x.x.x)) to download the image or call D-Link Technical Support for further help.

## Rear Panel

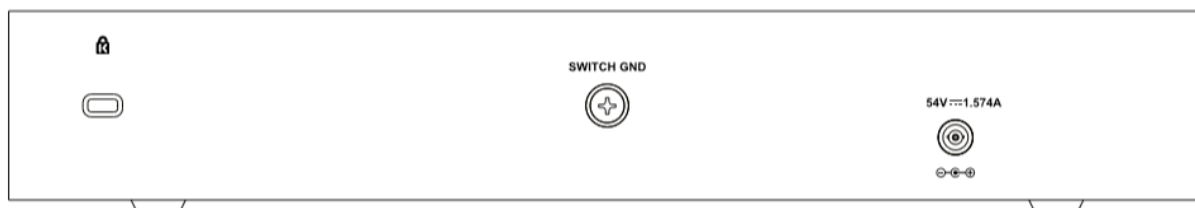


Figure 1.6 – DGS-2000-10MP Rear Panel

**Power:** Connect the supplied AC power cable to this port.

## DGS-2000-20


20-Port 10/100/1000Mbps, includes 4 SFP Combo Ports (100/1000Mbps) Ethernet Switch.

## Front Panel



Figure 1.7 – DGS-2000-20 Front Panel

The front panel of the **DGS-2000-20** switch consists out of the following:

- **Power LED** : The Power LED lights up when the Switch is connected to a power source.
- **Port Link/Act/Speed LED (1-20):** The Link/Act/Speed LED flashes, which indicates a network link through the corresponding port. Blinking indicates that the Switch is either sending or receiving data to the port. When a port has an amber light, this indicates that the port is running on 10M or 100M. When it has a green light it is running on 1000M.
- **Port Link/Act/Speed LED (16F-20F):** The Link/Act/Speed LED flashes, which indicates a network link through the corresponding port. Blinking indicates that the Switch is either sending or receiving data to the port. When the port LED glows in amber, it indicates the port is running on 100M. When the port LED glows in green, it is running on 1000Mbps.

- **Reset:** Press the Reset button for 1~5 seconds to reset the Switch back to the default settings and led will be solid light with amber for 1 second.



**CAUTION:** The MiniGBIC ports should use UL listed Optical Transceiver product, Rated Laser Class I. 3.3Vdc.



Si le transceiver optique n'est pas livré avec l'appareil, le manuel d'utilisation doit comporter la description ci-dessous ou son équivalent :« Ce produit est destiné à être utilisé avec un transceiver optique homologué UL, tension DC3.3V, classe laser I.



**NOTE:** Once user enter in loader mode, you can use DNA tool (standalone version 2.0.2.4 only (No support by Chrome DNA3.x.x.x)) to download the image or call D-Link Technical Support for further help.

## Rear Panel

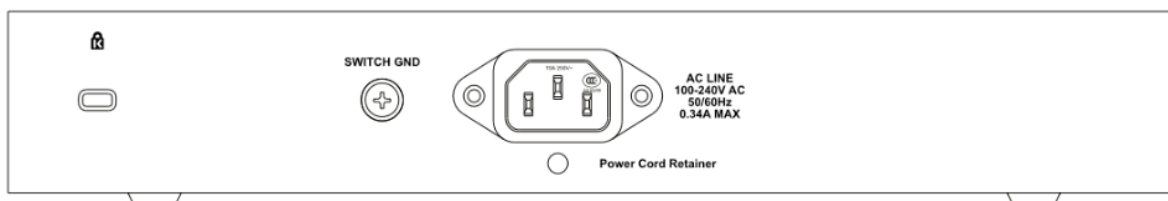


Figure 1.8 – DGS-2000-20 Rear Panel

**Power:** Connect the supplied AC power cable to this port.

## DGS-2000-26

24-Port 10/100/1000Mbps plus 2 SFP Ports (100/1000Mbps) Ethernet Switch.

## Front Panel



Figure 1.9 – DGS-2000-26 Front Panel

The front panel of the **DGS-2000-26** switch consists out of the following:

- **Power LED** : The Power LED lights up when the Switch is connected to a power source.
- **Port Link/Act/Speed LED (1-24):** The Link/Act/Speed LED flashes, which indicates a network link through the corresponding port. Blinking indicates that the Switch is either sending or receiving data to the port. When a port has an amber light, this indicates that the port is running on 10M or 100M. When it has a green light it is running on 1000M.
- **Port Link/Act/Speed LED (25F-26F):** The Link/Act/Speed LED flashes, which indicates a network link through the corresponding port. Blinking indicates that the Switch is either sending or receiving data to the port. When the port LED glows in amber, it indicates the port is running on 100M. When the port LED glows in green, it is running on 1000Mbps.
- **Reset:** Press the Reset button for 1~5 seconds to reset the Switch back to the default settings and led will be solid light with amber for 1 second.

**CAUTION:** The MiniGBIC ports should use UL listed Optical Transceiver product, Rated Laser Class I. 3.3Vdc.

Si le transceiver optique n'est pas livré avec l'appareil, le manuel d'utilisation doit comporter la description ci-dessous ou son équivalent :« Ce produit est destiné à être utilisé avec un transceiver optique homologué UL,tension DC3.3V, classe laser I.

**NOTE:** Once user enter in loader mode, you can use DNA tool (standalone version 2.0.2.4 only (No support by Chrome DNA3.x.x.x)) to download the image or call D-Link Technical Support for further help.

**Rear Panel**



Figure 1.10 – DGS-2000-26 Rear Panel

**Power:** Connect the supplied AC power cable to this port

**DGS-2000-28**

28-Port 10/100/1000Mbps includes 4 SFP Combo Ports (100/1000Mbps) Ethernet Switch.

**Front Panel**



Figure 1.11 – DGS-2000-28 Front Panel

The front panel of the **DGS-2000-28** switch consists out of the following:

- **Power LED** : The Power LED lights up when the Switch is connected to a power source.
- **Port Link/Act/Speed LED (1-28)**: The Link/Act/Speed LED flashes, which indicates a network link through the corresponding port. Blinking indicates that the Switch is either sending or receiving data to the port. When a port has an amber light, this indicates that the port is running on 10M or 100M. When it has a green light it is running on 1000M.
- **Port Link/Act/Speed LED (25F-28F)**: The Link/Act/Speed LED flashes, which indicates a network link through the corresponding port. Blinking indicates that the Switch is either sending or receiving data to the port. When the port LED glows in amber, it indicates the port is running on 100M. When the port LED glows in green, it is running on 1000Mbps.
- **Reset**: Press the Reset button for 1~5 seconds to reset the Switch back to the default settings and led will be solid light with amber for 1 second.

**CAUTION:** The MiniGBIC ports should use UL listed Optical Transceiver product, Rated Laser Class I. 3.3Vdc.

Si le transceiver optique n'est pas livré avec l'appareil, le manuel d'utilisation doit comporter la description ci-dessous ou son

équivalent :« Ce produit est destiné à être utilisé avec un transceiver optique homologué UL,tension DC3.3V, classe laser I.



**NOTE:** Once user enter in loader mode, you can use DNA tool (standalone version 2.0.2.4 only (No support by Chrome DNA3.x.x.x)) to download the image or call D-Link Technical Support for further help.

**Rear Panel**



Figure 1.12 – DGS-2000-28 Rear Panel

**Power:** Connect the supplied AC power cable to this port

**DGS-2000-28P**

28-Port 10/100/1000Mbps includes 4 SFP Combo Ports (100/1000Mbps) Ethernet PoE Switch.

**Front Panel**



Figure 1.13 – DGS-2000-28P Front Panel


The front panel of the **DGS-2000-28P** switch consists out of the following:


- **Power LED** : The Power LED lights up when the Switch is connected to a power source.
- **Fan Error:** The FAN LED shows the status of the fans, light off indicates all fans work fine and the red light indicates that one or multiple fans are working abnormally.
- **PoE Max:** The solid amber of PoE Max LED indicates the Switch reaches the maximum power budget defined by the administrator via PoE System Settings page of Web GUI or the default power budget of 193 Watts. The blinking amber of PoE Max LED represents the switch is in guradband mode (available power left is less 7 watts).
- **Port Link/Act/Speed LED (1-28):** The Link/Act/Speed LED flashes, which indicates a network link through the corresponding port. Blinking indicates that the Switch is either sending or receiving data to the port. When a port has an amber light, this indicates that the port is running on 10M or 100M. When it has a green light it is running on 1000M.
- **Port Link/Act/Speed LED (25F-28F):** The Link/Act/Speed LED flashes, which indicates a network link through the corresponding port. Blinking indicates that the Switch is either sending or receiving data to the port. When the port LED glows in amber, it indicates the port is running on 100M. When the port LED glows in green, it is running on 1000Mbps.
- **Mode:** By pressing the Mode button, the Port LED will switch between **Link/Act** and **PoE** modes.
- **Reset:** Press the Reset button for 1~5 seconds to reset the Switch back to the default settings and led will be solid light with amber for 1 second.





**CAUTION:** The MiniGBIC ports should use UL listed Optical Transceiver product, Rated Laser Class I. 3.3Vdc.




 Si le transceiver optique n'est pas livré avec l'appareil, le manuel d'utilisation doit comporter la description ci-dessous ou son équivalent :« Ce produit est destiné à être utilisé avec un transceiver optique homologué UL,tension DC3.3V, classe laser I.

 **NOTE:** The port 1 ~ port 24 are PoE ports. When user press the **Mode** button to PoE mode, only port 1 ~ port 24 will light up.

 **CAUTION:** This equipment can be connected only to PoE networks without routing to the outside plant.

 L'équipement est conçu pour une installation dans un bâtiment et ne doit pas être connecté à des réseaux exposés (installations extérieures), notamment des environnements de campus, et l'ITE doit être connecté uniquement à des réseaux PoE sans acheminement vers une installation extérieure." ou équivalent.

 **NOTE:** Once user enter in loader mode, you can use DNA tool (standalone version 2.0.2.4 only (No support by Chrome DNA3.x.x.x)) to download the image or call D-Link Technical Support for further help.

**Rear Panel**



Figure 1.14 – DGS-2000-28P Rear Panel

**Power:** Connect the supplied AC power cable to this port

**DGS-2000-28MP**


28-Port 10/100/1000Mbps includes 4 SFP Combo Ports (100/1000Mbps) Ethernet PoE Switch.

**Front Panel**



Figure 1.15 – DGS-2000-28MP Front Panel

The front panel of the **DGS-2000-28MP** switch consists out of the following:

- **Power LED** : The Power LED lights up when the Switch is connected to a power source.
- **Fan Error:** The FAN LED shows the status of the fans, light off indicates all fans work fine and the red light indicates that one or multiple fans are working abnormally.
- **PoE Max:** The solid amber of PoE Max LED indicates the Switch reaches the maximum power budget defined by the administrator via PoE System Settings page of Web GUI or the default power budget of 370 Watts. The blinking amber of PoE Max LED represents the switch is in guradband mode (available power left is less 7 watts).

- **Port Link/Act/Speed LED (1-28):** The Link/Act/Speed LED flashes, which indicates a network link through the corresponding port. Blinking indicates that the Switch is either sending or receiving data to the port. When a port has an amber light, this indicates that the port is running on 10M or 100M. When it has a green light it is running on 1000M.
- **Mode:** By pressing the Mode button, the Port LED will switch between **Link/Act** and **PoE** modes.
- **Reset:** Press the Reset button for 1~5 seconds to reset the Switch back to the default settings and led will be solid light with amber for 1 second.



**CAUTION:** The MiniGBIC ports should use UL listed Optical Transceiver product, Rated Laser Class I. 3.3Vdc.



Si le transceiver optique n'est pas livré avec l'appareil, le manuel d'utilisation doit comporter la description ci-dessous ou son équivalent :« Ce produit est destiné à être utilisé avec un transceiver optique homologué UL, tension DC3.3V, classe laser I.



**NOTE:** The port 1 ~ port 24 are PoE ports. When user press the **Mode** button to PoE mode, only port 1 ~ port 24 will light up.



**CAUTION:** This equipment can be connected only to PoE networks without routing to the outside plant.



L'équipement est conçu pour une installation dans un bâtiment et ne doit pas être connecté à des réseaux exposés (installations extérieures), notamment des environnements de campus, et l'ITE doit être connecté uniquement à des réseaux PoE sans acheminement vers une installation extérieure." ou équivalent.



**NOTE:** Once user enter in loader mode, you can use DNA tool (standalone version 2.0.2.4 only (No support by Chrome DNA3.x.x.x)) to download the image or call D-Link Technical Support for further help.

## Rear Panel

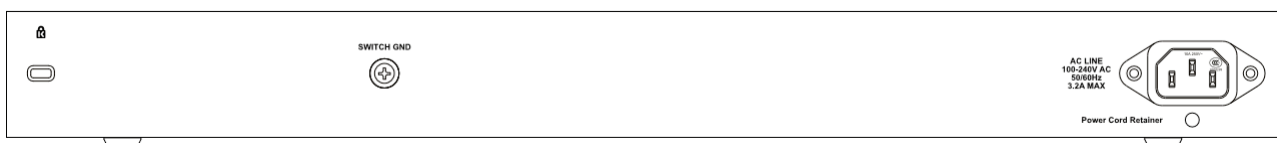


Figure 1.16 – DGS-2000-28MP Rear Panel

**Power:** Connect the supplied AC power cable to this port

## DGS-2000-52


52-Port 10/100/1000Mbps includes 4 SFP Combo Ports (10/1000Mbps) Ethernet Switch.

**Front Panel**



Figure 1.17 – DGS-2000-52 Front Panel

The front panel of the **DGS-2000-52** switch consists out of the following:

- **Power LED** : The Power LED lights up when the Switch is connected to a power source.
- **Port Link/Act/Speed LED (1-52)**: The Link/Act/Speed LED flashes, which indicates a network link through the corresponding port. Blinking indicates that the Switch is either sending or receiving data to the port. When a port has an amber light, this indicates that the port is running on 10M or 100M. When it has a green light it is running on 1000M.
- **Port Link/Act/Speed LED (49F-52F)**: The Link/Act/Speed LED flashes, which indicates a network link through the corresponding port. Blinking indicates that the Switch is either sending or receiving data to the port. When the port LED glows in amber, it indicates the port is running on 100M. When the port LED glows in green, it is running on 1000Mbps.
- **Reset**: Press the Reset button for 1~5 seconds to reset the Switch back to the default settings and led will be solid light with amber for 1 second.



**CAUTION:** The MiniGBIC ports should use UL listed Optical Transceiver product, Rated Laser Class I. 3.3Vdc.



Si le transceiver optique n'est pas livré avec l'appareil, le manuel d'utilisation doit comporter la description ci-dessous ou son équivalent :« Ce produit est destiné à être utilisé avec un transceiver optique homologué UL,tension DC3.3V, classe laser I.



**NOTE:** Once user enter in loader mode, you can use DNA tool (standalone version 2.0.2.4 only (No support by Chrome DNA3.x.x.x)) to download the image or call D-Link Technical Support for further help.

**Rear Panel**

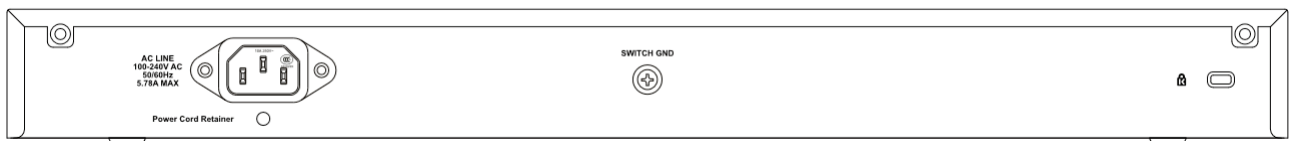


Figure 1.18 – DGS-2000-52 Rear Panel

**Power:** Connect the supplied AC power cable to this port

**DGS-2000-52MP**


52-Port 10/100/1000Mbps includes 4 SFP Combo Ports (100/1000Mbps) Ethernet PoE Switch.

**Front Panel**



Figure 1.19 – DGS-2000-52MP Front Panel

The front panel of the **DGS-2000-52MP** switch consists out of the following:

- **Power LED** : The Power LED lights up when the Switch is connected to a power source.
- **Fan Error**: The FAN LED shows the status of the fans, light off indicates all fans work fine and the red light indicates that one or multiple fans are working abnormally.
- **PoE Max**: The solid amber of PoE Max LED indicates the Switch reaches the maximum power budget defined by the administrator via PoE System Settings page of Web GUI or the default power budget of 370 Watts. The blinking amber of PoE Max LED represents the switch is in guradband mode (available power left is less 7 watts).
- **Port Link/Act/Speed LED (1-52)**: The Link/Act/Speed LED flashes, which indicates a network link through the corresponding port. Blinking indicates that the Switch is either sending or receiving data to the port. When a port has an amber light, this indicates that the port is running on 10M or 100M. When it has a green light it is running on 1000M.
- **Port Link/Act/Speed LED (49F-52F)**: The Link/Act/Speed LED flashes, which indicates a network link through the corresponding port. Blinking indicates that the Switch is either sending or receiving data to the port. When the port LED glows in amber, it indicates the port is running on 100M. When the port LED glows in green, it is running on 1000Mbps.
- **Mode**: By pressing the Mode button, the Port LED will switch between **Link/Act** and **PoE** modes.
- **Reset**: Press the Reset button for 1~5 seconds to reset the Switch back to the default settings and led will be solid light with amber for 1 second.



**CAUTION:** The MiniGBIC ports should use UL listed Optical Transceiver product, Rated Laser Class I. 3.3Vdc.



Si le transceiver optique n'est pas livré avec l'appareil, le manuel d'utilisation doit comporter la description ci-dessous ou son équivalent :« Ce produit est destiné à être utilisé avec un transceiver optique homologué UL,tension DC3.3V, classe laser I.



**NOTE:** The port 1 ~ port 48 are PoE ports. When user press the **Mode** button to PoE mode, only port 1 ~ port 48 will light up.



**CAUTION:** This equipment can be connected only to PoE networks without routing to the outside plant.



L'équipement est conçu pour une installation dans un bâtiment et ne doit pas être connecté à des réseaux exposés (installations extérieures), notamment des environnements de campus, et l'ITE doit être connecté uniquement à des réseaux PoE sans acheminement vers une installation extérieure." ou équivalent.



**NOTE:** Once user enter in loader mode, you can use DNA tool (standalone version 2.0.2.4 only (No support by Chrome DNA3.x.x.x)) to download the image or call D-Link Technical Support for further help.

**Rear Panel**

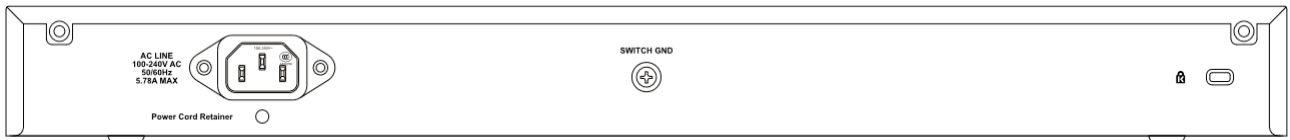


Figure 1.20 – DGS-2000-52MP Rear Panel

**Power:** Connect the supplied AC power cable to this port

**LED Indicators**

The Switch supports LED indicators for Power, Fan, and Link/Act for each port. The following shows the LED indicators for the DGS-2000 series Ethernet Switch along with an explanation of each indicator.



Figure 1.21 –LED Indicators on DGS-2000 series

Location	LED Indicative	Color	Status	Description
Per Device	Power	Green	Solid Light	Power on
			Light off	Power off
	Fan Error	Red	Solid light	The fan has runtime failure and is brought offline.
	PoE Max.	Amber	Solid light	The PoE Max LED lights up when the total PoE output of Switch reached or exceeded: DGS-2000-10P: 65 Watts DGS-2000-10MP: 130 Watts DGS-2000-28P: 193 Watts DGS-2000-28MP and DGS-2000-52MP: 370 Watts In the meantime, no additional PoE device can be supported.
			Blinking Amber	Total PoE output of Switch reached guard band mode. (Max. PoE budget < 7 Watts )
		Light off	When the system power usage does not reach the guard band range.	
LED Per 10/100/1000Mbps Copper Port	Link/Act	Green/Amber	Solid Green	When there is a secure 1000Mbps Ethernet connection (or link) at any of the ports.
			Blinking Green	When there is reception or transmission (i.e. Activity—Act) of data occurring at a 1000Mbps Ethernet connected port.
			Solid Amber	When there is a secure 10/100Mbps Ethernet connection (or link) at any of the ports.
			Blinking Amber	When there is reception or transmission (i.e. Activity—Act) of data occurring at a 10/100Mbps Ethernet connected port.

			Light off	No link.
	<b>PoE Mode</b>	Green	Solid Light	Power feeding.
		Amber	Solid Light	Error Condition.
		Off	Solid Off	No Power feeding.
<b>LED Per 100/1000Mbps SFP Port</b>	<b>Link/Act</b>	Green/Amber	Solid Green	When there is a secure 1000Mbps Ethernet connection (or link) at any of the ports.
			Blinking Green	When there is reception or transmission (i.e. Activity—Act) of data occurring at a 1000Mbps Ethernet connected port.
			Solid Amber	When there is a secure 100Mbps Ethernet connection (or link) at any of the ports.
			Blinking Amber	When there is reception or transmission (i.e. Activity—Act) of data occurring at a 100Mbps Ethernet connected port.
		Off	Solid off	No link.

## 2 Hardware Installation

This chapter provides unpacking and installation information for the D-Link DGS-2000 Series Ethernet Switch.

### Safety Cautions

To reduce the risk of bodily injury, electrical shock, fire and damage to the equipment, observe the following precautions:

- Observe and follow service markings
  - Do not service any product except as explained in your system documentation.
  - Opening or removing covers that are marked with the triangular symbol with a lightning bolt may expose you to electrical shock.
- Only a trained service technician should service components inside these compartments.
- If any of the following conditions occur, unplug the product from the electrical outlet and replace the part or contact your trained service provider:
  - The power cable, extension cable, or plug is damaged.
  - An object has fallen into the product.
  - The product has been exposed to water.
  - The product has been dropped or damaged.
  - The product does not operate correctly when you follow the operating instructions.
- Keep your system away from radiators and heat sources. Also, do not block cooling vents.
- Do not spill food or liquids on your system components, and never operate the product in a wet environment. If the system gets wet, contact your trained service provider.
- Do not push any objects into the openings of your system. Doing so can cause fire or electric shock by shorting out interior components.
- Use the product only with approved equipment.
- Allow the product to cool before removing covers or touching internal components.
- Operate the product only from the type of external power source indicated on the electrical ratings label. If you are not sure of the type of power source required, consult your service provider or local power company.
- Also, be sure that attached devices are electrically rated to operate with the power available in your location.
- Use only approved power cable(s). If you have not been provided with a power cable for your system or for any AC powered option intended for your system, purchase a power cable that is approved for use in your country. The power cable must be rated for the product and for the voltage and current marked on the product's electrical ratings label. The voltage and current rating of the cable should be greater than the ratings marked on the product.
- To help prevent electric shock, plug the system and peripheral power cables into properly grounded electrical outlets.
- These cables are equipped with three-prong plugs to help ensure proper grounding. Do not use adapter plugs or remove the grounding prong from a cable. If you must use an extension cable, use a 3-wire cable with properly grounded plugs.
- Observe extension cable and power strip ratings. Make sure that the total ampere rating of all products plugged into the extension cable or power strip does not exceed 80 percent of the ampere ratings limit for the extension cable or power strip.
- To help protect your system from sudden, transient increases and decreases in electrical power, use a surge suppressor, line conditioner, or uninterruptible power supply (UPS).
- Position system cables and power cables carefully; route cables so that they cannot be stepped on or tripped over. Be sure that nothing rests on any cables.
- Do not modify power cables or plugs. Consult a licensed electrician or your power company for site modifications.
- Always follow your local/national wiring rules.

- When connecting or disconnecting power to hot-pluggable power supplies, if offered with your system, observe the following guidelines:
  - Install the power supply before connecting the power cable to the power supply.
  - Unplug the power cable before removing the power supply.
  - If the system has multiple sources of power, disconnect power from the system by unplugging all power cables from the power supplies.
- Move products with care; ensure that all casters and/or stabilizers are firmly connected to the system. Avoid sudden stops and uneven surfaces.

### **Step 1: Unpacking**

Open the shipping carton and carefully unpack its contents. Please consult the packing list located in the User Manual to make sure all items are present and undamaged. If any item is missing or damaged, please contact your local D-Link reseller for replacement.

- › One D-Link DGS-2000 Series Ethernet Switch
- › One Multilingual Getting Started Guide
- › User Guide CD
- › Power cord and Power Cord Retainer
- › Rack-mount kit and rubber feet

If any item is found missing or damaged, please contact the local reseller for replacement.

### **Step 2: Switch Installation**

For safe switch installation and operation, it is recommended that you:

- › Visually inspect the power cord to see that it is secured fully to the AC power connector.
- › Make sure that there is proper heat dissipation and adequate ventilation around the switch.
- › Do not place heavy objects on the switch.

#### **Desktop or Shelf Installation**

When installing the switch on a desktop or shelf, the rubber feet included with the device must be attached on the bottom at each corner of the device's base. Allow enough ventilation space between the device and the objects around it.

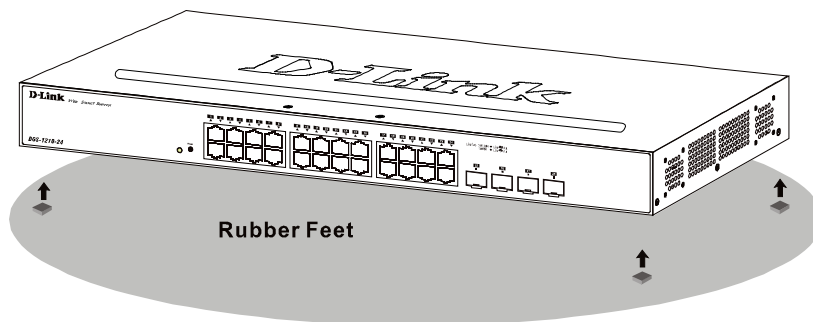


Figure 2.1 – Attach the adhesive rubber pads to the bottom

#### **Rack Installation**

The switch can be mounted in an EIA standard size 19-inch rack, which can be placed in a wiring closet with other equipment. To install, attach the mounting brackets to the switch's side panels (one on each side) and secure them with the screws provided (please note that these brackets are not designed for palm size switches).



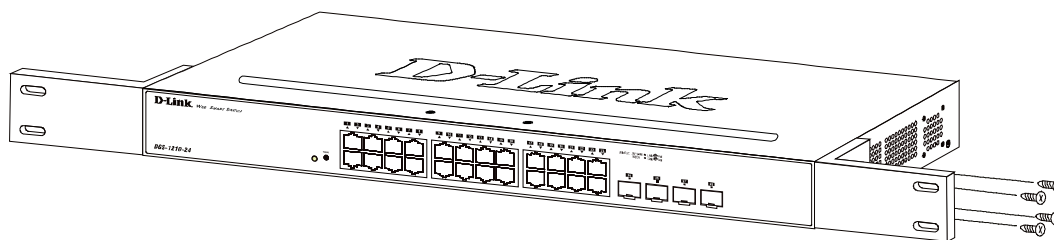


Figure 2.2 – Attach the mounting brackets to the Switch

Then, use the screws provided with the equipment rack to mount the switch in the rack.

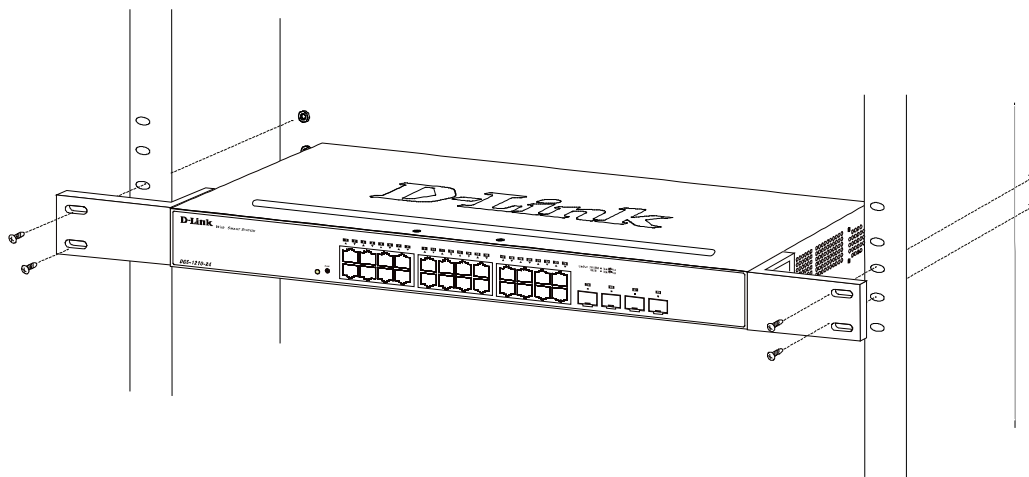


Figure 2.3 – Mount the Switch in the rack or chassis

Please be aware of following safety Instructions when installing:

- A) Elevated Operating Ambient - If installed in a closed or multi-unit rack assembly, the operating ambient temperature of the rack environment may be greater than room ambient. Therefore, consideration should be given to installing the equipment in an environment compatible with the maximum ambient temperature (T<sub>ma</sub>) specified by the manufacturer.
- B) Reduced Air Flow - Installation of the equipment in a rack should be such that the amount of air flow required for safe operation of the equipment is not compromised.
- C) Mechanical Loading - Mounting of the equipment in the rack should be such that a hazardous condition is not achieved due to uneven mechanical loading.
- D) Circuit Overloading - Consideration should be given to the connection of the equipment to the supply circuit, and the effect that overloading of the circuits might have on overcurrent protection and supply wiring. Appropriate consideration of equipment nameplate ratings should be used when addressing this concern.
- E) Reliable Earthing - Reliable earthing of rack-mounted equipment should be maintained. Particular attention should be given to supply connections other than direct connections to the branch circuit (e.g. use of power strips)."

### ***Step 3: Plugging in the AC Power Cord with Power Cord Clip***

To prevent accidental removal of the AC power cord, it is recommended to install the power cord clip together with the power cord.

- A) With the rough side facing down, insert the Tie Wrap into the hole below the power socket.

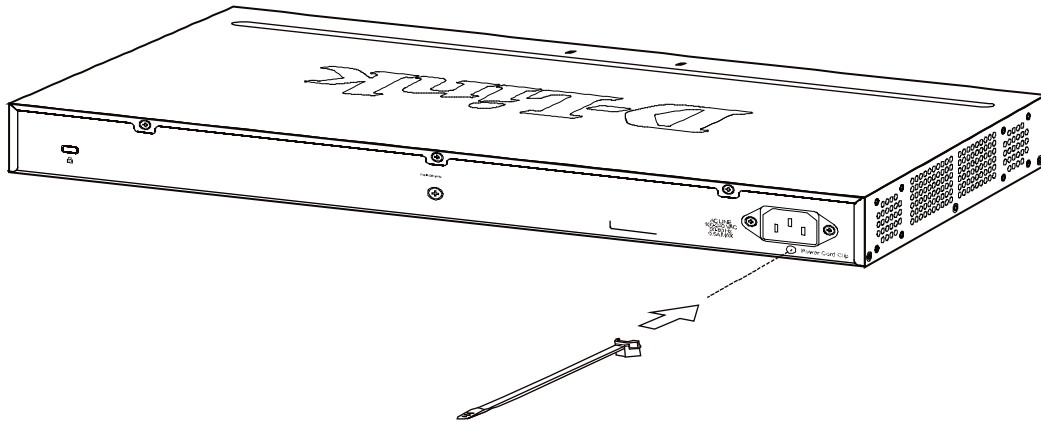


Figure 2.4 – Insert Tie Wrap to the Switch

B) Plug the AC power cord into the power socket of the Switch.

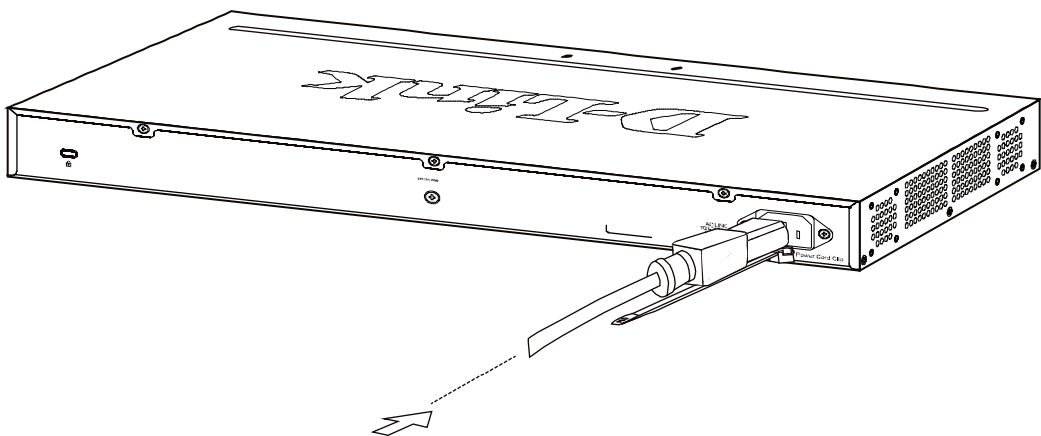


Figure 2.5 – Connect the power cord to the Switch

C) Slide the Retainer through the Tie Wrap until the end of the cord.

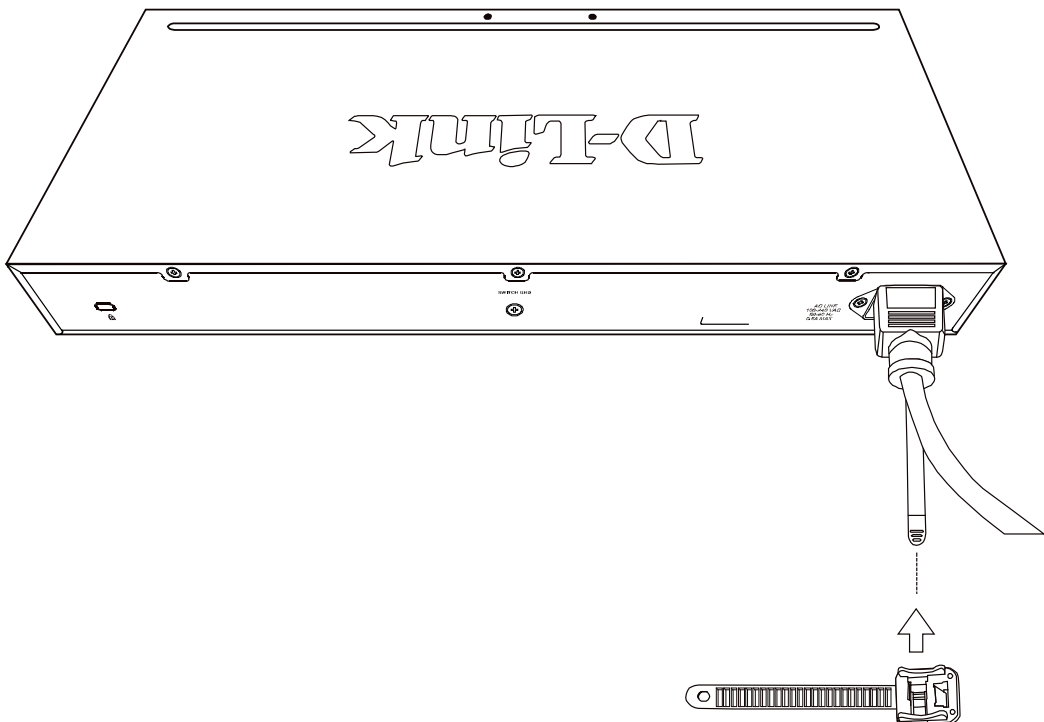


Figure 2.6 – Slide the Retainer through the Tie Wrap

D) Circle the tie of the Retainer around the power cord and into the locker of the Retainer.

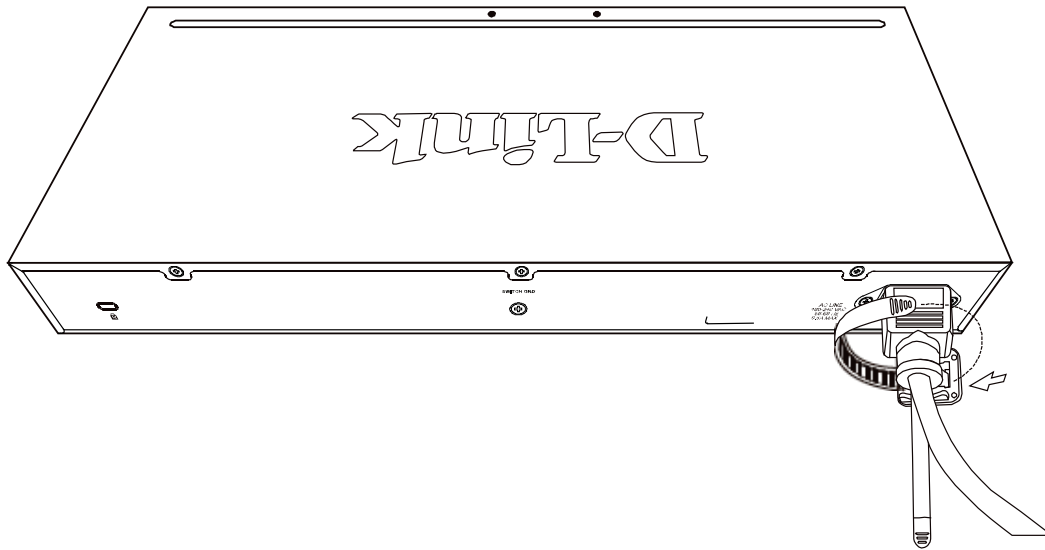


Figure 2.7 – Circle around the power cord

E) Fasten the tie of the Retainer until the power cord is secured.

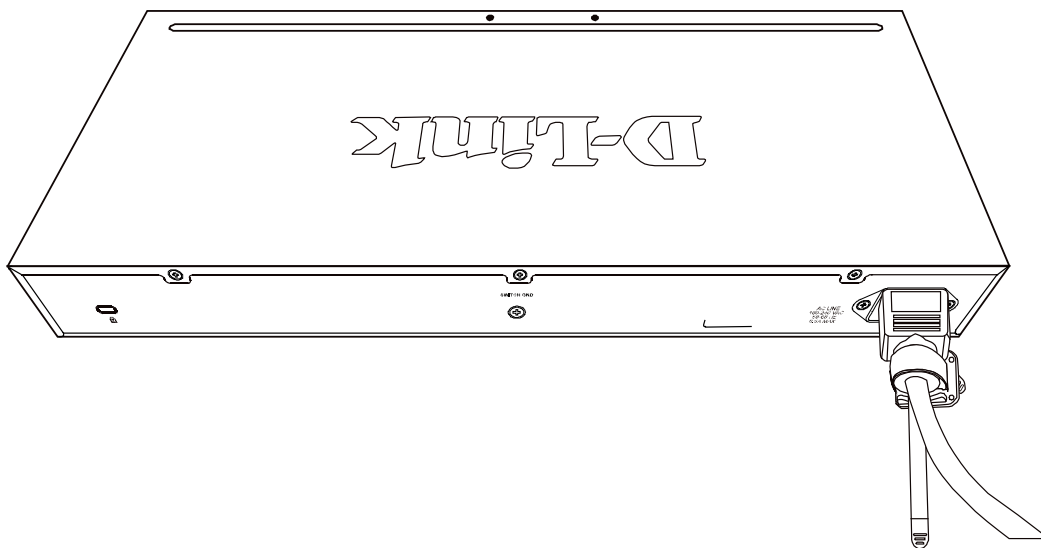


Figure 2.8 – Secure the power cord

F) Users may now connect the AC power cord to an electrical outlet (preferably one that is grounded and surge protected).

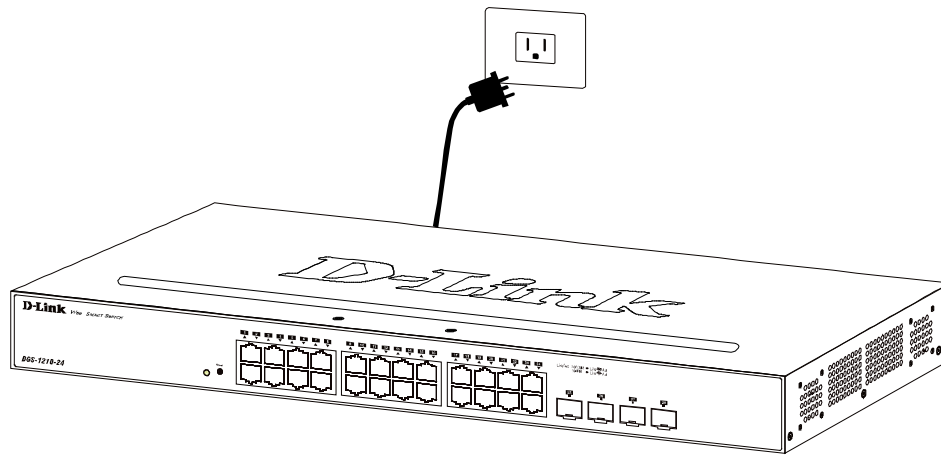


Figure 2.9 – Plugging the switch into an outlet

### **Power Failure**

As a precaution, the switch should be unplugged in case of power failure. When power is resumed, plug the switch back in.

### **Grounding the Switch**

This section describes how to connect the DGS-2000 Series Switch to ground. You must complete this procedure before powering your switch.

#### Required Tools and Equipment

- Ground screws (included in the accessory kit): One M4 x 6 mm (metric) pan-head screw.
- Ground cable (not included in the accessory kit): The grounding cable should be sized according to local and national installation requirements. Depending on the power supply and system, a 12 to 6 AWG copper conductor is required for U.S installation. Commercially available 6 AWG wire is recommended. The length of the cable depends on the proximity of the switch to proper grounding facilities.
- A screwdriver (not included in the accessory kit)

The following steps let you connect the switch to a protective ground:

Step 1: Verify if the system power is off.

Step 2: Use the ground cable to place the #8 terminal lug ring on top of the ground-screw opening, as seen in the figure below.

Step 3: Insert the ground screw into the ground-screw opening.

Step 4: Using a screwdriver, tighten the ground screw to secure the ground cable to the switch.

Step 5: Attach the terminal lug ring at the other end of the grounding cable to an appropriate grounding stud or bolt on rack where the switch is installed.

Step 6: Verify if the connections at the ground connector on the switch and the rack are securely attached.

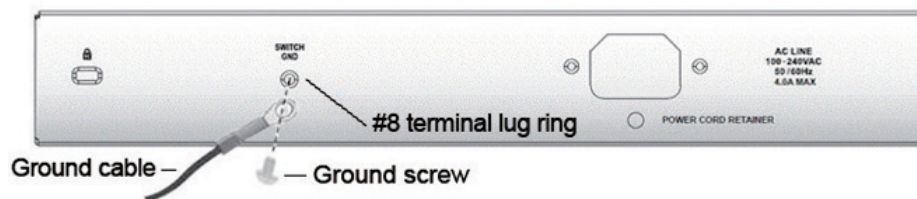


Figure 2.10 – Connect a Grounding Cable



**CAUTION:** The equipment power supply cord shall be connected to a socket-outlet with earthing connection.



Le cordon d'alimentation de l'équipement doit être branché sur une prise de courant dotée d'une connexion à la terre.

## 3 Getting Started

This chapter introduces the management interface of D-Link DGS-2000 Series Ethernet Switch.

### ***Management Options***

The D-Link DGS-2000 Series Ethernet Switch can be managed through any port on the device by using the Web-based Management.

Each switch must be assigned its own IP Address, which is used for communication with Web-Based Management or a SNMP network manager. The PC should have an IP address in the same range as the switch. Each switch can allow up to four users to access to the Web-Based Management concurrently. Please refer to the following installation instructions for the Web-based Management.

### ***Using Web-based Management***

After a successful physical installation, you can configure the Switch, monitor the network status, and display statistics using a web browser.

### **Supported Web Browsers**

The embedded Web-based Management currently supports the following web browsers:  
Web Browser via IE8(or later version), Firefox, Chrome and Safari.

### **Connecting to the Switch**

You will need the following equipment to begin the web configuration of your device:

1. A PC with a RJ-45 Ethernet connection
2. A standard Ethernet cable

Connect the Ethernet cable to any of the ports on the front panel of the switch and to the Ethernet port on the PC.

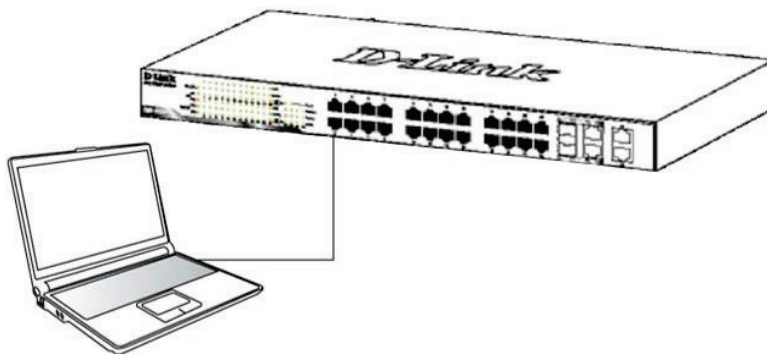


Figure 3.1 – Connected Ethernet cable

### **Login Web-based Management**

In order to login and configure the switch via an Ethernet connection, the PC must have an IP address in the same subnet as the switch. For example, if the switch has an IP address of **10.90.90.90**, the PC should have an IP address of **10.x.y.z** (where x/y is a number between 0 ~ 254 and z is a number between 1 ~ 254), and a subnet mask of **255.0.0.0**. There are two ways to launch the Web-based Management, you may either click the Web Access button at the top of the SmartConsole Utility or open the web browser and enter **10.90.90.90** (the factory-default IP address) in the address bar. Then press <Enter>.

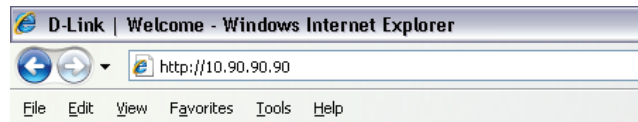


Figure 3.2 –Enter the IP address 10.90.90.90 in the web browser



**NOTE:** The switch's factory default IP address is 10.90.90.90 with a subnet mask of 255.0.0.0 and a default gateway of 0.0.0.0.

The web configuration can also be accessed through the SmartConsole Utility. Open the SmartConsole Utility and double-click the switch as it appears in the Monitor List. This will automatically load the web configuration in your web browser.

When the following logon dialog box appears, enter the password of the Web-based Management interface then click **OK**.

By default, the username and password are null.

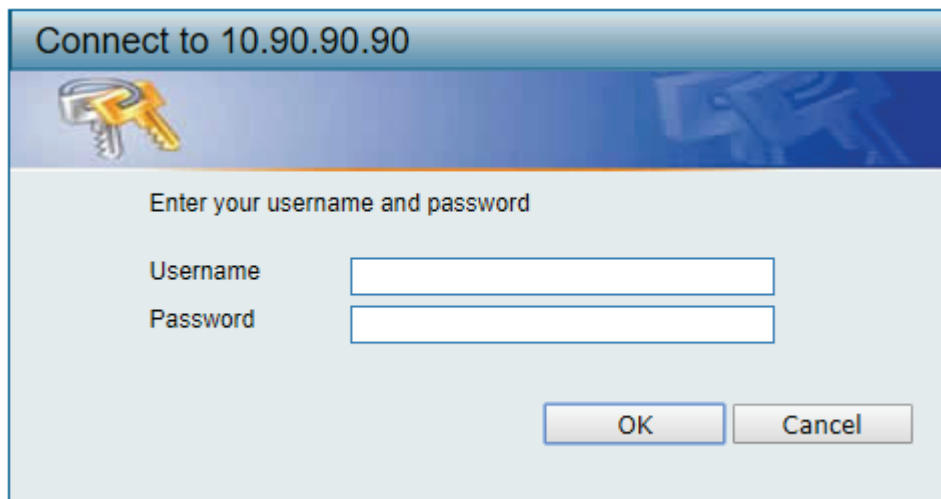


Figure 3.3 – Logon Dialog Box

### **Smart Wizard**

After a successful login, the Smart Wizard will guide you through essential settings of the D-Link DGS-2000 Series Ethernet Switch. Please refer to the Smart Wizard Configuration section for details.

### **Web-based Management**

By clicking the **Exit** button in the Smart Wizard, you will enter the Web-based Management interface. Please refer to Chapter 4 [Web-based Switch Configuration](#) for detailed instructions.

### **D-Link Network Assistant**

D-Link Network Assistant (DNA) is a program that is used to discover switches which are in the same layer 2 network segment as your PC. You can download the DNA utility from <http://tools.dlink.com/intro/dna/>. Please go to above link for details.

## 4 Web-based Switch Configuration

The features and functions of the D-Link DGS-2000 Series Ethernet Switch can be configured for optimum use through the Web-based Management Utility.

### Web-based Management

After clicking the **Exit** button in Smart Wizard you will see the screen below:

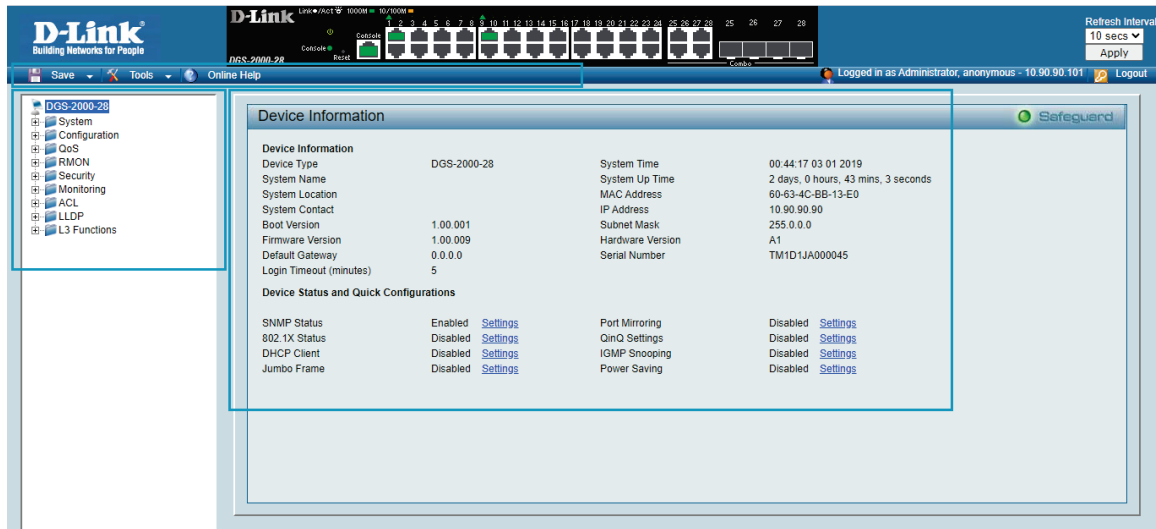


Figure 4.1 – Web-based Management

The above image is the Web-based Management screen. The three main areas are the **Tool Bar** on top, the **Function Tree**, and the **Main Configuration Screen**.

Item Area	Description
<b>Tool Bar</b>	To provide a quick and convenient way for essential utility functions like firmware and configuration management.
<b>Function Tree</b>	By choosing different functions in the <b>Function Tree</b> , you can change all the settings in the <b>Main Configuration Screen</b> .
<b>Main Configuration Screen</b>	To display the current status of your Switch by clicking the model name on top of the function tree.

At the upper right corner of the screen the username and current IP address will be displayed.

Under the username is the **Logout** button. Click this to end this session.



**NOTE:** If you close the web browser without clicking the **Logout** button first, then it will be seen as an abnormal exit and the login session will still be occupied.

Finally, by clicking on the D-Link logo at the upper-left corner of the screen you will be redirected to the local D-Link website.



**Tool Bar > Save Menu**

The Save Menu provides Save Configuration and Save Log functions.

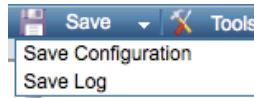


Figure 4.2 – Save Menu

**Save Configuration**

Select to save the entire configuration changes to configuration ID 1 or 2 you have made to the device to switch’s non-volatile RAM.

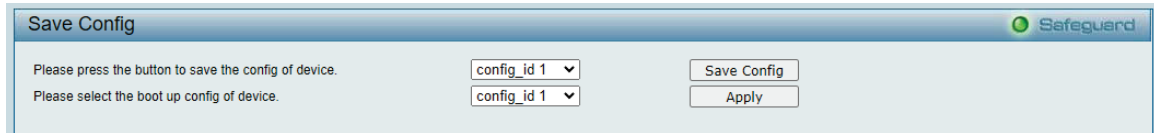


Figure 4.3 – Save Configuration

**Save Log**

Save the log entries to your local drive and a pop-up message will prompt you for the file path. You can view or edit the log file by using text editor (e.g. Notepad).

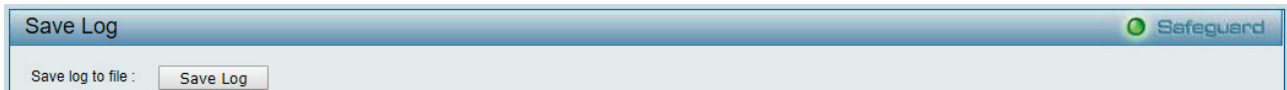


Figure 4.4 – Save Log

**Tool Bar > Tools Menu**

The Tools Menu offers global function controls such as Reset System, Reboot Device, Configuration Backup & Restore, System Log Backup, Firmware Backup & Upgrade, Firmware Information and Configuration Information.



Figure 4.5 – Tool Menu

**Reset System**

Provide variable safe reset options for the Switch. User may chose any one of these options to perform system reset.

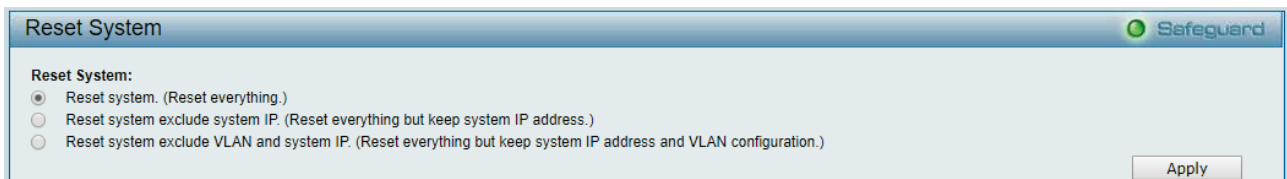


Figure 4.6 – Tool Menu > Reset System

**Reboot Device**

Provide a safe way to reboot the system. Select **YES** or **NO** to save the current settings before action. And click **Reboot** to restart the switch.

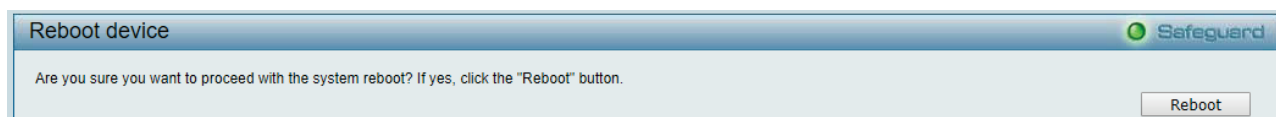


Figure 4.7 – Tool Menu &gt; Reboot Device

### Configuration Backup and Restore

Allow the current configuration settings to be saved to a file (not including the password), and if necessary, you can restore configuration settings from this file. Two methods can be selected: **HTTP** or **TFTP**.



Figure 4.8 – Tool Menu &gt; Configure Backup and Restore

**HTTP:** Backup or restore the configuration file to or from your local drive.

Click **Backup** to save the current settings to your disk.

Click **Choose File** to browse your inventories for a saved backup settings file.

Click **Restore** after selecting the backup settings file you want to restore.

**TFTP:** TFTP (Trivial File Transfer Protocol) is a file transfer protocol that allows you to transfer files to a remote TFTP server. **TFTP Server IP Address** with IPv4 or IPv6 address and **TFTP File Name** for the configuration file you want to save to / restore from.

Click **Backup** to save the current settings to the TFTP server.

Click **Restore** after selecting the backup settings file you want to restore.



**Note:** Switch will reboot after restore, and all current configurations will be lost.

### System Log Backup

Backup system logs via HTTP or TFTP.

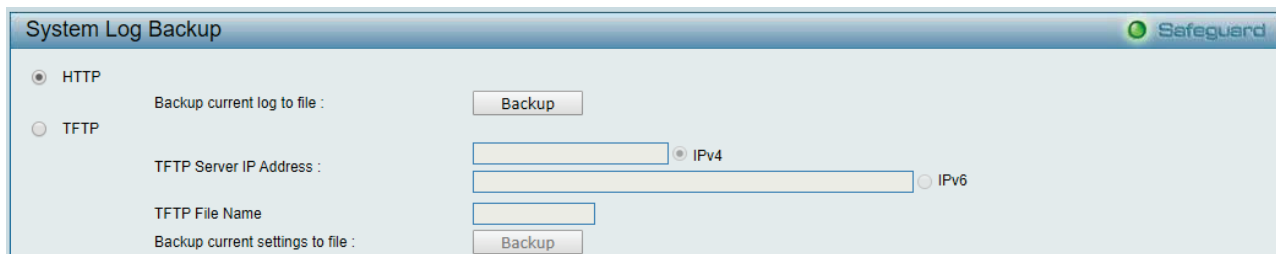


Figure 4.9 – Tool Menu &gt; System Log Backup

**HTTP:** Backup log to your local drive directly from HTTP.

**TFTP:** Specify IP address (IPv4 or IPv6) and file name. Click **Backup** to start process.

**Firmware Backup and Upgrade**

Allow for the firmware to be saved, or for an existing firmware file to be uploaded to the Switch. Two methods can be selected: **HTTP** or **TFTP**.

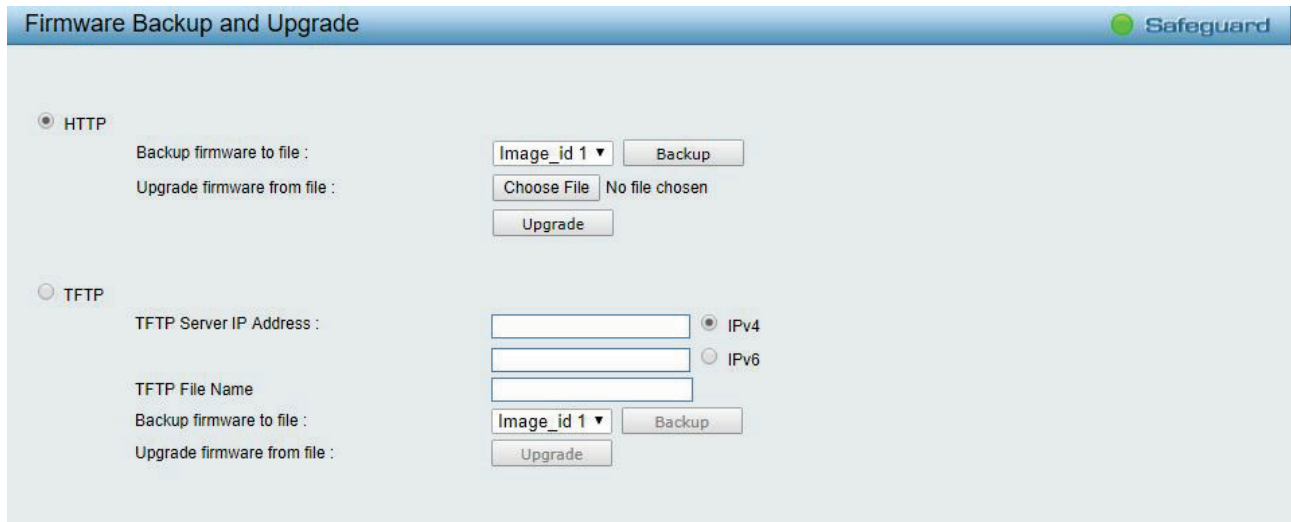


Figure 4.10 – Tool Menu > Firmware Backup and Upload

**HTTP:** Backup or upgrade the firmware to or from your local PC drive.

**Backup firmware to file:** Select image\_id 1 or image\_id 2.

Click **Backup** to save the firmware to your disk.

Click **Choose File** to browse your inventories for a saved firmware file.

Click **Upgrade** after selecting the firmware file you want to restore.

**TFTP:** Specifies the Image\_id 1 or Image\_id 2 to backup or upgrade the firmware to or from a remote TFTP server. Specifies **TFTP Server IP Address** with IPv4 or IPv6 address and **TFTP File Name** for the configuration file you want to save to / restore from.

**Backup firmware to file:** Select Image\_id1 or Image\_id 2.

Click **Backup** to save the firmware to the TFTP server.

Click **Upgrade** after selecting the firmware file you want to restore.



**NOTE:** Do not disconnect the PC or remove the power cord from device until the upgrade completes. The Switch may crash if the Firmware upgrade is incomplete.

**Firmware Information**

This page displays the firmware information and allow user to identify the image used for system boot.

Firmware Information				
Image ID	Version	Size(B)	Update Time	Boot up firmware
*1c	1.00.009	10972216	1/1/2019 00:05:12	Boot Up
2	1.00.008	10968120	1/1/2019 00:15:23	Boot Up

**Note:** c :Current boot up firmware; \* :Boot up firmware

Figure 4.11 – Tool Menu > Firmware Information

**Configuration Information**

This page displays the configuration information and allow user to identify the config used for system boot.

Configuration Information			
Configuration ID	Size(B)	Update Time	Boot up Configuration
*1c	3609	--/--/--	Boot Up
2	3609	--/--/--	Boot Up

**Note:** c :Current boot up configuration; \* :Boot up configuration

Figure 4.12 – Tool Menu > Configuration Information

**Tool Bar > Online Help**

The Online Help provides two ways of online support: **D-Link Support Site** will lead you to the D-Link website where you can find online resources such as updated firmware images; **User Guide** can offer an immediate reference for the feature definition or configuration guide.



Figure 4.13 – Online Help

**Function Tree**

All configuration options on the switch are accessed through the Setup menu on the left side of the screen. Click on the setup item that you want to configure. The following sections provide more detailed description of each feature and function.

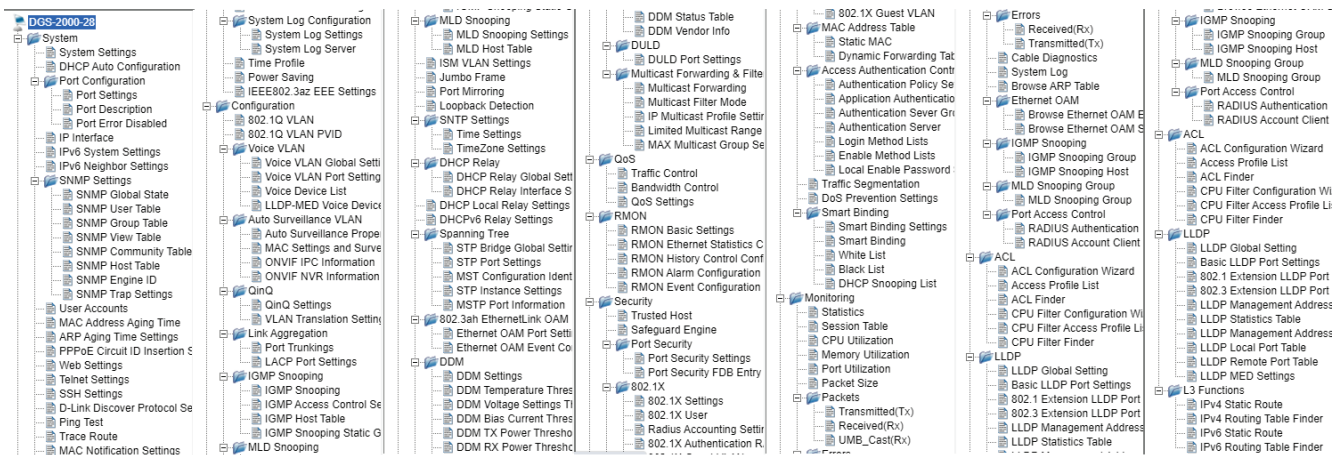


Figure 4.14 –Function Tree

**Device Information**

The Device Information provides an overview of the switch, including essential information such as firmware & hardware information, and IP address.

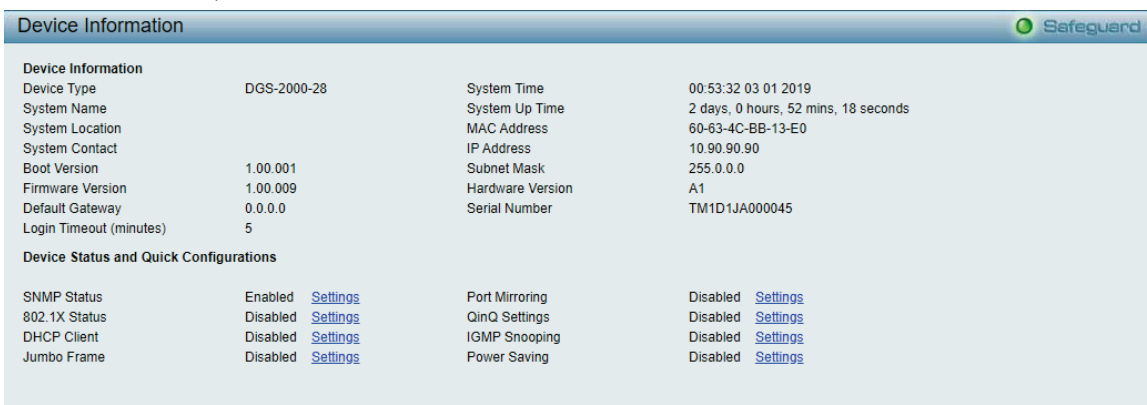


Figure 4.15 – Device Information

It also offers an overall status of common software features:

**SNMP Status:** Click **Settings** to link to SNMP > SNMP > SNMP Global Settings. Default is disabled.

**802.1X Status:** Click **Settings** to link to AAA > 802.1X > 802.1X Settings. Default is disabled.

**DHCP Client:** Click **Settings** to link to System > System Settings. Default is disabled.

**Jumbo Frame:** Click **Settings** to link to L2 Functions > Jumbo Frame. Default is disabled.

**Port Mirroring:** Click **Settings** to link to L2 Functions > Port Mirroring. Default is disabled.

**QinQ Setting:** Click **Settings** to link to Configuration > QinQ > QinQ Settings. Default is disabled.

**IGMP Snooping:** Click **Settings** to link to L2 Functions > Multicast > IGMP Snooping. Default is disabled.

**Power Saving:** Click **Settings** to link to System > Power Saving. Default is disabled

### System > System Settings

The System Setting allows the user to configure the IP address and the basic system information of the Switch.

Figure 4.16 – System > System Settings

**IPv4 Information:** There are three ways for the switch to obtain an IP address: Static, DHCP (Dynamic Host Configuration Protocol) and BOOTP.

When using static mode, the **Interface Name**, **VLAN Name**, **Interface Admin State**, **IPv4 Address**, **NetMask** and **Gateway** can be manually configured. When using DHCP mode, the Switch will first look for a DHCP server to provide it with an IP address (including network mask and default gateway) before using the default or previously entered settings. By default the IP setting is static mode with IP address is **10.90.90.90** and subnet mask is **255.0.0.0**.

**DHCP Option 12 State:** Specifies the DHCP option 12 state is enabled or disabled.

**DHCP Option 12 Host Name:** Specifies the host name for DHCP.

**DHCP Retry Times:** Specifies the retry time of DHCP.

**System Information:** The fields for **System Name** and **System Location** which provide network administrator unique identification information for different switches. Also, system information can be read and printed on SmartConsole utility.

**Login Timeout:** The Login Timeout controls the idle time-out period for security purposes, and when there is no action for a specific time span in the Web-based Management. If the current session times out (expires), the user is required a re-login before using the Web-based Management again. Selective range is from 3 to 30 minutes, and the default setting is 5 minutes.

### System > DHCP Auto Configuration

The DHCP Auto Configuration page allows user to enable the DHCP Auto Configuration feature on the Switch. When enabled, the Switch becomes a DHCP client and gets the configuration file from a TFTP

server automatically on next boot up. To accomplish this, the DHCP server must deliver the TFTP server IP address and configuration file name information in the DHCP reply packet. The TFTP server must be up and running and store the necessary configuration file in its base directory when the request is received from the Switch.

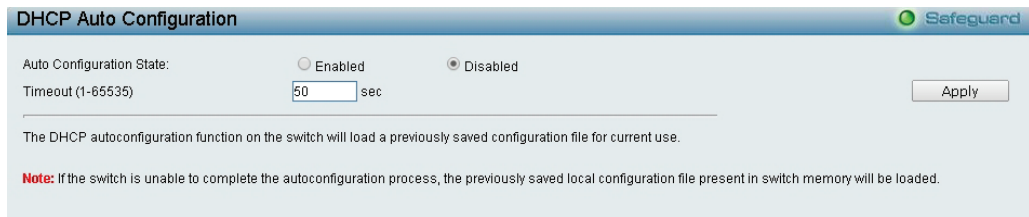


Figure 4.17 – System > DHCP Auto Configuration

**System > Port Settings**

In the Port Setting page, the status of all ports can be monitored and adjusted for optimum configuration. By selecting a range of ports (**From Port** and **To Port**), the **Speed** can be set for all selected ports by clicking **Apply**. Press the **Refresh** button to view the latest information.

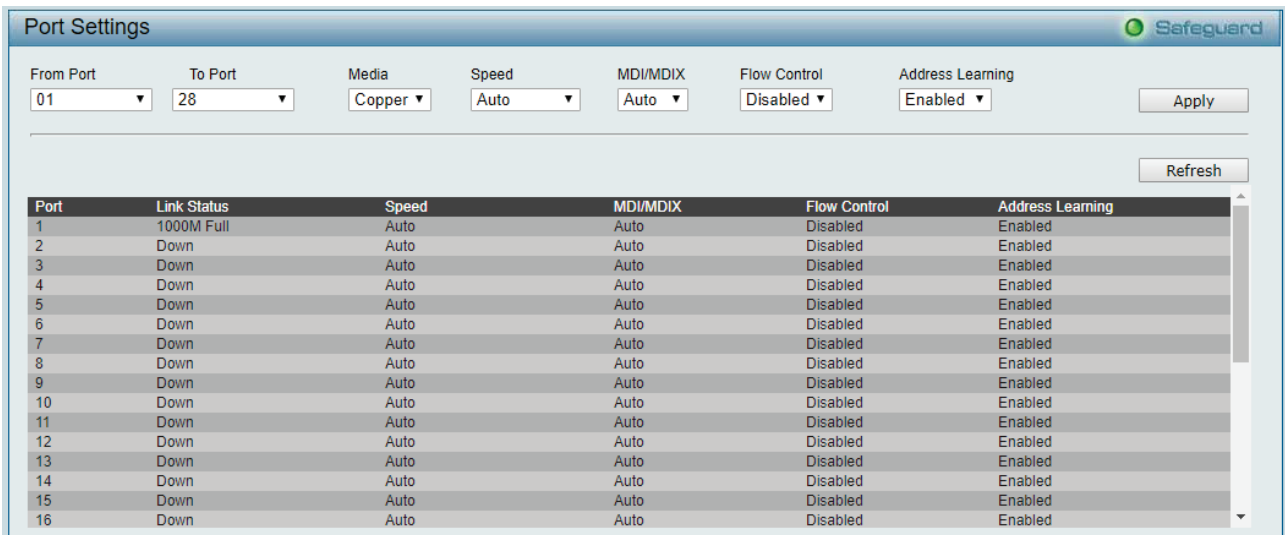


Figure 4.18 – System > Port Settings

**Speed:** Gigabit Fiber connections can operate in 1000M Auto or Disabled. Copper connections can operate in Forced Mode settings (2500M Full, 1000M Full, 100M Full, 100M Half, 10M Full, 10M Half), Auto, or Disabled. The default setting for all ports is **Auto**.



**NOTE:** Be sure to adjust port speed settings appropriately after changing the connected cable media types.



**NOTE:** All ports do not support MDI/MDI-X function when the speed links to 1000M force mode.

**MDI/MDIX:**

A **medium dependent interface (MDI)** port is an Ethernet port connection typically used on the Network Interface Card (NIC) or Integrated NIC port on a PC. Switches and hubs usually use **Medium dependent interface crossover (MDIX)** interface. When connecting the Switch to end stations, user have to use straight through Ethernet cables to make sure the Tx/Rx pairs match up properly. When connecting the Switch to other networking devices, a crossover cable must be used.

This switch provides a configurable **MDI/MDIX** function for users. The switches can be set as an MDI port in order to connect to other hubs or switches without an Ethernet crossover cable.

**Auto MDI/MDIX** is designed on the switch to detect if the connection is backwards, and automatically chooses MDI or MDIX to properly match the connection. The default setting is “**Auto**” MDI/MDIX.

**Flow Control:** You can enable this function to mitigate the traffic congestion. Ports configured for full-duplex use 802.3x flow control, half-duplex ports use backpressure flow control. The default setting is Disabled.

**Auto Downgrade:** Enable or disable automatically downgrading advertised speed. This function only takes effect, when **Speed** is configured as Auto.

**Capability Advertised:** When the **Speed** is set to Auto, these capabilities are advertised during auto-negotiation.

**System > Port Description**

Port description can be given on this page.

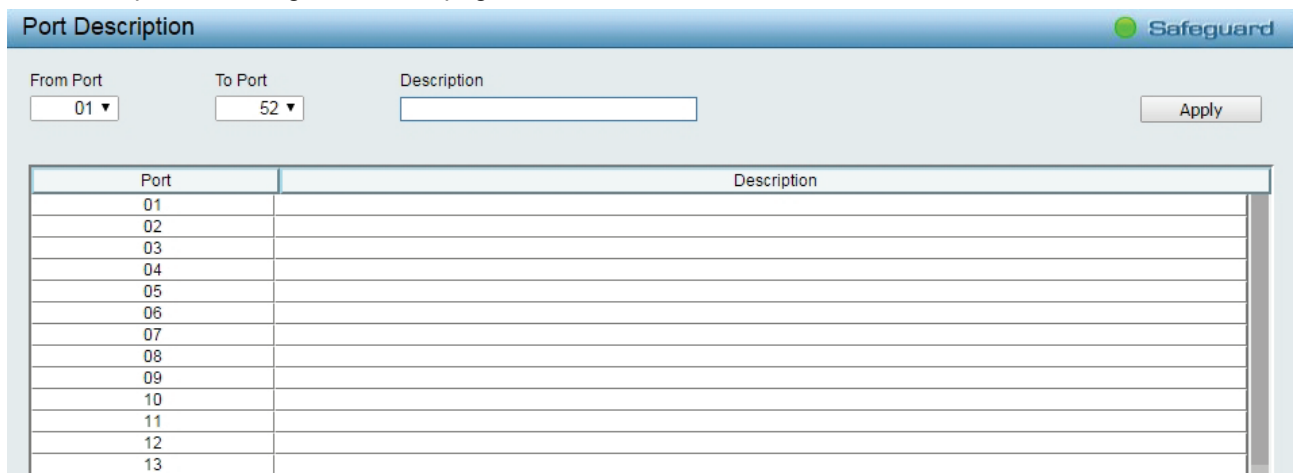


Figure 4.19 – System > Port Description

**From Port / To Port:** Specifies the range of ports to describe.

**Description:** Specifies the description for the chosen ports.

Click **Apply** to set the description in the table.

**System > Port Configuration > Port Error Disabled**

The Port Error Disabled page displays the information about ports that have had their connection status disabled, for reasons such as STP loopback detection or link down status.

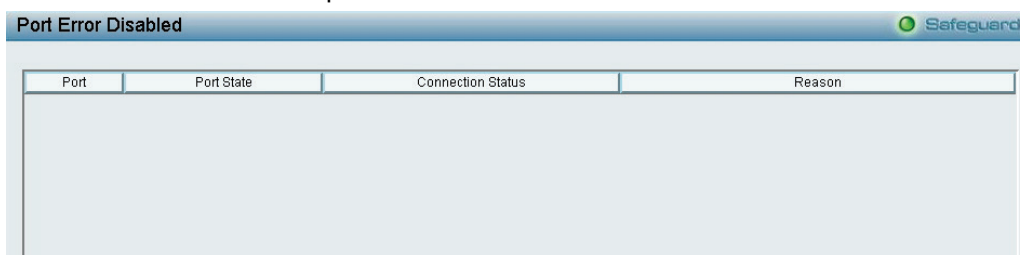


Figure 4.20 – System > Port Configuration > Port Error Disabled

**Port:** Displays the port that has been error disabled.

**Port State:** Describes the current running state of the port, whether Enabled or Disabled.

**Connection Status:** This field will read the uplink status of the individual ports, whether Enabled or Disabled.

**Reason:** Describes the reason why the port has been error-disabled, such as a STP loopback occurrence.

**System > IP Interface**

Used to configure IP Interface parameters for system interface.

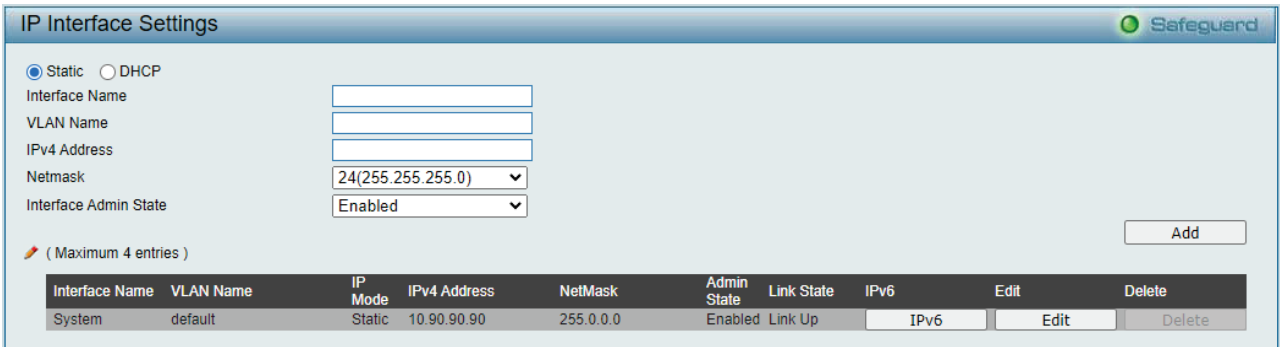


Figure 4.21 – System > IP Interface Settings

**Interface Name:** Specifies the name of IP interface.

**VLAN Name:** Specifies the VLAN name of IP interface.

**IPv4 Address:** Specifies the IPv4 address for the interface.

**Netmask:** Select the netmask of IP address.

**Interface Admin State:** Enables or disables the interface administration state.

**System > IPv6 Setting > IPv6 System Settings**

Used to configure IPv6 parameters for system interface.



Figure 4.22 – System > IPv6 Interface Settings

**IPv6:** Options to **enable/disable** IPv6 address of system interface.

**DHCPv6 Client:** Options to **enable/disable** DHCPv6 client mode on system interface.

**NS Retransmit Time Settings:** Specify the time period for sending NS.

**Automatic Link Local State Setting:** Options to **enable/disable** Link Local address of system interface.

**System > IPv6 Setting > IPv6 Neighbor Settings**

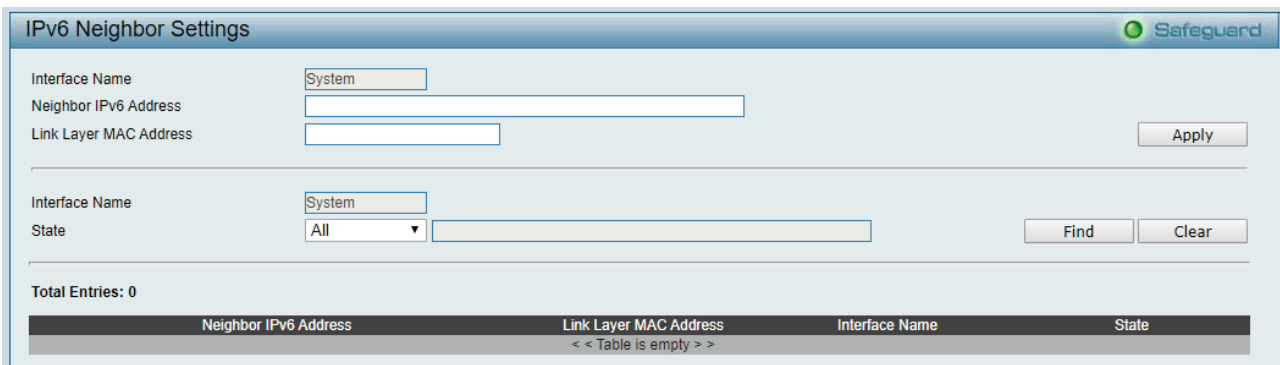


Figure 4.23 – System > IPv6 Neighbor Settings



**Neighbor IPv6 Address:** Specifies the neighbor IPv6 address.

**Link Layer MAC Address:** Specifies the link layer MAC address.

Click **Apply** to make the configurations take effect.

To search for all the current interfaces on the Switch, go to the second Interface Name field in the middle part of the window, tick the **All** check box. Tick the Hardware option to display all the neighbor cache entries which were written into the hardware table.

**State:** Use the drop-down menu to select All, Address, Static or Dynamic. When the user selects address from the drop-down menu, the user will be able to enter an IP address in the space provided next to the state option.

**System > SNMP Settings > SNMP Global State**

Simple Network Management Protocol (SNMP) is an OSI Layer 7 (Application Layer) protocol designed specifically for managing and monitoring network devices. SNMP enables network management stations to read and modify the settings of gateways, routers, switches, and other network devices. Use SNMP to configure system features for proper operation, monitor performance and detect potential problems in the Switch or LAN.

Managed devices that support SNMP include software (referred to as an agent), which runs locally on the device. A defined set of variables (managed objects) is maintained by the SNMP agent and used to manage the device. These objects are defined in a Management Information Base (MIB), which provides a standard presentation of the information controlled by the on-board SNMP agent. SNMP defines both the format of the MIB specifications and the protocol used to access this information over the network.

The default SNMP global state is disabled. Select Enable and click **Apply** to enable the SNMP function.

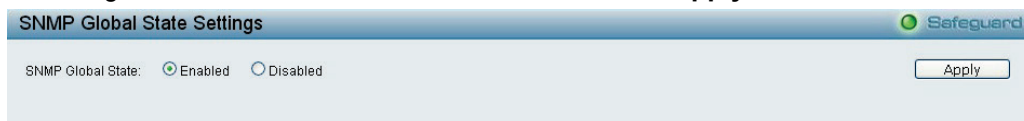


Figure 4.24 – System > SNMP Settings > SNMP Global State

**System > SNMP Settings > SNMP User Table**

This page is used to maintain the SNMP user table for the use of SNMPv3. SNMPv3 allows or restricts users using the MIB OID, and also encrypts the SNMP messages sent out between users and Switch.

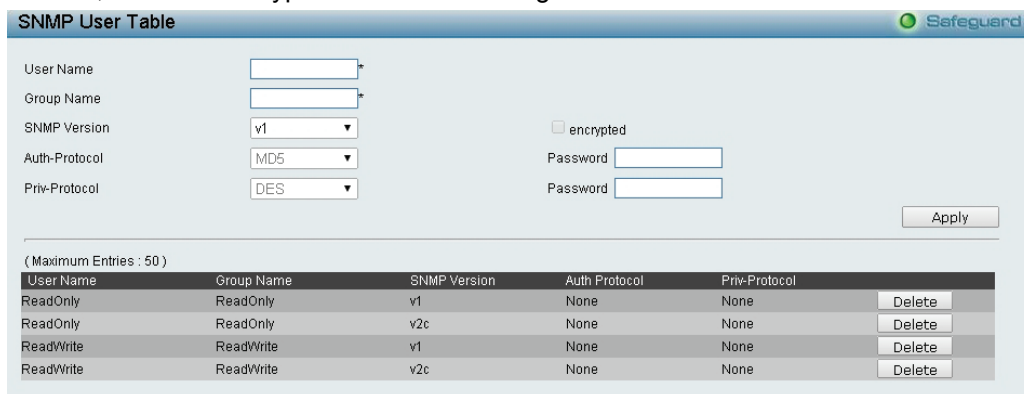


Figure 4.25 – System > SNMP Settings > SNMP User Table

**User Name:** Enter a SNMP user name of up to 32 characters.

**Group Name:** Specify the SNMP group of the SNMP user.

**SNMP Version:** Specify the SNMP version of the user. Only SNMPv3 encrypts the messages.

**Encrypt:** Specifies the Encrypt is enabled or disabled when the SNMP Version is V3.

**Auth-Protocol/Password:** Specify either HMAC-MD5-96 or HMAC-SHA to be the authentication protocol. Enter a password for SNMPv3 encryption in the right column.

**Priv-Protocol/Password:** Specify either **no authorization** or **DES 56-bit encryption** and then enter a password for SNMPv3 encryption in the right column.

Click **Apply** to create a new SNMP user account, and click **Delete** to remove any existing data.

**System > SNMP Settings > SNMP Group Table**

This page is used to maintain the SNMP Group Table associating to the users in SNMP User Table. SNMPv3 can control MIB access policy, security policy for a user group directly.

**Group Name:** Specify the SNMP user group of up to 32 characters.

**Read View Name:** Specify a SNMP group name for users that are allowed SNMP read privileges to the Switch's SNMP agent.

**Write View Name:** Specify a SNMP group name for users that are allowed SNMP write privileges to the Switch's SNMP agent.

**Security Model:** Select the SNMP security model.

**SNMPv1** - SNMPv1 does not support the security features.

**SNMPv2** - SNMPv2 supports both centralized and distributed network management strategies. It includes improvements in the Structure of Management Information (SMI) and adds some security features.

**SNMPv3** - SNMPv3 provides secure access to devices through a combination of authentication and encrypting packets over the network.

**Security Level:** This function is only available when user select SNMPv3 security level.

**NoAuthNoPriv** - No authorization and no encryption for packets sent between the Switch and SNMP manager.

**AuthNoPriv** - Authorization is required, but no encryption for packets sent between the Switch and SNMP manager.

**AuthPriv** – Both authorization and encryption are required for packets sent between the Switch and SNMP manger.

**Notify View Name:** Specify a SNMP group name for users that can receive SNMP trap messages generated by the Switch's SNMP agent.

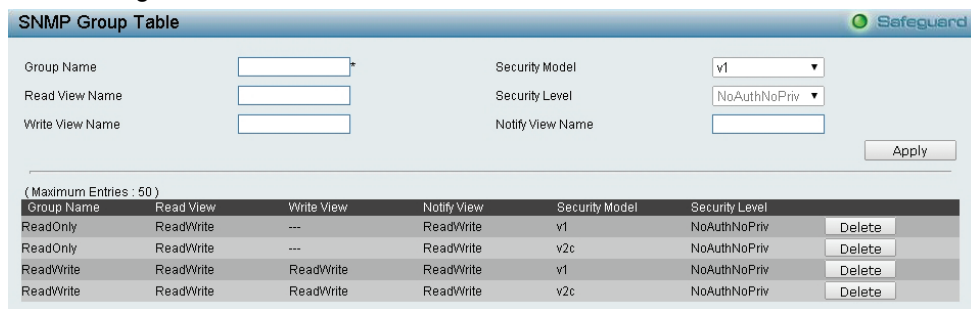


Figure 4.26– System > SNMP Settings > SNMP Group Table

**System > SNMP Settings > SNMP View Table**

This page allows user to maintain SNMP views to community strings that define the MIB objects which can be accessed by a remote SNMP manager.

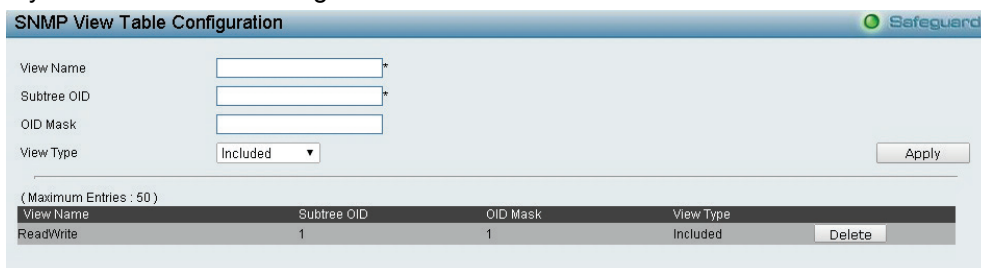


Figure 4.27 – System > SNMP Settings > SNMP View Table

**View Name:** Name of the view, up to 32 characters.

**Subtree OID:** The Object Identifier (OID) Subtree for the view. The OID identifies an object tree (MIB tree) that will be included or excluded from access by an SNMP manager.

**OID Mask:** The mask of the Subtree OID. 1 means this object number is concerned, 0 means do not concerned. For example 1.3.6.1.2.1.1 with mask 1.1.1.1.1.0 means 1.3.6.1.2.1.X.

**View Type:** Specify the configured OID is Included or Excluded that a SNMP manager can access.

Click **Apply** to create a new view, **Delete** to remove an existing view.

**System > SNMP Settings > SNMP Community Table**

This page is used to maintain the SNMP community string of the SNMP managers using the same community string are permitted to gain access to the Switch's SNMP agent.

**Community Name:** Name of the community string

**User Name (View Policy):** Specify the read/write or read-only level permission for the MIB objects accessible to the SNMP community.

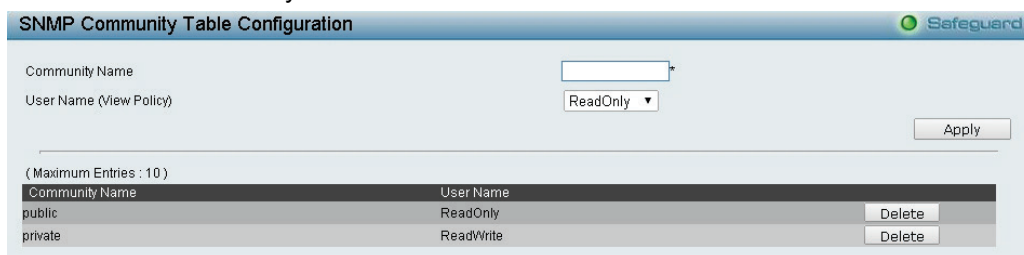


Figure 4.28 – System > SNMP Settings > SNMP Community Table

Click **Apply** to create a new SNMP community, **Delete** to remove an existing community.

**System > SNMP Settings > SNMP Host Table**

This page is to configure the SNMP trap recipients.

**Host IP Address:** Select IPv4 or IPv6 and specify the IP address of SNMP management host.

**SNMP Version:** Specify the SNMP version to be used to the management host.

**Community String/SNMPv3 User Name:** Specify the community string or SNMPv3 user name for the management host.

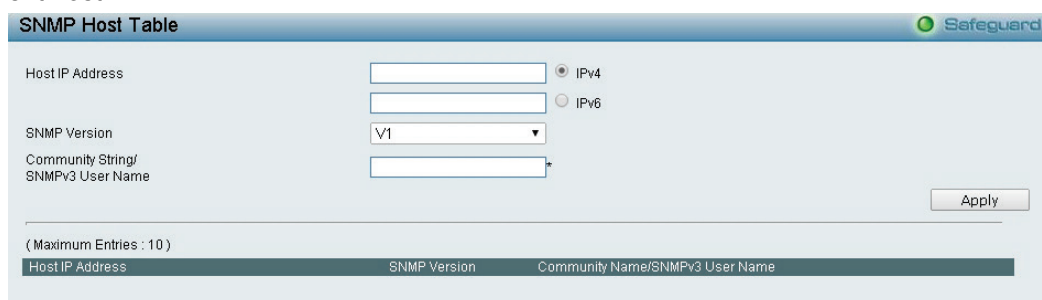


Figure 4.29– System > SNMP Settings > SNMP Host Table

Click **Apply** to create a new SNMP host, **Delete** to remove an existing host.

**System > SNMP Settings > SNMP Engine ID**

The Engine ID is a unique identifier used to identify the SNMPv3 engine on the Switch.

Input the Engine ID then click **Apply** to apply the changes and click **Default** resets to default value.

Figure 4.30 – System &gt; SNMP Settings &gt; SNMP Engine ID

**System > SNMP Settings > SNMP Trap Settings**

The SNMP Trap Settings page provide user to Specify whether the device can send SNMP notifications.

Figure 4.31 – System &gt; SNMP Settings &gt; SNMP Trap Settings

Type	Description
<b>SNMP Authentication Traps</b>	Trap event of authentication failure.
<b>System Coldstart Traps</b>	Trap event of device cold boot up.
<b>System Warmstart Traps</b>	Trap event of device warn boot up.
<b>Port Link Up / Link Down</b>	Trap event of link state changes (link down/link up).
<b>Firmware Upgrade State</b>	Trap event of firmware upgrade status (success/failure).
<b>Port Security Violation</b>	Trap event of violations for port security.
<b>Loopback Detection occuring / recovery</b>	Trap events of state changes (detected/recovery) for loopback detection.
<b>Duplicate IP Detected</b>	Trap event when duplicate IP address detected.
<b>Trap notification if PoE Power On / Off</b>	Trap event of PoE powering state in port basis.
<b>Trap notification if PoE Power Error</b>	Trap event of PoE error.
<b>Trap notification if over max power budget</b>	Trap event when device supplies power over the max power budget.

Click **Apply** to make the configurations take effect.

**System > User Accounts**

The **User Accounts** page provides user to control user privileges. To add a new user by typing in a **User Name**, **Password** and retype the same password in the **Confirm Password** and choose the level of privilege (*Admin, Operator, or User*) from the **Access Right** drop-down menu, then click the **Apply** button.

User can modify existing user account in the User Account Table. To change the password, type in the **Old Password**, **New Password** and retype it in the Confirm New Password entry field and select the Encrypt, then click the **Edit** button. To delete the user account, click on the **Delete** button.

Also, the **Password Encryption** mechanism offer encryption of account password in config file.

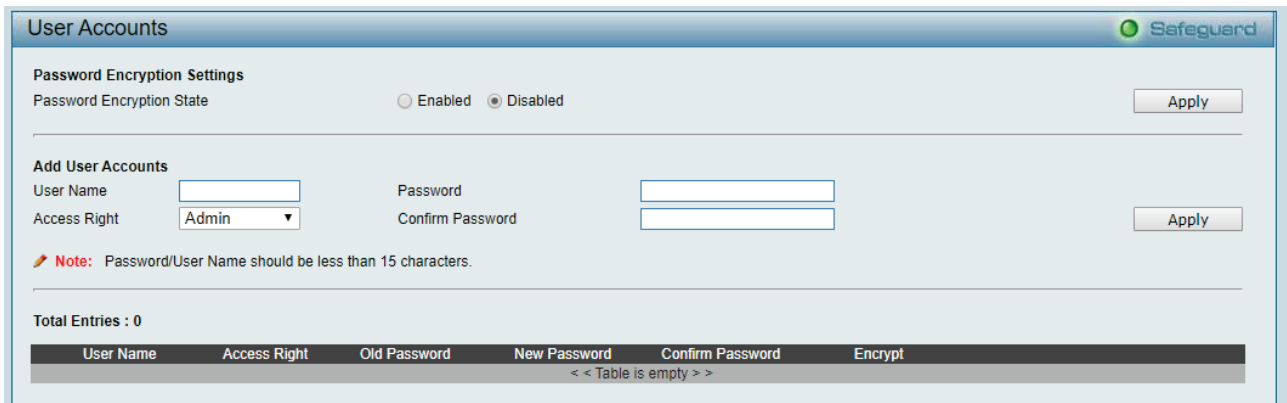


Figure 4.32– System > User Accounts

**System > MAC Address Aging Time**

The MAC Address Aging Time page specifies the length of time a learned MAC Address will remain in the forwarding table without being accessed (that is, how long a learned MAC address is allowed to remain idle). To change this, type in a different value representing the MAC address age-out time in seconds.



Figure 4.33 – System > MAC Address Aging Time

**MAC Address Aging Time (10-1000000):** Specifies the aging time of MAC address on the Switch. The range is from 10 to 1000000, and the default is 300 seconds.

**System > ARP Aging Time Settings**

The ARP Aging Time Settings page provides user to globally set the maximum amount of time, in minutes, and Address Resolution Protocol (ARP) entry can remain in the Switch’s ARP table, without being accessed, before it is dropped from the table.

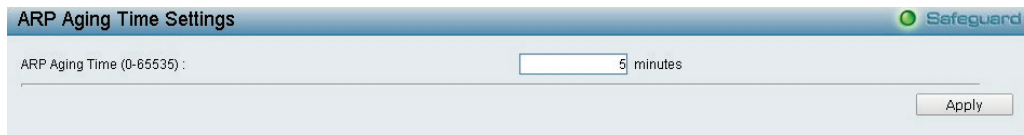


Figure 4.34 – System > ARP Aging Time Settings

**ARP Aging Time (0-65535):** Specifies the ARP aging time on the Switch. The range is from 0 to 65535 with a default setting of 5 minutes.

**System > PPPoE Circuit ID Insertion Settings**

The PPPoE Circuit ID Insertion Settings page specifies the configuration of settings. When enabled, the system will insert the circuit tag to the received PPPoE discover request and the request packet if the tag is absent. It will remove the circuit ID tag from the received PPPoE offer and session confirmation packet.

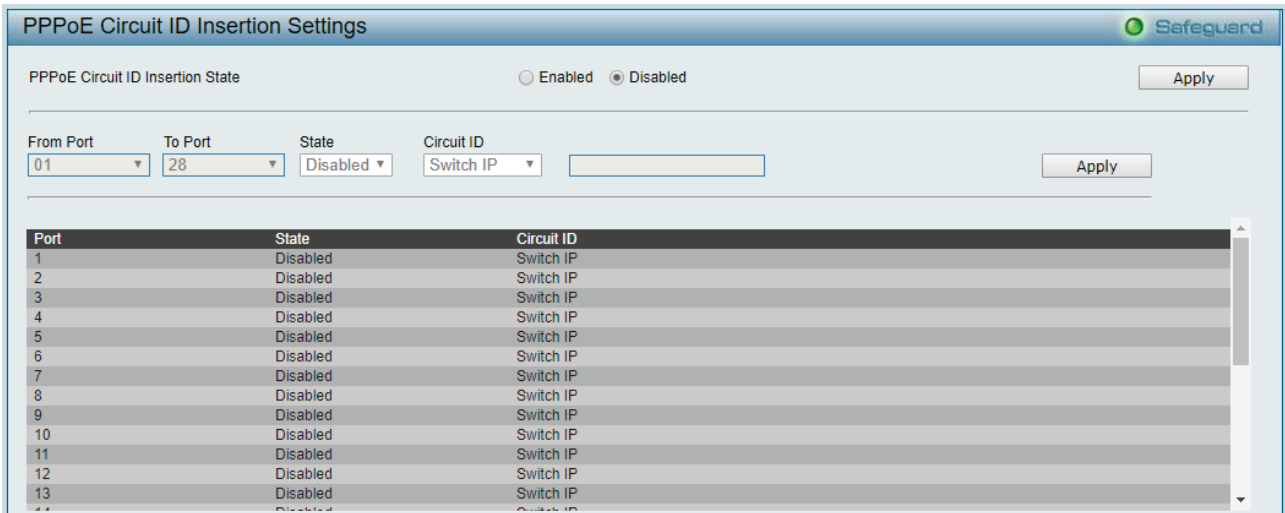


Figure 4.35 – System > PPPoE Circuit ID Insertion Settings

**PPPoE Circuit ID Insertion State:** Enable or disable the PPPoE circuit insertion state, and Click Apply to make the configurations take effect.

**From Port/ To Port:** Specifies the ports to be configured.

**State:** Enable or disable the state of specified ports.

**Circuit ID:** Specifies the Circuit ID is **Switch IP**, **Switch MAC**, **UDF String**, **Vendor2** and **Vendor3**.

**Switch IP** – The Switch’s IP address will be used to encode the circuit ID option. This is the default.

**Switch MAC** – The MAC address of the Switch will be used to encode the circuit ID option.

**UDF String** – A user specified string to be used to encode the circuit ID option. Enter a string with the maximum length of 32.

Click **Apply** to make the configurations take effect.

**System > Web Settings**

The WEB State is **Enabled** by default. If user chooses to disable this by selecting Disabled, user will lose the ability to configure the system through the web interface as soon as these settings are applied.



Figure 4.36 – System > Web Settings

**Port (1-65535):** Specifies the Port number. The range is between 1 and 65535 with the well-known default is 80.

Click **Apply** to make the configurations take effect.

**System > Telnet Settings**

Telnet configuration is **Enabled** by default. If user does not want to allow the Telnet configuration, they only need to disable the Telnet State.

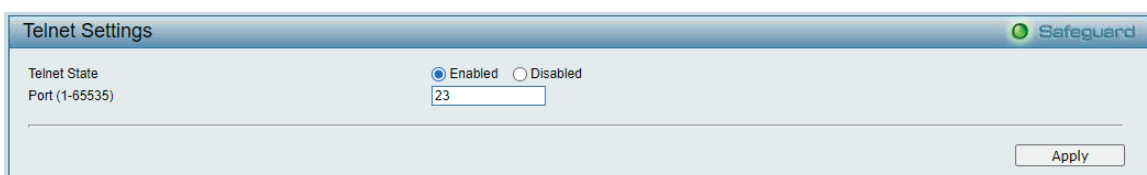


Figure 4.37 – System > Telnet Settings

**Port (1-65535):** The TCP port number. TCP ports are numbered between 1 and 65535. The well-known TCP port for the Telnet protocol is 23.

Click **Apply** to make the configurations take effect.

**System > SSH Settings**

SSH configuration is **Enabled** by default. If user does not want to allow the SSH configuration, they only need to disable the SSH State.

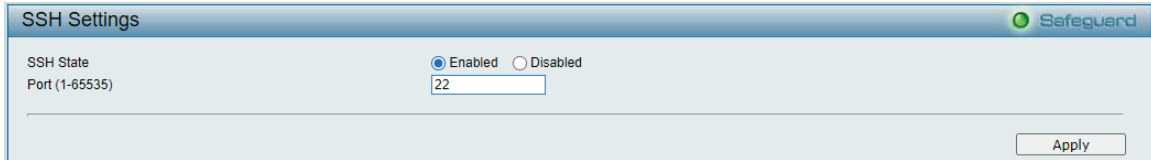


Figure 4.38 – System > SSH Settings

**Port (1-65535):** The TCP port number. TCP ports are numbered between 1 and 65535. The well-known TCP port for the SSH protocol is 22.

Click **Apply** to make the configurations take effect.

**System > D-Link Discover Protocol Settings**

For the D-Link Discovery Protocol (DDP) supported device, this page is an option for user to disable DDP or configure the DDP packet report timer.

**D-Link Discover Protocol State:** The default setting is **Disabled**.

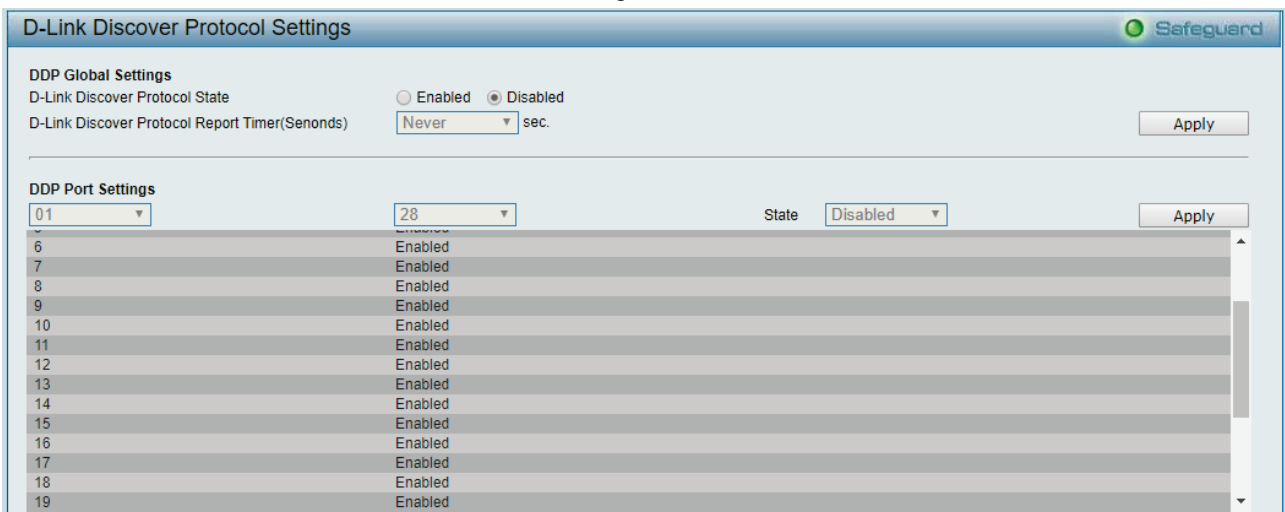


Figure 4.39 – System > D-Link Discover Protocol Settings

**D-Link Discover Protocol Report Timer (Seconds):** Configure the report timer of D-Link Discover Protocol in seconds. The values are 30, 60, 90, 120 or Never. The default is 30 seconds.

Click **Apply** to make the configurations take effect.

**System > Ping Test**

The Ping Test is a small program that sends ICMP Echo packets to the IP address user specified. The destination node then responds to or “echoes” the packets sent the Switch. This is very useful to verify connectivity between the Switch and other nodes on the network.

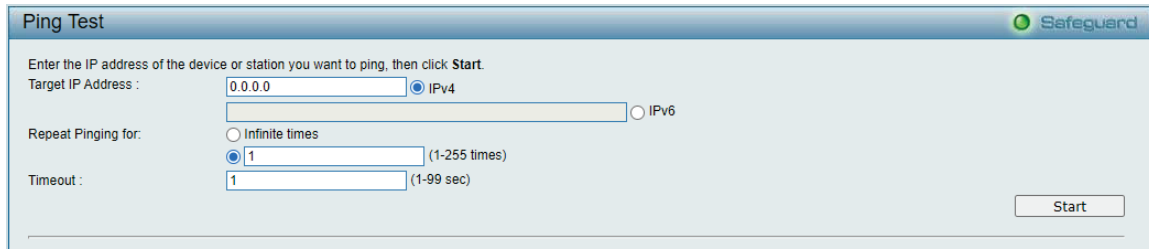


Figure 4.40 – System > Ping Test

**Target IP address** allows both **IPv4** and **IPv6** addresses format.

The time of ping can be configured in **Repeat Pinging** filed; **Infinite** and range of **1-255** are available options to use.

**Timeout** filed specifies the timeout value of every single ping packet. The timeout range from **1- 99** seconds. Click **Start** to initiate the Ping Program

**System > Trace Route**

Perform trace route command direct on system interface. This command used to probe path to the specific destination address.

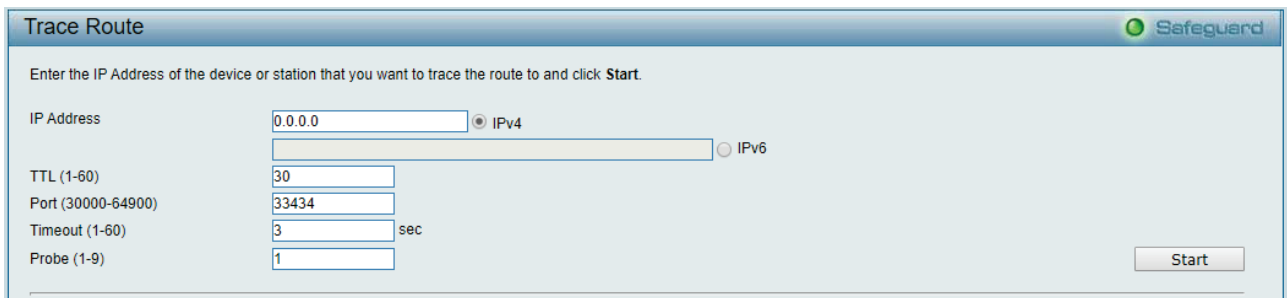


Figure 4.41 – System > Trace Route

**IP address:** Specify the destination IP address

**TTL:** Specify the maximum Time-to-Live

**Timeout:** Specify the maximum time for response in a hop.

**Probe:** Specify the time to probe the destination.

**System > MAC Notification Settings**

MAC Notification page is used to monitor MAC addresses learned and entered into the forwarding database. To globally set MAC notification on the Switch, user should enabled or disabled state, input the Time **Interval** between notification and **History Size** then click the **Apply** button.

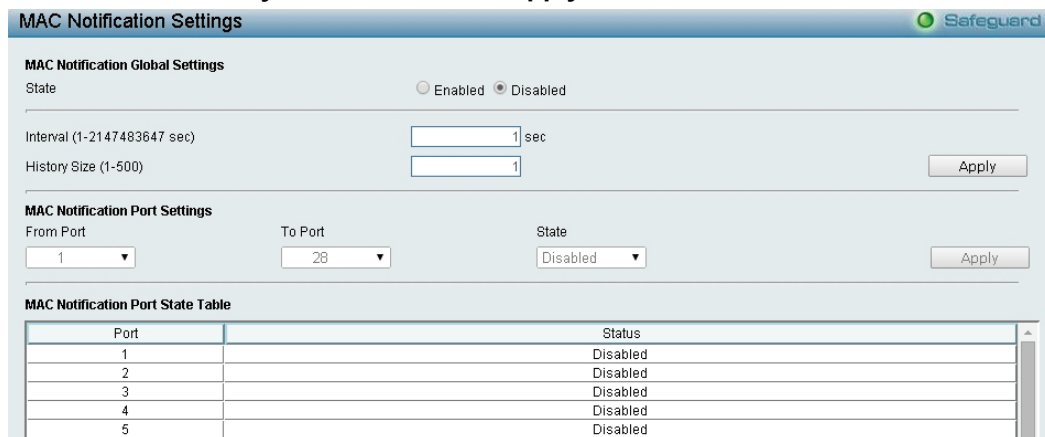


Figure 4.42 – System > MAC Notification Settings

**State:** Enabled or Disabled MAC notification globally on the Switch.



**Interval (1-2147483647 sec):** The time in seconds between notifications.

**History Size (1-500):** The maximum number of entries listed in the history log used for notification. Up to 500 entries can be specified.

Click **Apply** to make the configurations take effect.

To change MAC notification settings for a port or group of ports on the Switch, configure the following parameters. , then click the **Apply** button.

**From Port / To Port:** Select a port or group of ports to enable for MAC notification using the pull-down menus.

**State:** Enable MAC Notification for the ports selected using the pull-down menu.

### **System > System Log Configuration > System Log Settings**

System Logs record and manage events, as well as report errors and informational messages. Message severity determines a set of event message will be sent. Click **Enable** so user can start to configure the related settings of remote system log server, then press **Apply** for the changes to take effect.

Figure 4.43 – System > System Log Configuration > System Log Settings

**Save Mode:** Use this drop-down menu to choose the method that will trigger a log entry. User can choose between **On Demand**, **Time Interval** and **Log Trigger**.

**Time Interval:** Enter a time interval, in seconds, for which user would like a log entry to be made.

### **System > System Log Configuration > System Log Server**

The user can send Syslog messages to up to four designated servers using the **System Log Server**. It supports maximum 500 system log entries. To set the System Log Server configuration, click **Apply**.

Figure 4.44 - System > System Log Configuration > System Log Server

**Server ID:** Specifies the Server ID. The field range is 1-4.

**Severity:** Specifies the minimum severity from which warning messages are sent to the server. There are three levels. When a severity level is selected, all severity level choices above the selection are selected automatically. The possible levels are:

**Warning** - The lowest level of a device warning. The device is functioning, but an operational problem has occurred.

**Informational** - Provides device information.

**All** - Displays all levels of system logs.

**Server IPv4 Address:** Specifies the IPv4 address of the system log server.

**Server IPv6 Address:** Specifies the IPv6 address of the system log server.

**Facility:** Specifies an application from which system logs are sent to the remote server. Only one facility can be assigned to a single server. If a second facility level is assigned, the first facility is overwritten. There are up to eight facilities can be assigned (Local 0 ~ Local 7).

**UDP Port:** Specifies the UDP port to which the server logs are sent. The possible range is 6000 – 65535, and the default value is 514.

**Status:** Specifies the status is enable or disable

**System > Time Profile**

The Time Profile page allows users to configure the time profile settings of the device.

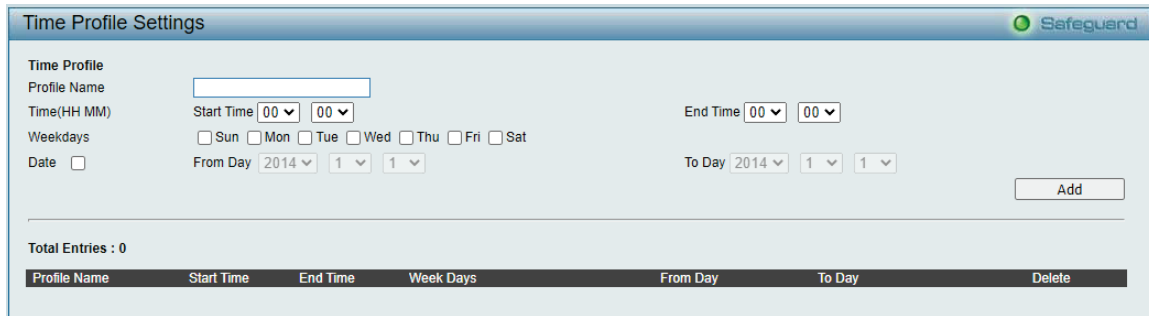


Figure 4.45 – System > Time Profile Settings

**Range Name:** Specifies the profile name for the time profile to be configured.

**Date:** Select Date and specifies the **From Day** and **To Day** of the time profile.

**Hours (HH MM):** Specifies the **Start Time** and **End Time**.

**Weekdays:** Specifies the work day for the time profile. Or tick **Select All Days** to select all days for the time profile.

Click **Apply** to create a new time profile or click **Delete** to delete a time profile from the table.



**NOTE:** The time must be set after current time, otherwise it will take effect on the next cycle time.

**System > Power Saving**

The Power Saving mode feature reduces power consumption automatically when the RJ-45 port is link down or the connected devices are turned off. Less power will be consumed also when the short cable is used (less than 20 meters).

By reducing power consumption, less heat is produced, resulting in extended product life and lower operating costs. By default, the Cable Length Detection and Link Status Detection are enabled. Click **Apply** to make the change effective.

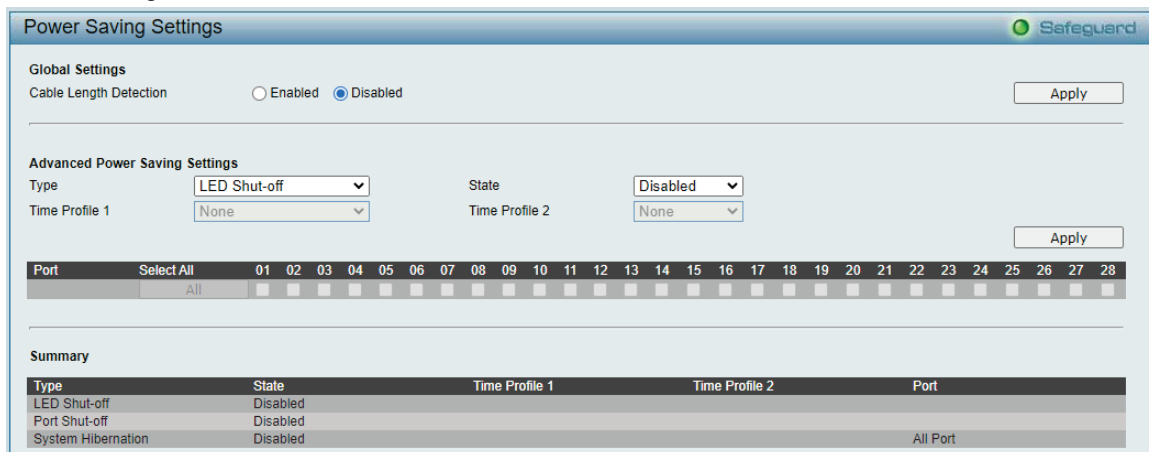


Figure 4.46 – System > Power Saving

**Advanced Power Saving Settings:**

**Type:** Specifies the Power Saving type to be LED Shut-off, Port Shut-off, Port Standby or System Hibernation.

**LED Shut-off** - The LED Shut-off gets high priority. If the user select LED Shut-off, the profile function will not take effect. It means the LED cannot be turned on after Time Profile time's up when the state is disabled. On the contrary, if the LED is enabled, the Time Profile function will work.

**Port Shut-off** - The Port Shut-off state has high priority (the priority rule is the same as LED.) Therefore, if the Port Shut-off state is already disabled the Time Profile function will not take effect.

**System Hibernation** - In this mode, switches get most power-saving figures since main chipsets (both MAC and PHY) are disabled for all ports, and energy required to power the CPU is minimal.

**State:** Specifies the power saving state to be Enabled or Disabled.

**Time Profile 1:** Specifies the time profile or None.

**Time Profile 2:** Specifies the time profile or None.

**Port:** Specifies the ports to be configure of the Power Saving.

Click **Select All** configure all ports, or click **Clear** to uncheck all port. Then Click Apply to make the configurations take effect.

**System > IEEE802.3az EEE Settings**

The IEEE 802.3 EEE standard defines mechanisms and protocols intended to reduce the energy consumption of network links during periods of low utilization, by transitioning interfaces into a low-power state without interrupting the network connection. The transmitted and received sides should be IEEE802.3az EEE compliance. By default, the switch enabled the 802.3az EEE function. Users can disable this feature by individual port via the IEEE802.3az EEE setting page.

Port	State
1	Enabled
2	Enabled
3	Enabled
4	Enabled
5	Enabled
6	Enabled
7	Enabled
8	Enabled
9	Enabled
10	Enabled
11	Enabled
12	Enabled

Figure 4.47 – System > IEEE802.3az EEE Settings

**From Port / To Port:** A consecutive group of ports may be configured starting with the selected port.

**State:** Enabled or Disabled the IEEE802.3az EEE for the specified ports. By default, all ports are disabled.

Click Apply to make the configurations take effect.

If the connection speed drops down from 1000M to 100M, or the first link up takes longer time, please follow below steps and check again:

1. Upgrade driver of Ethernet adapter or LAN controller for the host PC.
2. Disable EEE function on the switch port

**Configuration > 802.1Q VLAN**

A VLAN is a group of ports that can be anywhere in the network, but communicate as though they were in the same area.

VLANs can be easily organized to reflect department groups (such as R&D, Marketing), usage groups (such as e-mail), or multicast groups (multimedia applications such as video conferencing), and therefore help to simplify network management by allowing users to move devices to a new VLAN without having to change any physical connections.

The IEEE 802.1Q VLAN Configuration page provides powerful VID management functions. The original settings have the VID as 1, no default name, and all ports as “Untagged”

**Rename:** Click to rename the VLAN group.

**Delete VID:** Click to delete the VLAN group.

**Add New VID:** Click to create a new VID group, assigning ports from 01 to 28 as **Untag, Tag, or Not Member**. A port can be untagged in only one VID. To save the VID group, click **Apply**.

You may change the name accordingly to the desired groups, such as R&D, Marketing, email, etc.

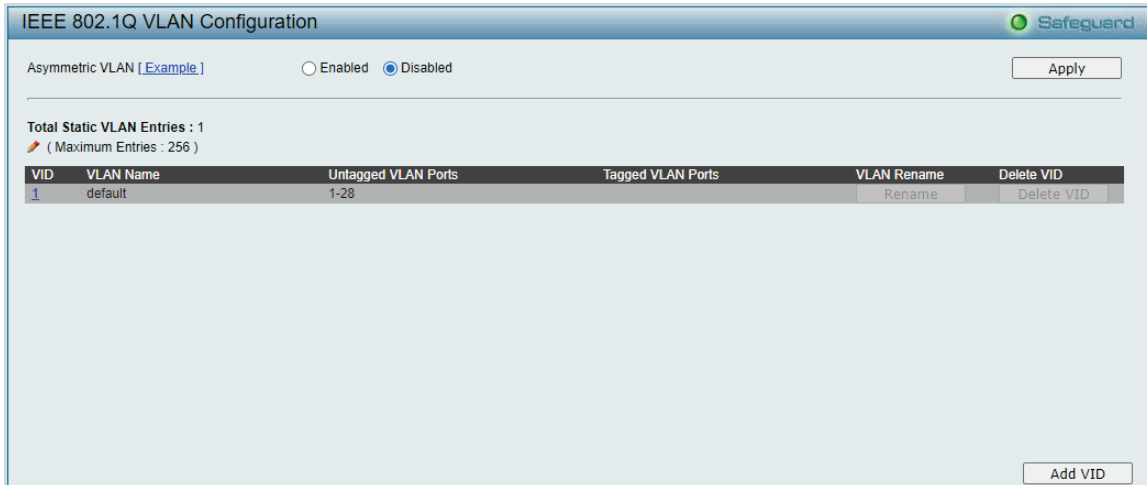


Figure 4.48 – Configuration > 802.1Q VLAN

Click **Add** to create a new VID group, entering the VID and VLAN name, assigning ports role as **Untag, Tag or Not Member**. To save the VID group, click **Apply**.

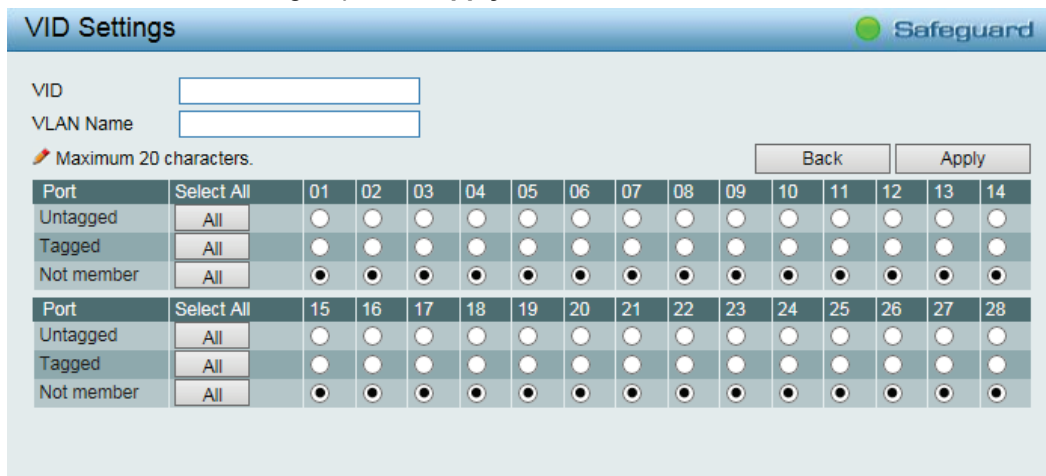


Figure 4.49 – Configuration > 802.1Q VLAN > Add VID

After click **Apply**, the 802.1Q VLAN Configuration Table will displayed with updates.

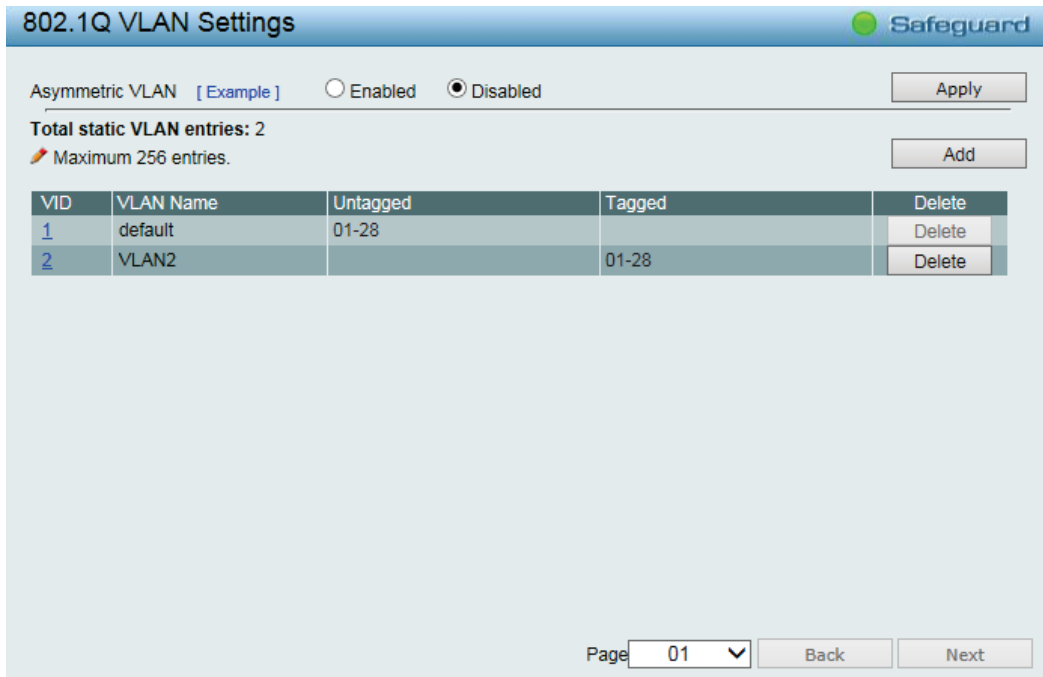


Figure 4.50 – Configuration > 802.1Q VLAN > Add VLAN

Click the VID number, the configuration of VLAN group which selected by user will displayed. Change the port assignment then click **Apply** to implement changes made.

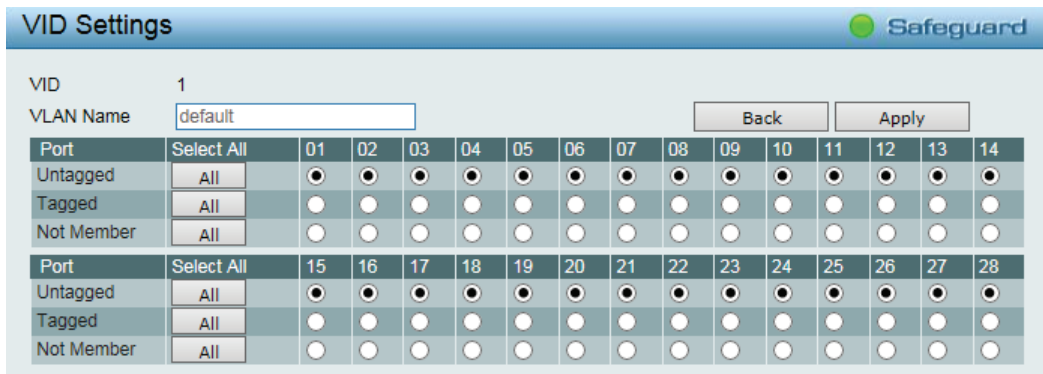


Figure 4.51 - Configuration > 802.1Q VLAN > VID Assignments

**Configuration > 802.1Q VLAN PVID**

The 802.1Q VLAN PVID setting allows user to configure the PVID for each ports. Click **Apply** to implement changes made.

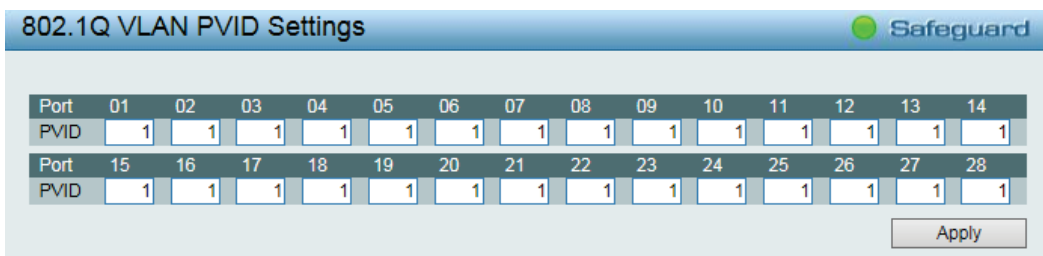


Figure 4.52 – Configuration > 802.1Q VLAN PVID

**Configuration > Voice VLAN > Voice VLAN Global Settings**

Voice VLAN is a feature that allows you to automatically place the voice traffic from IP phone to an assigned VLAN to enhance the VoIP service. With a higher priority and individual VLAN, the quality and the security of VoIP traffic are guaranteed. If a VoIP packet comes with a VLAN tag, the Voice VLAN function won't replace the original VLAN tag.

Figure 4.53 – VLAN &gt; Voice VLAN &gt; Voice VLAN Global Settings

**Voice VLAN:** Select to enable or disable Voice VLAN. The default is *Disabled*. After you enabled Voice VLAN, you can configure the **Voice VLAN Global Settings**.

**VLAN ID:** The ID of VLAN that user wants to assign voice traffic to. 802.1Q VLAN group must be created before assigned it into Voice VLAN. The member port that configured in 802.1Q VLAN setting page will be the static member port of voice VLAN. To dynamically add ports into the voice VLAN, please enable the **Auto Detection** function

**Priority:** The 802.1p priority levels of the traffic in the Voice VLAN.

**Aging Time (1-120):** Enter a period of time (in hours) to remove a port from the voice VLAN if the port is an automatic VLAN member. When the last voice device stops sending traffic and the MAC address of this voice device is aged out, the voice VLAN aging timer will start. The port will be removed from the voice VLAN after the expiration of the voice VLAN aging timer. Selectable range is from 1 to 120 hours, and default is 1.

Click **Apply** to implement changes made.

**Voice VLAN OUI Settings:** This allows the user to configure the user-defined voice traffic's OUI. An Organizationally Unique Identifier (OUI) is the first three bytes of the MAC address. This identifier uniquely identifies a vendor, manufacturer, or other organization.

There are some pre-defined OUIs and when the user configures personal OUI, these pre-defined OUIs must be avoided. Below are the pre-defined voice traffic's OUI:

OUI	Vendor	Mnemonic Name
00:E0:BB	3Com	3com
00:03:6B	Cisco	cisco
00:E0:75	Veritel	veritel
00:D0:1E	Pingtel	pingtel
00:01:E3	Siemens	siemens
00:60:B9	NEC/ Philips	nec&philips
00:0F:E2	Huawei-3COM	huawei&3com
00:09:6E	Avaya	avaya

**Default OUI:** Pre-defined OUI values, including brand names of 3COM, Cisco, Veritel, Pingtel, Siemens, NEC/Philips, Huawei3COM, and Avaya.

**User defined OUI:** It is able to manually create a Telephony OUI with a description. The maximum number of user defined OUIs is 10.

Select the OUI and press **Add** to the lower table to complete the Auto Voice VLAN setting.



**Note:** Voice VLAN has higher priority than any other features (including QoS). Therefore the voice traffic will be operated according to the Voice VLAN setting and not impacted by the QoS feature.



**Note:** It is recommended setting the highest priority for Voice VLAN to guarantee the quality of VoIP traffic.

**Configuration > Voice VLAN > Voice VLAN Port Settings**

The Voice VLAN Port Settings page allows users to automatically place the voice traffic from IP phone to an assigned VLAN to enhance the VoIP service. With a higher priority and individual VLAN, the quality and the security of VoIP traffic are guaranteed.

Port	Auto Detection	Tagged / Untagged	Current State	Status
01	Disabled	Untagged	None	Static
02	Disabled	Untagged	None	Static
03	Disabled	Untagged	None	Static
04	Disabled	Untagged	None	Static
05	Disabled	Untagged	None	Static
06	Disabled	Untagged	None	Static
07	Disabled	Untagged	None	Static
08	Disabled	Untagged	None	Static
09	Disabled	Untagged	None	Static
10	Disabled	Untagged	None	Static
11	Disabled	Untagged	None	Static
12	Disabled	Untagged	None	Static
13	Disabled	Untagged	None	Static
14	Disabled	Untagged	None	Static
15	Disabled	Untagged	None	Static
16	Disabled	Untagged	None	Static
17	Disabled	Untagged	None	Static

Figure 4.54 – VLAN > Voice VLAN > Voice VLAN Port Settings

**From Port / To Port:** A consecutive ports may be selected by From Port and To Port dropdown lists.

**Auto Detection:** Switch will add ports to the voice VLAN automatically if it detects the device OUI matches the Telephony OUI configured in Voice VLAN OUI Setting page. Use the drop-down menu to enable or disable the OUI auto detection function. The default is *Disabled*

**Tagged / Untagged:** Tagged or untagged the ports.

Click **Apply** to implement changes made and **Refresh** to refresh the voice vlan table.



**Note:** Voice VLAN has higher priority than any other features even QoS. Therefore the voice traffic will be operated according to Voice VLAN setting and not impacted by QoS feature.



**Note:** It is recommended setting the highest priority for Voice VLAN to guarantee the quality of VoIP traffic.

**Configuration > Voice VLAN > Voice Device List**

The Voice Device List page displays the information of Voice VLAN.

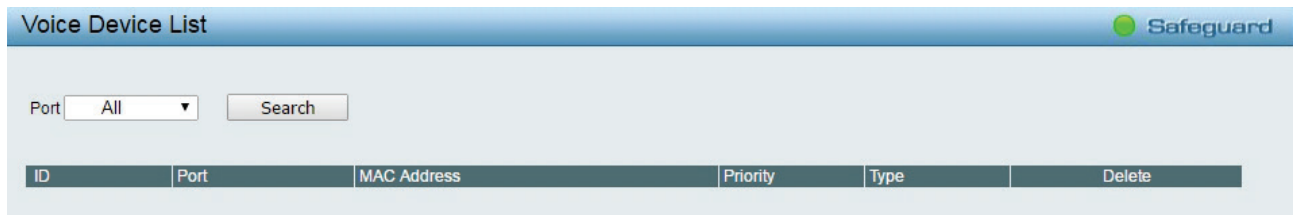


Figure 4.55 – VLAN > Voice VLAN > Voice Device List

Select a port or all ports and click **Search** to display the Voice Device information in the table.

**Configuration > Voice VLAN > LLDE-MED Voice Device List**

The Voice Device List page displays the information of voice device learned from LLDP-MED protocol. The device information is retrieved from Network Policy contained in LLDP-MED packets.



Figure 4.56 - Configuration > Voice VLAN > LLDP-MED Voice Device List

**Configuration > Auto Surveillance VLAN > Auto Surveillance Properties**

The Auto Surveillance Properties page allows user to configure and display the ports surveillance VLAN settings and information.

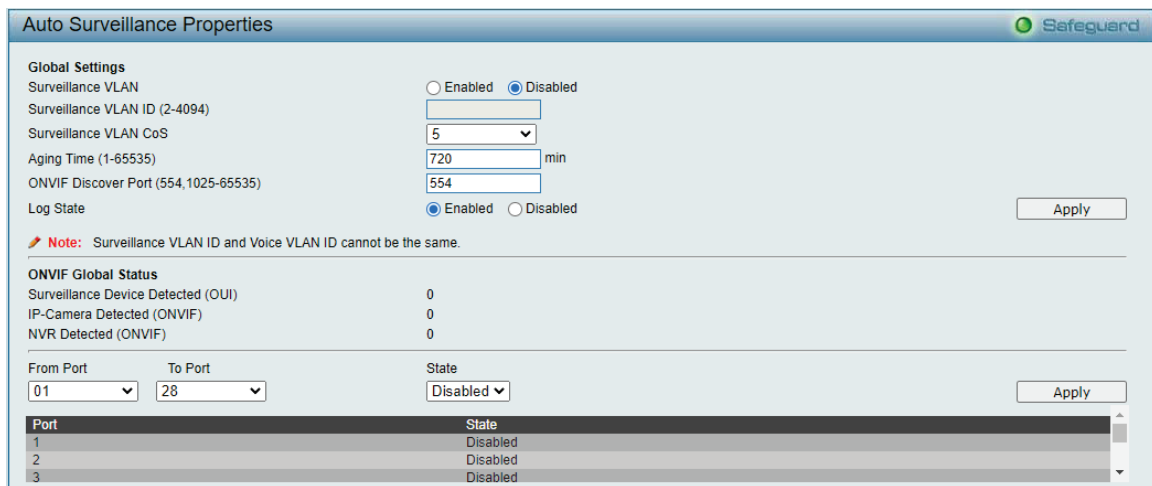


Figure 4.57 – VLAN > Auto Surveillance VLAN > Auto Surveillance Properties

**Global Settings:** To configure the related auto surveillance VLAN global settings.

**Auto Surveillance VLAN:** To enable or disable the auto surveillance VLAN state.

**Surveillance VLAN ID:** Specifies the surveillance VLAN ID. The range is from 2 to 4094.

**Surveillance VLAN CoS:** Specifies the priority of the surveillance VLAN. The range is from 0 to 7.

**Tagged Uplink/Downlink Port:** Specifies the port or ports to be tagged uplink port or downlink port for the Auto Surveillance VLAN.

**Aging Time (1-65535):** Specifies the aging time of surveillance VLAN. The range is from 1 to 65535 minutes. The default value is 720 minutes. The aging time is used to remove a port from surveillance VLAN if the port



is an automatic surveillance VLAN member. When the last surveillance device stops sending traffic and the MAC address of this surveillance device is aged out, the surveillance VLAN aging timer will be started. The port will be removed from the surveillance VLAN after expiration of surveillance VLAN aging timer. If the surveillance traffic resumes during the aging time, the aging timer will be reset and stop.

**Discover Port (554, 1024-65535):** Specifies the TCP/UDP port number for surveillance VLAN. The range is either 554, or between 1024 and 65535. This is used to configure the TCP/UDP port number for RTSP stream snooping. ONVIF-capable IPC and ONVIF-capable NVR utilize WS-Discovery to find other devices. Once IPCs are discovered, the Switch can further discover NVRs by snooping RTSP, HTTP, and HTTPS packets between NVRs and IPCs. These packets cannot be snooped if the TCP/UDP port is not equal to the RTSP port number.

**Log State:** To enable or disable the log state of surveillance VLAN.

Click the **Apply** button to implement changes made.

**Configuration > Auto Surveillance VLAN > MAC Settings and Surveillance Device**

Similar as Voice VLAN, Auto Surveillance VLAN is a feature that allows you to automatically place the video traffic from D-Link IP cameras to an assigned VLAN to enhance the IP surveillance service. With a higher priority and individual VLAN, the quality and the security of surveillance traffic are guaranteed. The Auto Surveillance VLAN function will check the source MAC address / VLAN ID on the incoming packets. If it matches specified MAC address / VLAN ID, the packets will pass through switch with desired priority.

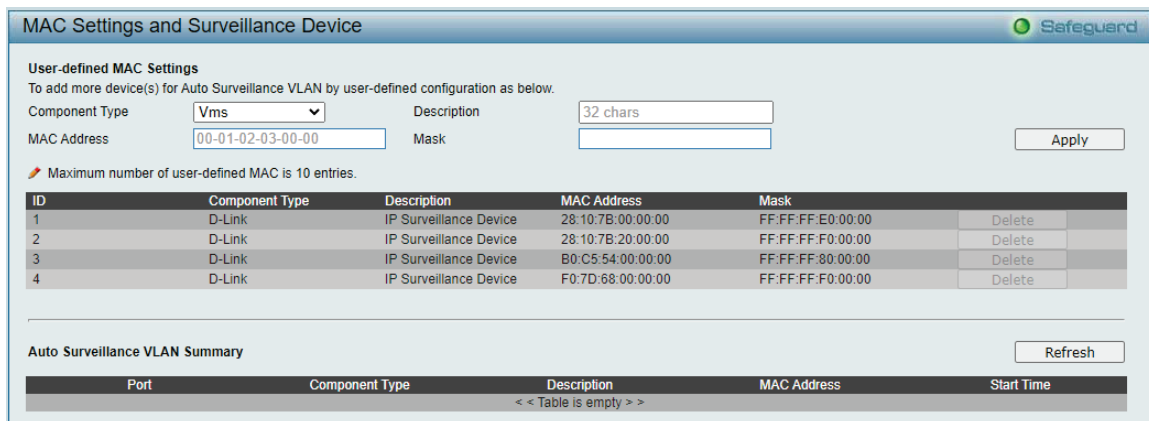


Figure 4.58 – VLAN > Auto Surveillance VLAN > MAC Settings and Surveillance Device

**User-defined MAC Settings:**

**Component Type:** Auto Surveillance VLAN will automatically detect D-Link Surveillance Devices by default. There are another five surveillance components that could be configured to be auto-detected by the Auto Surveillance VLAN. These five components are *Video Management Server (VMS)*, *VMS Client/Remote viewer*, *Video Encoder*, *Network Storage* and *Other IP Surveillance Devices*.

**Description:** Here to input the description for the component type.

**MAC Address:** User can manually create an MAC or OUI address for the surveillance component. The maximum number of user defined MAC address is 5.

**Mask:** Specifies the mask address for the MAC or OUI.

Click **Add** to create a new surveillance component and **Refresh** to refresh the Auto Surveillance VLAN summary table.

**Configuration > Auto Surveillance VLAN > ONVIF IPC Information**

The ONVIF (Open Network Video Interface Forum) IPC Information page displays the information on each IP camera connected to the switch. Information includes the port number, IP address, MAC address, throughput and other information such as port description and model name.

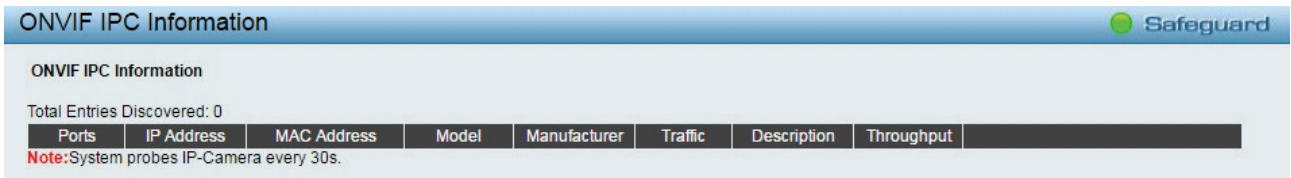


Figure 4.59 – VLAN > Auto Surveillance VLAN > ONVIF IPC Information

**Configuration > Auto Surveillance VLAN > ONVIF NVR Information**

The ONVIF (Open Network Video Interface Forum) NVR Information page displays the information on each NVR connected to the switch. Including the port number, IP address, MAC address, IP-Camera number, throughput and description relating to the cameras connected to the NVR, such as the group name, total number of cameras and the port and IP address of each camera.

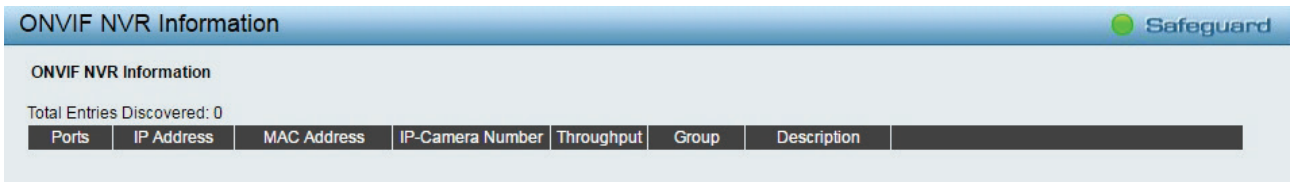


Figure 4.60 – VLAN > Auto Surveillance VLAN > ONVIF NVR Information

**Configuration > QinQ > QinQ Settings**

The QinQ Settings page allows user to enable or disable the Q-in-Q function. Q-in-Q is designed for service providers to carry traffic from multiple users across a network.

Q-in-Q is used to maintain customer specific VLAN and Layer 2 protocol configurations even when the same VLAN ID is being used by different customers. This is achieved by inserting SPVLAN tags into the customer’s frames when they enter the service provider’s network, and then removing the tags when the frames leave the network.

Customers of a service provider may have different or specific requirements regarding their internal VLAN IDs and the number of VLANs that can be supported. Therefore customers in the same service provider network may have VLAN ranges that overlap, which might cause traffic to become mixed up. So assigning a unique range of VLAN IDs to each customer might cause restrictions on some of their configurations requiring intense processing of VLAN mapping tables which may exceed the VLAN mapping limit. Q-in-Q uses a single service provider VLAN (SPVLAN) for customers who have multiple VLANs. Customer’s VLAN IDs are segregated within the service provider’s network even when they use the same customer specific VLAN ID. Q-in-Q expands the VLAN space available while preserving the customer’s original tagged packets and adding SPVLAN tags to each new frame. Select *Enabled* or *Disabled* then click **Apply** to enable or disable the Q-in-Q Global Settings.

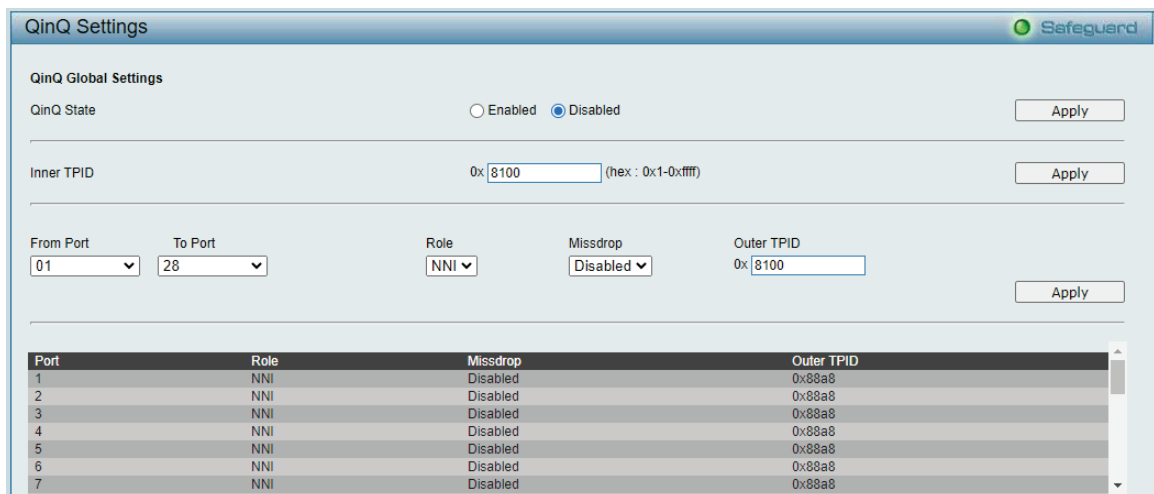


Figure 4.61 - Configuration > QinQ > QinQ Settings

**From Port / To Port:** A consecutive group of ports that are part of the VLAN configuration starting with the selected port.

**Role:** The user can choose between *UNI* or *NNI* role.

**UNI** – To select a user-network interface which specifies that communication between the specified user and a specified network will occur.

**NNI** – To select a network-to-network interface specifies that communication between two specified networks will occur.

**Outer TPID (hex: 0x1-0xffff):** The Outer TPID is used for learning and switching packets. The Outer TPID constructs and inserts the outer tag into the packet based on the VLAN ID and Inner Priority.

**Miss Drop:** Specifies to enable or disable the Miss Drop. If Miss Drop is enabled, the packet does not match any assignment rule in the VLAN translation and Q-in-Q profile will be dropped. If disabled, the packet will be forwarded and will be assigned to the PVID of the received port.

**Add Inner Tag:** Unselect the **Disable** check box and enter an entry that an Inner Tag will be added to the entry.

Click **Apply** to make the configurations take effect.

### **Configuration > QinQ > VLAN Translation Settings**

The VLAN Translation translates the VLAN ID carried in the data packets it receives from private networks into those used in the Service Providers network.

The screenshot shows the 'VLAN Translation Settings' configuration page. At the top right is the 'Safeguard' logo. The main configuration area includes several input fields: 'From Port' (dropdown menu with '01' selected), 'To Port' (dropdown menu with '28' selected), 'CVID (e.g.: 1,5-7)' (text input field), 'Action' (dropdown menu with 'Add' selected), 'SVID (1-4094)' (text input field), and 'Priority' (dropdown menu with 'None' selected). To the right of these fields are 'Apply' and 'Delete All' buttons. Below the form, it indicates 'Total Entries:0'. At the bottom, there is a table with the following headers: 'Port', 'CVID', 'SVID', 'Action', and 'Priority'. The table content is empty, with the text '<< Table is empty >>' centered below the headers.

**Figure 4.62 - Configuration > QinQ > VLAN Translation Settings**

**From Port / To Port:** A consecutive group of ports that are part of the VLAN configuration starting with the selected port.

**Action:** Specify for SPVID packets to be added or replaced.

**CVID List (1-4094):** The customer VLAN ID List to which the tagged packets will be added.

**SVID (1-4094):** This configures the VLAN to join the Service Providers VLAN as a tagged member.

**Priority:** Specifies the CVID entry priority.

Click **Apply** to make the configurations take effect. Click **Delete All** to remove all the CVID entries.

#### **Q-in-Q and VLAN Translation Rules:**

##### **For Ingress untagged packets at UNI ports:**

1. The Switch does not reference the VLAN translation table.
2. Check the Switch VLAN tables. The Sequence is MAC-based VLAN -> subnet-based VLAN -> protocol-based VLAN -> port-based VLAN. If matched, the matched VLAN will become this packet's SPVLAN.

##### **For Ingress tagged packets at UNI ports:**

1. The Switch looks up the VLAN translation table. If matched, the VLAN tag will be translated (replace CEVLAN with SPVLAN, or add SPVLAN).
2. Or, check the Switch VLAN tables. The sequence is the same as above. The matched VLAN becomes this packet's SPVLAN.

**Configuration > Link Aggregation > Port Trunkings**

The Port Trunkings function enables the combining of two or more ports together to increase bandwidth. Up to eight Trunk groups may be created, and each group consists up to eight ports. Select **Enabled** and click **Apply** to activate the Link Aggregation State.

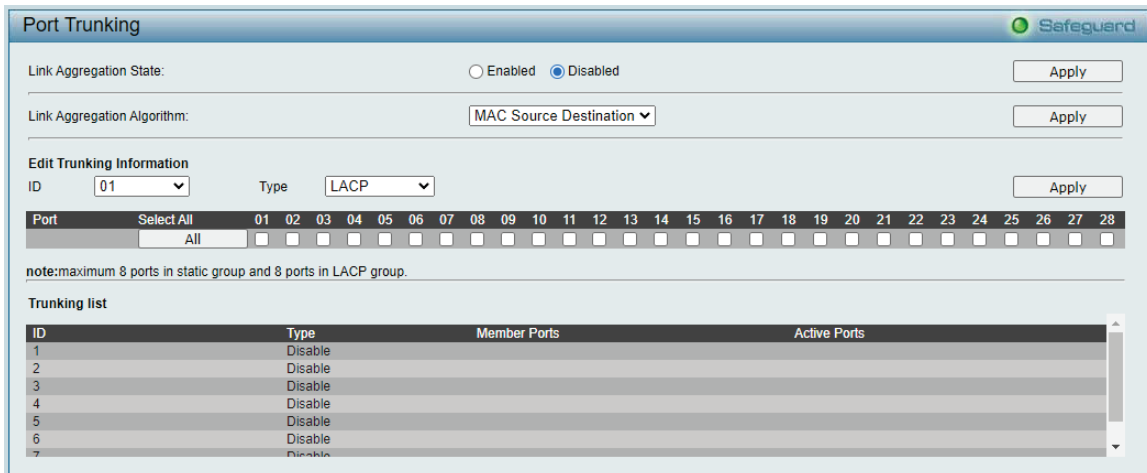


Figure 4.63 – Configuration > Link Aggregation > Port Trunkings

**Link Aggregation Algorithm:** Specify the algorithm to be *MAC Source*, *MAC Destination*, *MAC Source Destination*, *IP Source*, *IP Destination* or *IP Source Destination*, and then Click Apply to make the configurations take effect.

**Edit Trunking Information:**

Specify the **ID**, **Type** and **Master Port** then select the ports to be grouped together, and then click **Apply** to activate the selected Trunking groups. Two types of link aggregation can be selected:

**Static** - Static link aggregation.

**LACP** - LACP (Link Aggregation Control Protocol) is enabled on the device. LACP allows for the automatic detection of links in a Port Trunking Group.

**Disable** - Remove all members in this trunk group.



**NOTE:** Each combined trunk port must be connected to devices within the same VLAN group.

**Configuration > Link Aggregation > LACP Port Settings**

The LACP Port Settings is used to create port trunking groups on the Switch. The user may set which ports will be active and passive in processing and sending LACP control frames.

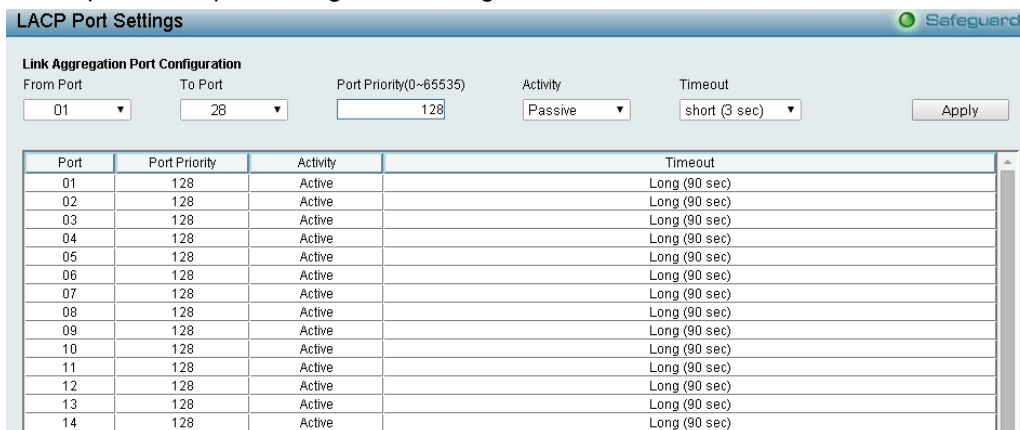


Figure 4.64 – Configuration > Link Aggregation > LACP Port Settings

**From Port:** The beginning of a consecutive group of ports may be configured starting with the selected port.

**To Port:** The ending of a consecutive group of ports may be configured starting with the selected port.

**Port Priority (0-65535):** Displays the LACP priority value for the port. Default is 128.

**Activity:** There are two different roles of LACP ports:

**Active** - Active LACP ports are capable of processing and sending LACP control frames. This allows LACP compliant devices to negotiate the aggregated link so the group may be changed dynamically as needs require. In order to utilize the ability to change an aggregated port group, that is, to add or subtract ports from the group, at least one of the participating devices must designate LACP ports as active. Both devices must support LACP.

**Passive** - LACP ports that are designated as passive cannot initially send LACP control frames. In order to allow the linked port group to negotiate adjustments and make changes dynamically, one end of the connection must have "active" LACP ports.

**Timeout:** Specify the administrative LACP timeout. The possible field values are:

**Short (3 Sec)** - Defines the LACP timeout as 3 seconds.

**Long (90 Sec)** - Defines the LACP timeout as 90 seconds. This is the default value.

Click **Apply** to implement the changes made.

### **Configuration > IGMP Snooping > IGMP Snooping**

With Internet Group Management Protocol (IGMP) snooping, the DGS-2000 Series Ethernet Switch can make intelligent multicast forwarding decisions by examining the contents of each frame's Layer 2 MAC header.

IGMP snooping can help reduce cluttered traffic on the LAN. With IGMP snooping enabled globally, the DGS-2000 Series Ethernet Switch will forward multicast traffic only to connections that have group members attached.

The settings of IGMP snooping is set by each VLAN individually.

The screenshot displays the 'IGMP Snooping Configuration' page. At the top, there are radio buttons for 'Enabled' and 'Disabled' (selected), and a checkbox for 'Report to all ports'. Below this, the 'IGMP Global Settings' section includes: 'IGMP V3 Src Filter' (radio buttons for 'Enabled' and 'Disabled', with 'Disabled' selected), 'Host Timeout (130-153025 sec)' (text box with '260'), 'Router Timeout (60-600 sec)' (text box with '250'), 'Max Learned Entry Value (1 - 1024)' (text box with '1024'), 'IGMP Snooping Rate Limit' (radio buttons for 'Enabled' and 'Disabled', with 'Disabled' selected), and 'Rate Limit Value (1-200)' (text box with '200'). A note states: 'Note: The Host Timeout was computed automatically in Querier Enabled by (Robustness Variable \* Query Interval + Max Response Time)'. An 'Apply' button is located at the bottom right. Below the settings, it says 'The VLAN Settings of IGMP snooping' and 'Total IGMP snooping Entries : 1'. At the bottom, a table lists the settings for VLAN 1 (default):

VLAN VID	VLAN Name	IGMP Parameters Settings	Router Ports Settings	Multicast Entry Table
1	default	IGSEdit	Edit	View

Figure 4.65 – Configuration > IGMP Snooping > IGMP Snooping

By default, IGMP is disabled. If enabled, the IGMP Global Settings will need to be entered:

Parameters	Description
<b>IGMP Snooping</b>	Used to control IGMP snooping global state; the radios buttons <b>enable/disable</b> to change the state.
<b>IGMP V3 Src Filter</b>	Enable: Specifies that the multicast group will be based on the host mode. Disable: Specifies that the multicast forwarding lookup will be based on the port mode.
<b>Host Timeout (130-153025 sec)</b>	This is the interval after which a learned host port entry will be purged. For each host port learned, a 'Port Purge Timer' runs for 'Host Port Purge Interval'. This timer will be restarted whenever a report message from host is received over that port. If no report messages are received for 'Host Port Purge Interval' time, the

	learned host entry will be purged from the multicast group. The default value is 260 seconds.
<b>Router Timeout (60-600 sec)</b>	This is the interval after which a learned router port entry will be purged. For each router port learned, a 'Router Port Purge Timer' runs for 'Router Port Purge Interval'. This timer will be restarted whenever a Query control message is received over that port. If there were no Query control messages received for 'Router Port Purge Interval' time, the learned router port entry will be purged. Default is 260 seconds.
<b>Max Learned Entry Value (1-1024)</b>	The maximum IGMP group(s) allowed to be learned for entire system. The range from 1 to 1024 groups. The default value is 1024 groups.
<b>IGMP Snooping Rate Limit</b>	Used to control if system has the maximum process limit especially for IGMP packet (IGMP report, IGMP leave and IGMP query). Lower rate helps to lower the CPU loading. <b>Rate Limit Value</b> is a range from 1-200 in PPS.

Clicking **Apply** button for apply the changes.

Click **IGSEdit** button to enter the IGMP Parameters Settings page.



Figure 4.66 – Configuration > IGMP Snooping > IGMP Snooping Parameters Settings

Parameters	Description
<b>State</b>	Used to control IGMP snooping state for this particular VLAN group. The state <b>Enabled/Disabled</b> can be selected in drop-down list.
<b>Robustness Variable (2-255 sec)</b>	The Robustness Variable allows adjustment for the expected packet loss on network. The larger robustness variable help to prevent packet lost occurred in network; the key types of packet for IGMP: report, leave and query. The Robustness Variable cannot be set to zero, and it SHOULD NOT be. Default is 2 seconds
<b>Query Interval (60-600 sec)</b>	The Query Interval is the interval between General Queries sent. By adjusting the Query Interval, the number of IGMP messages can be increased or decreased; larger values will cause IGMP Queries to be sent less often. Default value is 125 seconds.
<b>Last Member Query Interval (1-25 sec)</b>	The Last Member Query Interval is the Max Response Time inserted into Group-Specific Queries sent in response to Leave Group messages, and is also the amount of time between Group-Specific Query messages. This value may be adjusted to modify the "leave latency" of the network. A reduced value results in reduced time to detect the loss of the last member of

	a group. Default is 1 second.
<b>Max Response Time (10-25 sec)</b>	The Max Response Time specifies the maximum allowed time before sending a responding report message. Adjusting this setting effects the "leave latency", or the time between the moment the last host leaves a group and when the multicast server is notified that there are no more members. It also allows adjustments for controlling the frequency of IGMP traffic on a subnet. Default is 10 seconds.
<b>Proxy Reporting Source IP</b>	Enter the proxy reporting source IP address.
<b>Proxy Reporting</b>	Use the drop-down menu to enable and disable the proxy report state.
<b>Querier State</b>	Device starts sending general query packets by Query Interval when state configured to <b>Enabled</b> . Device stop sending general query packet when state configured to <b>Disabled</b> .
<b>Querier Version</b>	Specify the general query packet version; <b>v1</b> , <b>v2</b> and <b>v3</b> are available to use.
<b>Fast Leave</b>	If enabled, the membership is immediately removed when the system receive the IGMP leave message.
<b>Data Driven Learning State</b>	Data Driven learning is a mechanism that helps to register the IGMP group via multicast traffic packet. The feature helps to solve some special network application that end host does not support IGMP function but only sending multicast traffic; for example, IP camera.
<b>VLANDateDrivenLearningAge</b>	Specifies that the aging out of the entry will be enabled or disabled.
<b>Report Suppression</b>	By <b>Enabled Report Suppression</b> , the device forward 1 IGMP report that registered the same IGMP group in 10 seconds period.
<b>Querier Role</b>	Display the current information for <b>Querier Role</b> .
<b>Querier IP</b>	Display the current information of <b>Querier IP address</b> .
<b>Querier Expiry Time</b>	Display the current information for <b>Querier Expiry Time</b> .

Clicking **Apply** button for apply the changes.

Clicking **Previous Page** returned to IGMP Snooping Configuration page.

Click **Edit** button to enter the Router Port Settings page, and the ports to be assigned as router ports for IGMP snooping for the VLAN.

A router port configured manually is a **Static Router Port**, a **Forbidden Router Port** and a **Dynamic Router Port** is dynamically configured by the Switch when a query control message is received. Press **Apply** for changes to take effect.

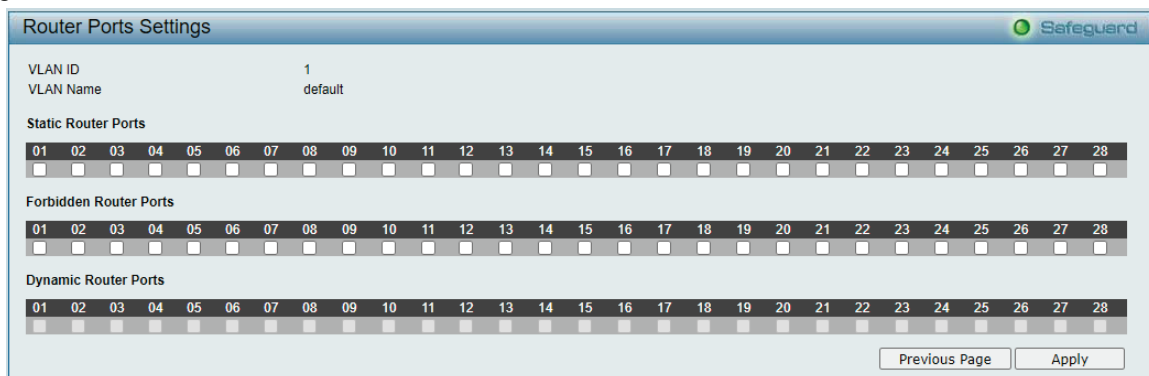


Figure 4.67 – Configuration > IGMP Snooping > IGMP Snooping-Router Port Settings

To view the Multicast Entry Table for a given VLAN, press the **View** button.

Group ID	VLAN ID	VLAN Name	Multicast Group	Multicast MAC address	Port Members

Figure 4.68– Configuration > IGMP Snooping > IGMP Snooping-Multicast Entry Table

**Configuration > IGMP Snooping > IGMP Access Control Settings**

The IGMP Access Control Settings page is used to enable or disable the IGMP access control of selected ports.

Port	Status
1	Disabled
2	Disabled
3	Disabled
4	Disabled
5	Disabled
6	Disabled
7	Disabled
8	Disabled
9	Disabled
10	Disabled

Figure 4.69 – Configuration > IGMP Snooping > IGMP Access Control Settings

**From Port/To Port:** Select the port ranges to be configured.

**Status:** Enable or disable the IGMP Access Control of specified ports.

Click **Apply** to make the configurations take effect.

**Configuration > IGMP Snooping > Host Table**

The Host Table page displays the information of Host Table. Including VLAN ID, Group, Port Number and Host IP.

VLAN ID	Group	Port Number	Host IP

Figure 4.70 - Configuration > IGMP Snooping > Host Table

**Configuration > IGMP Snooping > IGMP Snooping Static Group Settings**

The IGMP Snooping Static Group Settings page allows the Switch to read the Multicast Group IP address and the corresponding MAC address from IGMP packets that pass through the Switch.

VID	VLAN Name	IP Address	Static Member Port	Modify	Delete
<< Table is empty >>					

Figure 4.71- Configuration > IGMP Snooping > IGMP Snooping Static Group Settings

**VLAN Name:** Specifies the VLAN name of the multicast group.

**VID List:** Specifies the VID list or of the multicast group.

**IPv4 Address:** Specifies the IPv4 address.



Click the **Find** button to locate a specific entry based on the information entered.

**Configuration > MLD Snooping > MLD Snooping Settings**

The MLD Snooping Settings page allows user to configure the max multicast group for IGMP Snooping.

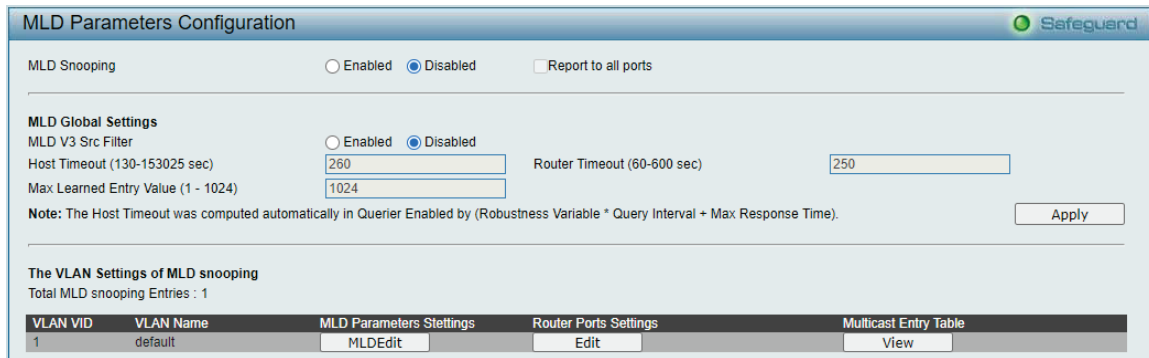


Figure 4.72- Configuration > MLD Snooping > MLD Snooping Settings

**MLD Snooping:** Enable or disable the MLD Snooping.

**MLD Global Settings:**

**Host Timeout (130-153025 sec):** Specifies the time interval in seconds after which a port is removed from a Multicast Group. Ports are removed if a Multicast group MLD report was not received from a Multicast port within the defined *Host Timeout* period. The possible field range is 130 - 153025 seconds. The default timeout is 260 seconds.

**Router Timeout (60-600):** Specifies the time interval in seconds the Multicast router waits to receive a message before it times out. The possible field range is 60 - 600 seconds. The default timeout is 125 seconds.

**Max Learned Entry Value (1-1024):** Specifies the max learned entry value for MLD Snooping. The field range is 1-1024. The default is 256.

Click **Apply** to make the configurations take effect. Press the **Edit** button under **Router Port Setting**, and select the ports to be assigned for MLD snooping for the VLAN, and press **Apply** for changes to take effect.

**Configuration > MLD Snooping > MLD Host Table**

The MLD Host Table page displays the MLD Snooping information.



Figure 4.73- Configuration > MLD Snooping > MLD Host Table

**Configuration > ISM VLAN Settings**

In a switching environment, multiple VLANs may exist. Every time a multicast query passes through the Switch, the switch must forward separate different copies of the data to each VLAN on the system, which, in turn, increases data traffic and may clog up the traffic path. To lighten the traffic load, multicast VLANs may be incorporated. These multicast VLANs will allow the Switch to forward this multicast traffic as one copy to recipients of the multicast VLAN, instead of multiple copies.

Regardless of other normal VLANs that are incorporated on the Switch, users may add any ports to the multicast VLAN where they wish multicast traffic to be sent. Users are to set up a source port, where the multicast traffic is entering the switch, and then set the ports where the incoming multicast traffic is to be sent. The source port cannot be a recipient port and if configured to do so, will cause error messages to be produced by the switch. Once properly configured, the stream of multicast data will be relayed to the receiver ports in a much more timely and reliable fashion.

The ISM VLAN Settings page allows the user to configure the ISM VLAN.

Figure 4.74 - Configuration > IGMP Snooping > ISM VLAN Settings

**ISM VLAN Global State:** Enable or disable the IGMP Snooping Multicast (ISM) VLAN Global State. Click **Apply** button to confirm the ISM VLAN Global State.

**State:** Use the drop-down menu to enable or disable the selected Multicast VLAN.

**VID:** Add the corresponding VLAN ID of the Multicast VLAN. Users may enter a value between 2 and 4094.

**VLAN Name:** Enter the name of the new Multicast VLAN to be created. This name can be up to 32 characters in length.

**Member Ports:** Enter a port or list of ports to be added to the Multicast VLAN. Member ports shall be the untagged members of the multicast VLAN.

**Tagged Member Ports:** Enter a port or list of ports that will become tagged members of the Multicast VLAN.

**Source Ports:** Enter a port or list of ports to be added to the Multicast VLAN. Source ports shall be the tagged members of the multicast VLAN.

**IPv4 Replace Source:** This field is used to replace the source IPv4 address of incoming packets sent by the host before being forwarded to the source port.

**IPv6 Replace Source IP:** This field is used to replace the source IPv6 address of incoming packets sent by the host before being forwarded to the source port.

Click **Add** to add the ISM VLAN which will appear in the table, or click **Clear All** to clear all fields.

Click **Edit** button to modify the parameters and update the ISM VLAN Setting or click **Delete** to delete the ISM VLAN.

Click **View** to display the detail information of ISM VLAN.

Figure 4.75 - Configuration > IGMP Snooping > ISM VLAN Settings

**Configuration > Jumbo Frame**

D-Link Gigabit Ethernet Switches support jumbo frames (frames larger than the Ethernet frame size of 1536 bytes) of up to 10000 bytes (tagged). Default is disabled, Select **Enabled** then click **Apply** to turn on the jumbo frame support.

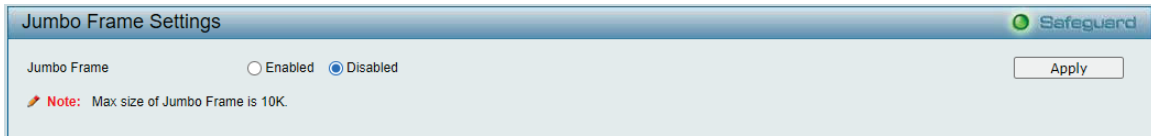


Figure 4.76 – L2 Functions > Jumbo Frame

**Configuration > Port Mirroring**

Port Mirroring is a method of monitoring network traffic that forwards a copy of each incoming and/or outgoing packet from one port of the Switch to another port, where the packet can be studied. This enables network managers to better monitor network performances.

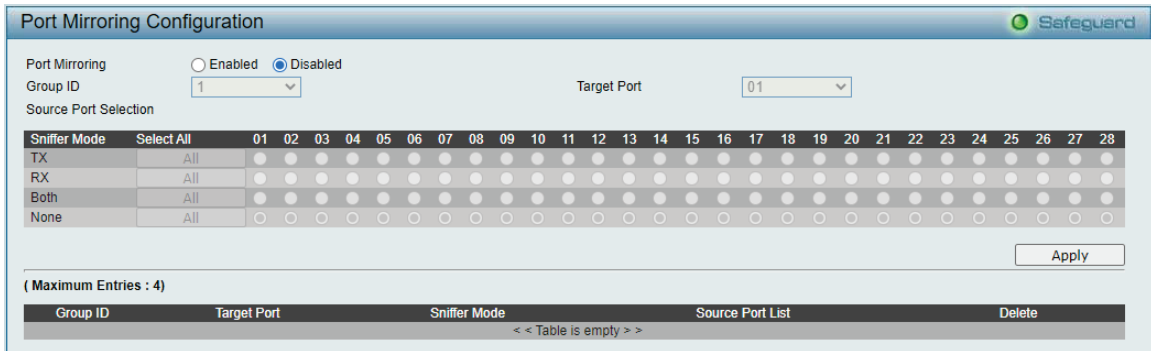


Figure 4.77 – L2 Functions > Port Mirroring

Selection options for the Source Ports are as follows:

**TX (transmit) mode:** Duplicates the data transmitted from the source port and forwards it to the Target Port. Click “all” to include all ports into port mirroring.

**RX (receive) mode:** Duplicates the data that is received from the source port and forwards it to the Target Port. Click “all” to include all ports into port mirroring.

**TX/RX (transmit and receive) mode:** Duplicate both the data transmitted from and data sent to the source port, and forwards all the data to the assigned Target Port. Click “all” to include all ports into port mirroring.

**None:** Turns off the mirroring of the port. Click “all” to remove all ports from mirroring.

**Configuration > Loopback Detection**

The Loopback Detection function is used to detect the loop created by ports which other prevention mechanism is not available, for example: Spanning Tree Protocol (STP). It usually happens when link partner is hub or un-management switch. Loopback Detection feature can automatically shutdown the port and sends a log to the administrator when loop occurred. Also, Loopback Detection function offers recovery mechanism when loop condition removed.

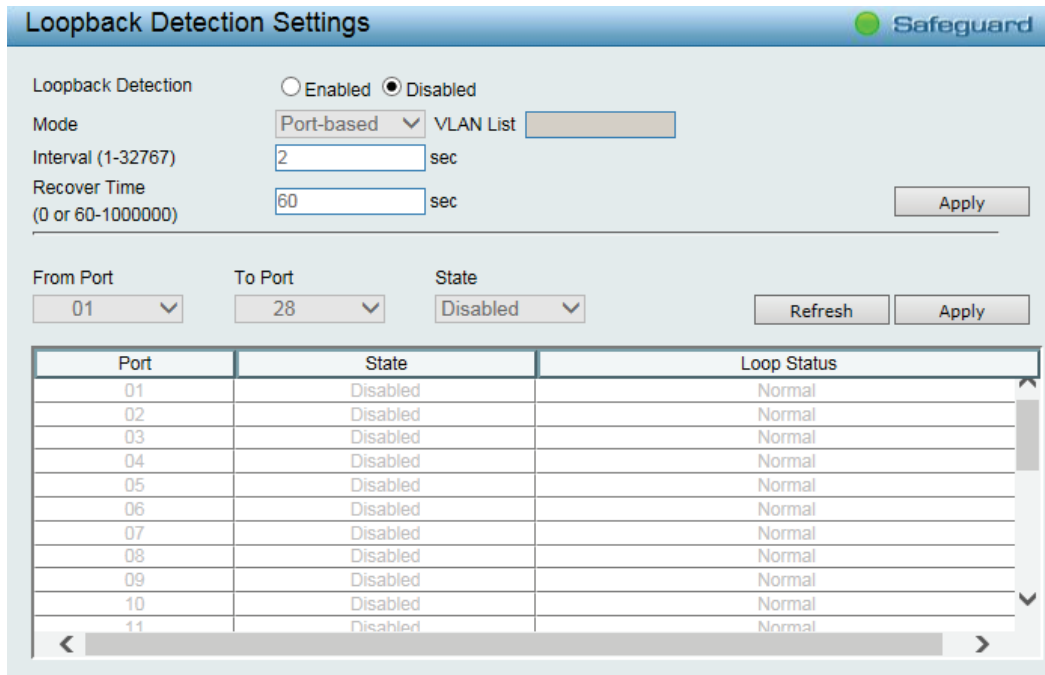


Figure 4.78 – L2 Functions > Loopback Detection

**Loopback Detection:** Use the drop-down menu to enable or disable loopback detection. The default is *Disabled*.

**Mode:** Specifies Port-based or VLAN-based mode. If port-based mode is selected, the loop happening port will be shut down and affect all member VLANs. If VLAN-based mode is selected, only the member port in the loop happening VLAN will be shut down.

**VID List:** Specifies the VID.

**Interval (1-32767):** Set a Loop detection Interval between 1 and 32767 seconds. The default is 2 seconds.

**Recover Time (0 or 60-1000000):** Time allowed (in seconds) for recovery when a Loopback is detected. The Loop Detection Recover Time can be set at 0 seconds, or 60 to 1000000 seconds. Entering 0 will disable the Loop Detection Recover Time. The default is 60 seconds.

**From Port:** The beginning of a consecutive group of ports may be configured starting with the selected port.

**To Port:** The ending of a consecutive group of ports may be configured starting with the selected port.

**State:** Use the drop-down menu to toggle between *Enabled* and *Disabled*. Default is *Disabled*.

Click the **Apply** button to implement changes made or click Refresh to **refresh** the Loopback Detection table.

**Configuration > SNTP Settings > Time Settings**

SNTP or Simple Network Time Protocol is used by the Switch to synchronize the clock of the computer. The SNTP settings folders contain two windows: Time Settings and TimeZone Settings. Users can configure the time settings for the switch, and the following parameters can be set or are displayed in the Time Settings page.

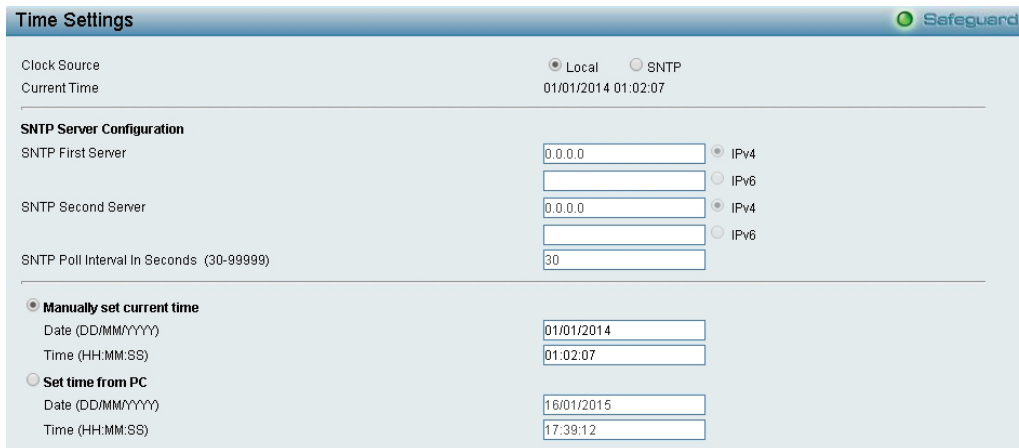


Figure 4.79 – Configuration > SNTP Settings > Time Settings

**Clock Source:** Specify the clock source by which the system time is set. The possible options are:

**Local** - Indicates that the system time is set locally by the device.

**SNTP** - Indicates that the system time is retrieved from a SNTP server.

**Current Time:** Displays the current date and time for the switch.

If choosing **SNTP** for the clock source, then the following parameters will be available:

**SNTP First Server:** Select IPv4 or IPv6 and specify the IP address of the primary SNTP server from which the system time is retrieved.

**SNTP Second Server:** Select IPv4 or IPv6 and specify the IP address of the secondary SNTP server from which the system time is retrieved.

**SNTP Poll Interval in Seconds (30-99999):** Defines the interval (in seconds) at which the SNTP server is polled for Unicast information. The Poll Interval default is 30 seconds.

Click Apply to make the configurations take effect.

When selecting **Local** for the clock source, users can select from one of two options:

**Manually set current time:** Users input the system time manually.

**Set time from PC:** The system time will be synchronized from the local computer.

**Configuration > SNTP Settings > TimeZone Settings**

The TimeZone Setting Page is used to configure time zones and Daylight Savings time settings for SNTP.

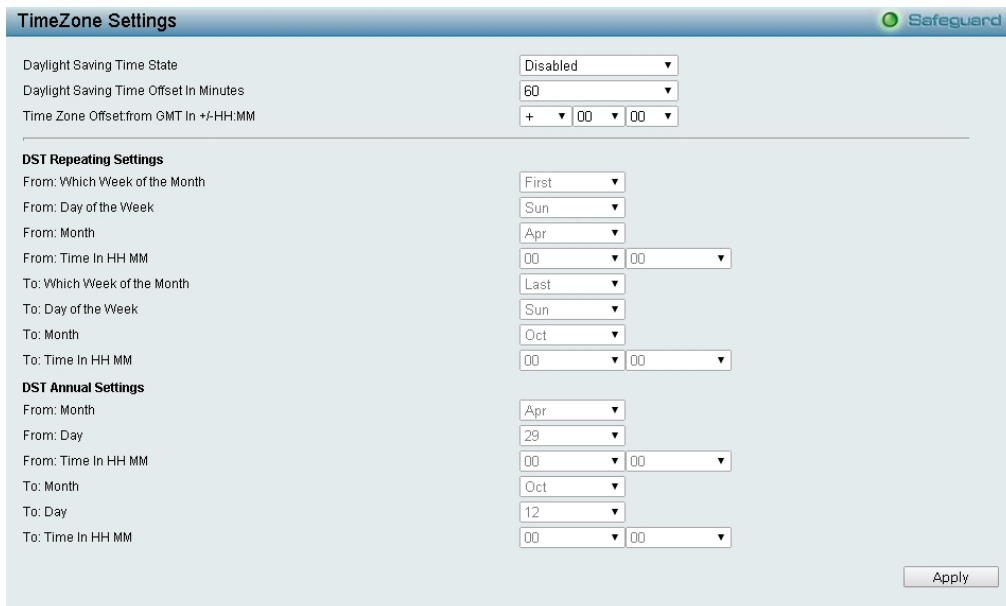


Figure 4.80 – Configuration > SNTP > TimeZone Settings

**Daylight Saving Time State:** Enable or disable the DST Settings.

**Daylight Saving Time Offset:** Use this drop-down menu to specify the amount of time that will constitute the local DST offset - 30, 60, 90, or 120 minutes.

**Time Zone Offset GMT +/- HH:MM:** Use these drop-down menus to specify the local time zone's offset from Greenwich Mean Time (GMT.)

**DST Repeating Settings:**

**From: Which Week of the Month:** Enter the Week of Month will start on, each year.

**From: Day of the Week:** Enter the Day DST will start on, each year.

**From: Month:** Enter the month DST will start on, each year.

**From: Time In HH:MM:** Enter the time of day that DST will start on, each year.

**To: Which Week of the Month:** Enter the Week of Month will end on, each year.

**To: Day of the Week:** Enter the day of week that DST will end on, each year.

**To: Month:** Enter the month DST and date DST will end on, each year.

**To: Time In HH:MM:** Enter the time of day that DST will end on, each year.

**DST Annual Settings:**

**From: Month / Day:** Enter the month DST and date DST will start on, each year.

**From: Time In HH:MM:** Enter the time of day that DST will start on, each year.

**To: Month / Day:** Enter the month DST and date DST will end on, each year.

**To: Time HH:MM:** Enter the time of day that DST will end on, each year.

Click **Apply** to make the configurations take effect.

**Configuration > DHCP Relay > DHCP Relay Global Settings**

User can enable and configure DHCP/BOOTP Relay Global Settings on the Switch.

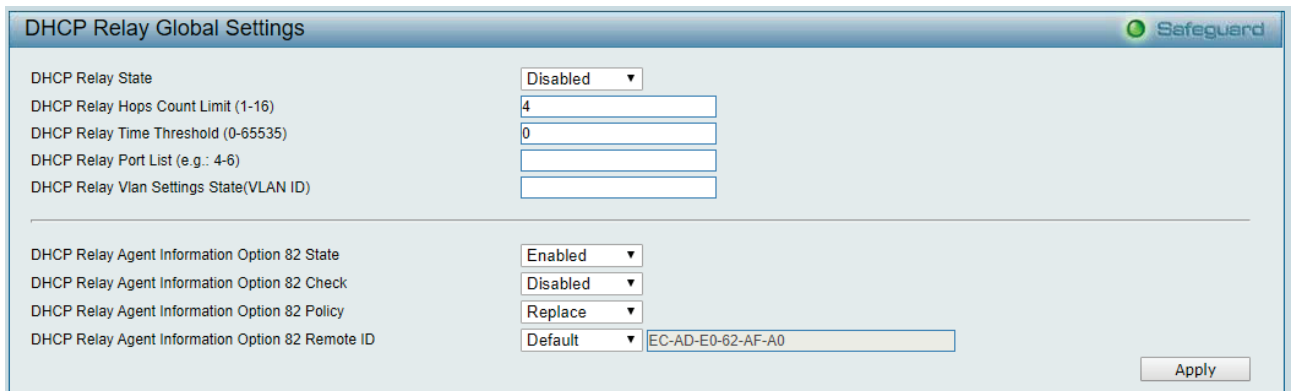


Figure 4.81 - Configuration > DHCP Relay > DHCP Relay Global Settings

Parameters	Descriptions
<b>DHCP Relay State</b>	This field can be toggled between Enabled and Disabled using the pull-down menu. It is used to enable or disable the DHCP/BOOTP Relay service on the Switch. The default is <i>Disabled</i> .
<b>DHCP Relay Hops Count Limit (1-16)</b>	This field allows an entry between 1 and 16 to define the maximum number of router hops DHCP/BOOTP messages can be forwarded across. The default hop count is 4.
<b>DHCP Relay Time Threshold (0-65535)</b>	Allows an entry between 0 and 65535 seconds, and defines the maximum time limit for routing a DHCP/BOOTP packet. If a value of 0 is entered, the Switch will not process the value in the

	<b>seconds</b> field of the BOOTP or DHCP packet. If a non-zero value is entered, the Switch will use that value, along with the hop count to determine whether to forward a given BOOTP or DHCP packet.
<b>DHCP Relay Port List</b>	Specify the ports for BOOTP relay.
<b>DHCP Relay VLAN Setting State</b>	Specify the VLAN ID to monitor DHCP client activity. The range is from 1 – 4094.
<b>DHCP Relay Agent Information Option 82 State</b>	<p>It is used to enable or disable the DHCP Agent Information Option 82 on the Switch. The default is Disabled.</p> <p><b>Enabled</b> – When this field is toggled to Enabled the relay agent will insert and remove DHCP relay information (option 82 field) in messages between DHCP servers and clients. When the relay agent receives the DHCP request, it adds the option 82 information, and the IP address of the relay agent (if the relay agent is configured), to the packet. Once the option 82 information has been added to the packet it is sent on to the DHCP server. When the DHCP server receives the packet, if the server is capable of option 82, it can implement policies like restricting the number of IP addresses that can be assigned to a single remote ID or circuit ID. Then the DHCP server echoes the option 82 field in the DHCP reply. The DHCP server unicasts reply to the back to the relay agent if the request was relayed to the server by the relay agent. The switch verifies that it originally inserted the option 82 data. Finally, the relay agent removes the option 82 field and forwards the packet to the switch port that connects to the DHCP client that sent the DHCP request.</p> <p><b>Disabled</b> - If the field is toggled to Disabled the relay agent will not insert and remove DHCP relay information (option 82 field) in messages between DHCP servers and clients, and the check and policy settings will have no effect.</p>
<b>DHCP Relay Agent Information Option 82 Check</b>	<p>It filed is used to enable or disable the ability to check DHCP option 82 information in DHCP packets:</p> <p><b>Enabled</b> – When the field is configured to Enabled, the relay agent checks if DHCP packets carries option 82 information. If option 82 does not carried, the DHCP packet would be dropped.</p> <p><b>Disabled</b> – No check would be executed when check state configured to Disabled.</p>
<b>DHCP Relay Agent Information Option 82 Policy</b>	<p>This filed is used to configure the policy for each port. It is used to set the Switches policy for handling packets when the <b>DHCP Agent Information Option 82 Check</b> is set to Disabled. There are 3 policies available to use:</p> <p><b>Replace</b> - The option 82 field will be replaced if the option 82 field already exists in the packet received from the DHCP client.</p> <p><b>Drop</b> - The packet will be dropped if the option 82 field already exists in the packet received from the DHCP client.</p> <p><b>Keep</b> -The option 82 field will be retained if the option 82 field already exists in the packet received from the DHCP client.</p>
<b>DHCP Relay Agent Information Option 82 Remote ID</b>	This filed is used to configure the contents of Remote ID used in option 82. Options: <b>Default</b> , <b>User Define</b> are available to use.

Click **Apply** to apply the configurations.



**NOTE:** If the Switch receives a packet that contains the option-82 field from a DHCP client and the information-checking feature is enabled, the switch drops the packet because it is invalid. However, in some instances, user might configure a client with the option-82 field. In this

situation, user should disable the information-check feature so that the switch does not remove the option-82 field from the packet. User can configure the action that the switch takes when it receives a packet with existing option-82 information by configuring the **DHCP Agent Information Option 82 Policy**.

### **Configuration > DHCP Relay > DHCP Relay Interface Settings**

This page allows the user to set up a server, by IP address, for relaying DHCP information the switch. The user may enter a previously configured IP interface on the Switch that will be connected directly to the DHCP server using the following window. Properly configured settings will be displayed in the **DHCP Relay Table** at the bottom of the following window, once the user clicks the **Add** button under the **Apply** heading. The user may add up to four server IPs per IP interface on the Switch. Entries may be deleted by clicking Delete button.

Figure 4.82 - Configuration > DHCP Relay > DHCP Relay Interface Settings

**Interface:** The IP interface on the Switch that will be connected directly to the Server.

**Server IP:** Enter the IP address of the DHCP server. Up to four server IPs can be configured per IP Interface. Click **Apply** to make the configurations take effect.

### **Configuration > DHCP Local Relay Settings**

The DHCP Local Relay Settings page allows the user to configure DHCP Local Relay. DHCP broadcasts are trapped by the switch CPU, and replacement broadcasts are forwarded with Option 82. Replies from the DHCP servers are trapped by the switch CPU, the Option 82 is removed and the reply is sent to the DHCP Client.

Figure 4.83 - Configuration > DHCP Local Relay Settings

**DHCP Local Relay Status:** Specifies whether DHCP Local Relay is enabled on the device.

**Enabled** – Enables DHCP Local Relay on the device.

**Disabled** – Disables DHCP Local Relay on the device. This is the default value.

**DHCP Local Relay Port List:** Specifies the port or ports for DHCP local relay port.

**Config VLAN by:** Configure the VLAN by VID or VLAN Name of drop-down menu.

**State:** Specifies whether DHCP Local Relay is enabled on the VLAN.

**Enabled** – Enables DHCP Local Relay on the VLAN.

**Disabled** – Disables DHCP Local Relay on the VLAN.

**DHCP Local Relay VID List:** Displays the list of VLANs on which DHCP Local Relay has been defined.



Click **Apply** to make the configurations take effect

### **Configuration > DHCPv6 Relay Settings**

The DHCPv6 Relay Settings page allows user to configure the DHCPv6 settings.

**Figure 4.84 - Configuration > DHCPv6 Relay Settings**

**DHCPv6 Relay Status:** Specifies whether DHCPv6 Relay is enabled on the device.

**Enabled** – Enables DHCPv6 Relay on the device.

**Disabled** – Disables DHCPv6 Relay on the device. This is the default value.

**DHCPv6 Relay Hops Count Limit (1-32):** The field allows an entry between 1 and 32 to define the maximum number of router hops DHCPv6 messages can be forwarded. The default hop count is 4.

**DHCPv6 Relay Option37 State:** Specifies the DHCPv6 Relay Option37 State to be enabled or disabled.

**DHCPv6 Relay Option37 Check:** Specifies the DHCPv6 Relay Option37 Check to be enabled or disabled.

**DHCPv6 Relay Option37 Remote ID Type:** Specifies the DHCPv6 Relay Option37 Remote ID type is **CID with User Defined**, **User Defined** or **Default**.

**Interface:** Enter a name of the interface.

**Server IP:** Enter the server IP address.

Click **Apply** to make the configurations take effect.

### **Configuration > Spanning Tree > STP Bridge Global Settings**

The Switch implements three versions of the Spanning Tree Protocol, the Rapid Spanning Tree Protocol (RSTP) as defined by the IEEE 802.1w specification and a version compatible with the IEEE 802.1D STP and Multiple Spanning Tree Protocol (MSTP) as defined by the IEEE802.1 specification. RSTP can operate with legacy equipment implementing IEEE 802.1D, however the advantages of using RSTP will be lost.

The IEEE 802.1w Rapid Spanning Tree Protocol (RSTP) evolved from the 802.1D STP standard. RSTP was developed in order to overcome some limitations of STP that impede the function of some recent switching innovations. The basic function and much of the terminology is the same as STP. Most of the settings configured for STP are also used for RSTP. This section introduces some new Spanning Tree concepts and illustrates the main differences between the two protocols.

The IEEE 802.1 Multiple Spanning Tree (MSTP) provides various load balancing scenarios by allowing multiple VLANs to be mapped to a single spanning tree instance, providing multiple pathways across the network. For example, while port A is blocked in one STP instance, the same port can be placed in the Forwarding state in another STP instance.

By default, Rapid Spanning Tree is disabled. If enabled, the Switch will listen for BPDU packets and its accompanying Hello packet. BPDU packets are sent even if a BPDU packet was not received. Therefore, each link between bridges is sensitive to the status of the link. Ultimately this difference results in faster detection of failed links, and thus faster topology adjustment.

By default Multiple Spanning Tree is enabled. It will tag BPDU packets to receiving devices and distinguish spanning tree instances, spanning tree regions and the VLANs associated with them.

After enabling STP, setting the STP Global Setting includes the following options:

STP Bridge Global Settings	
STP State	<input type="radio"/> Enabled <input checked="" type="radio"/> Disabled
STP Version	RSTP
Bridge Priority	32768
Tx Hold Count ( 1-10 )	6
Maximum Age (6-40 secs)	20
Hello Time (1-10 secs)	2
Forward Delay (4-30 secs)	15
Forwarding BPDU	Enabled
Maximum Hop (6-40 secs)	20
Root Bridge	00:00:00:00:00:00
Root Cost	0
Root Maximum Age	20
Root Forward Delay	15
Root Port	0

Figure 4.85 - Configuration > Spanning Tree > STP Bridge Global Settings

**STP State:** Specify the Spanning Tree Protocol to be Enabled or Disabled.

**STP Version:** Choose MSTP, RSTP or STP Compatible. The default setting is MSTP.

**Bridge Priority:** This value between 0 and 61410 specifies the priority for forwarding packets: the lower the value, the higher the priority. The default is 32768.

**TX Hold Count (1-10):** Used to set the maximum number of Hello packets transmitted per interval. The count can be specified from 1 to 10. The default is 6.

**Maximum Age (6-40 sec):** This value may be set to ensure that old information does not endlessly circulate through redundant paths in the network, preventing the effective propagation of the new information. Set by the Root Bridge, this value will aid in determining that the Switch has spanning tree configuration values consistent with other devices on the bridged LAN. If the value ages out and a BPDU has still not been received from the Root Bridge, the Switch will start sending its own BPDU to all other switches for permission to become the Root Bridge. If it turns out that the Switch has the lowest Bridge Identifier, it will become the Root Bridge. A time interval may be chosen between 6 and 40 seconds. The default value is 20. (Max Age has to have a value bigger than Hello Time)

**Hello Time (1-10 sec):** The user may set the time interval between transmissions of configuration messages by the root device, thus stating that the Switch is still functioning. The default is 2 seconds.

**Forward Delay (4-30 sec):** This sets the maximum amount of time that the root device will wait before changing states. The default is 15 seconds.

**Forwarding BPDU:** Bridges use Bridge Protocol Data Units (BPDU) to provide spanning tree information. STP BPDUs filtering is useful when a bridge interconnects two regions; each region needing a separate spanning tree. BPDU filtering functions only when STP is disabled either globally or on a single interface.

**Enabled** - BPDU filtering is enabled on the port.

**Disabled** - BPDU forwarding is enabled on the port (if STP is disabled).

**Maximum Hop (6-40 secs):** Specifies the number of hops between devices in a spanning tree region before the BPDU (bridge protocol data unit) packet sent by the Switch will be discarded. Each switch on the hop count will reduce the hop count by one until the value reaches zero. The Switch will then discard the BPDU

packet and the information held for the port will age out. The user may set a hop count from 6 to 40. The default is 20.

**Root Bridge:** Displays the MAC address of the Root Bridge.

**Root Cost:** Defines a metric that indicates the relative cost of forwarding packets to the specified port list. Port cost can be set automatically or as a metric value. The default value is 0 (auto).

**Root Maximum Age:** Displays the Maximum Age of the Root Bridge. The default is 20.

**Root Forward Delay:** Displays the Forward Delay of the Root Bridge. The default is 15.

**Root port:** Displays the root port.

Click **Apply** for the settings to take effect. Click **Refresh** to renew the page.

**Configuration > Spanning Tree > STP Port Settings**

STP can be set up on a port per port basis. In addition to setting Spanning Tree parameters for use on the switch level, the Switch allows for the configuration of the groups of ports, each port-group of which will have its own spanning tree, and will require some of its own configuration settings.

An STP Group spanning tree works in the same way as the switch-level spanning tree, but the root bridge concept is replaced with a root port concept. A root port is a port of the group that is elected based on port priority and port cost, to be the connection to the network for the group. Redundant links will be blocked, just as redundant links are blocked on the switch level.

The STP on the switch level blocks redundant links between switches (and similar network devices). The port level STP will block redundant links within an STP Group.

It is advisable to define an STP Group to correspond to a VLAN group of ports.

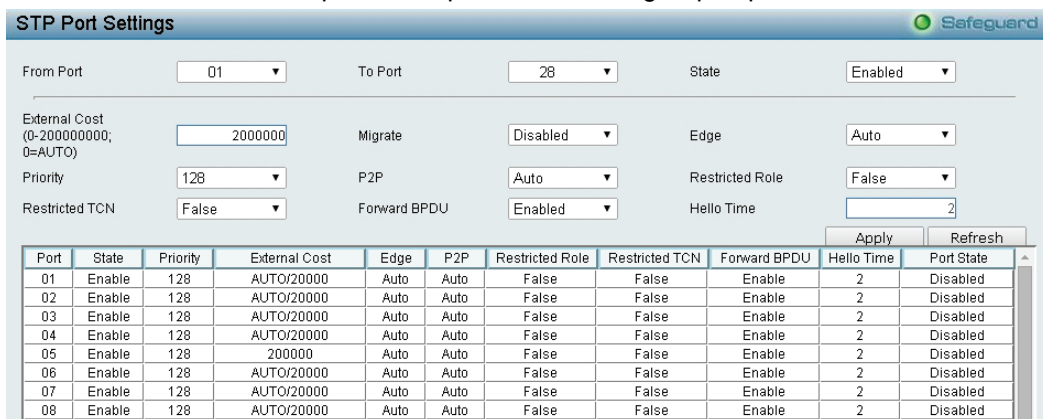


Figure 4.86 – Configuration > Spanning Tree > STP Port Settings

**From Port/To Port:** A consecutive group of ports may be configured starting with the selected port.

**State:** Use the drop-down menu to enable or disable STP by per-port based. It will be selectable after the global STP is enabled.

**External Cost:** This defines a metric that indicates the relative cost of forwarding packets to the specified port list. Port cost can be set automatically or as a metric value. The default value is 0 (auto).

**0 (auto)** - Setting 0 for the external cost will automatically set the speed for forwarding packets to the specified port(s) in the list for optimal efficiency. Default port cost: 100Mbps port = 200000. Gigabit port = 20000.

**Value 1-200000000** - Define a value between 1 and 200000000 to determine the external cost. The lower the number, the greater the probability the port will be chosen to forward packets.

**Migrate:** Setting this parameter as Yes will set the ports to send out BPDUs to other bridges, requesting information on their STP setting. If the Switch is configured for RSTP, the port will be capable to migrate from 802.1d STP to 802.1w RSTP. Migration should be set as yes on ports connected to network stations or segments that are capable of being upgraded to 802.1w RSTP on all or some portion of the segment.

**Edge:** Selecting the *True* parameter designates the port as an edge port. Edge ports cannot create loops, however an edge port can lose edge port status if a topology change creates a potential for a loop. An edge

port normally should not receive BPDU packets. If a BPDU packet is received, it automatically loses edge port status. Selecting the *False* parameter indicates that the port does not have edge port status. Selecting the *Auto* parameter indicates that the port have edge port status or not have edge port status automatically.

**Priority:** Specify the priority of each port. Selectable range is from 0 to 240, and the default setting is 128. The lower the number, the greater the probability the port will be chosen as a root port.

**P2P:** Choosing the *True* parameter indicates a point-to-point (P2P) shared link. P2P ports are similar to edge ports, however they are restricted in that a P2P port must operate in full-duplex.

Like edge ports, P2P ports transition to a forwarding state rapidly thus benefiting from RSTP. A p2p value of *false* indicates that the port cannot have p2p status. *Auto* allows the port to have p2p status whenever possible and operate as if the p2p status were true. If the port cannot maintain this status, (for example if the port is forced to half-duplex operation) the p2p status changes to operate as if the p2p value were *False*. The default setting for this parameter is *Auto*.

**Restricted Role:** Toggle between *True* and *False* to set the restricted role state of the packet. If set to *True*, the port will never be selected to be the Root port. The default value is *False*.

**Restricted TCN:** Toggle between *True* and *False* to set the restricted TCN of the packet. Topology Change Notification (TCN) is a BPDU that a bridge sends out to its root port to signal a topology change. If set to *True*, it stops the port from propagating received TCN and to other ports. The default value is *False*.

**Forwarding BPDU:** Bridges use Bridge Protocol Data Units (BPDU) to provide spanning tree information. STP BPDUs filtering is useful when a bridge interconnects two regions; each region needing a separate spanning tree. BPDU filtering functions only when STP is disabled either globally or on a single interface. The possible field values are:

*Disabled* – BPDU filtering is enabled on the port.

*Enabled* – BPDU forwarding is enabled on the port (if STP is disabled).

**Hello Time:** The interval between two transmissions of BPDU packets sent by the Root Bridge to indicate to all other switches that it is indeed the Root Bridge. The default value is 2.

Click **Apply** to make the configurations take effect.

Click **Refresh** to renew the page.

### **Configuration > Spanning Tree > MST Configuration Identification**

The MST Configuration Identification page allows user to configure a MSTI instance on the switch. These settings will uniquely identify a multiple spanning tree instance set on the switch. The Switch initially possesses one CIST or Common Internal Spanning Tree of which the user may modify the parameters for but cannot change the MSTI ID for, and cannot be deleted.

MSTI ID	VID List
CIST	1-4094

Figure 4.87 - Configuration > Spanning Tree > MST Configuration Identification

#### **MST Configuration Identification Settings:**

**Configuration Name:** A previously configured name set on the Switch to uniquely identify the MSTI (Multiple Spanning Tree Instance). If a configuration name is not set, this field will show the MAC address to the device running MSTP. This field can be set in the **STP Bridge Global Set-tings** window.

**Revision Level:** This value, along with the Configuration Name will identify the MSTP region configured on the Switch. The user may choose a value between 0 and 65535 with a default setting of 0.

**MSTI ID (1-15):** Enter a number between 1 and 15 to set a new MSTI on the Switch.

**Type:** This field allows the user to choose a desired method for altering the MSTI settings.

**Add VID** - Select this parameter to add VIDs to the MSTI ID, in conjunction with the VID List parameter.

**Remote VID** – Select this parameter to remove VIDs from the MSTI ID, in conjunction with the VID List parameter.

**VID List (1-4094):** This field displays the VLAN IDs associated with the specific MSTI.

Click **Apply** to make the configurations take effect.

### Configuration > Spanning Tree > STP Instance Settings

The STP Instance Settings page display MSTIs currently set on the Switch and allows users to change the Priority of the MSTPs.

**STP Instance Settings**

STP Priority Settings

MSTI ID  Priority

Total Entries: 1

Instance Type	Instance Status	Instance Priority		
CIST	Enabled	32768(Bridge Priority : 32768, SYS ID Ext : 0)	<input type="button" value="Edit"/>	<input type="button" value="View"/>

STP Instance Operational Status

MSTP ID	<input type="text" value="--"/>	Designated Root Bridge	<input type="text" value="--"/>
External Root Cost	<input type="text" value="--"/>	Regional Root Bridge	<input type="text" value="--"/>
Internal Root Cost	<input type="text" value="--"/>	Designated Bridge	<input type="text" value="--"/>
Root Port	<input type="text" value="--"/>	Max Age	<input type="text" value="--"/>
Forward Delay	<input type="text" value="--"/>	Remaining Hops	<input type="text" value="--"/>
Topology Changes Count	<input type="text" value="--"/>	Last Topology Change	<input type="text" value="--"/>

Figure 4.88 - Configuration > Spanning Tree > STP Instance Settings

To modify an entry on the table, click the **Edit** button. To view more information about an entry on the table at the top of the window, click the **view** button.

The window above contains the following information:

**MSTI ID:** Enter the MSTI ID in this field. An entry of 0 denotes the CIST (default MSTI).

**Priority:** Enter the new priority in the Priority field. The user may set a priority value between 0-61440.

Click **Apply** to implement the new priority setting.

### Configuration > Spanning Tree > MSTP Port Information

The MSTP Port Information page can be used to update the port configuration for an MSTI ID. If a loop occurs, the MSTP function will use the port priority to select an interface to put into the forwarding state. Set a higher priority value for interfaces to be selected for forwarding first. In instances where the priority value is identical, the MSTP function will implement the lowest MAC address into the forwarding state and other interfaces will be blocked.

To View the MSTI settings for a particular port, select the Port number and click **Find** button. To modify the settings for a particular MSTI Instance, click **Edit** button, then modify the MSTP Port Setting and click **Apply**.

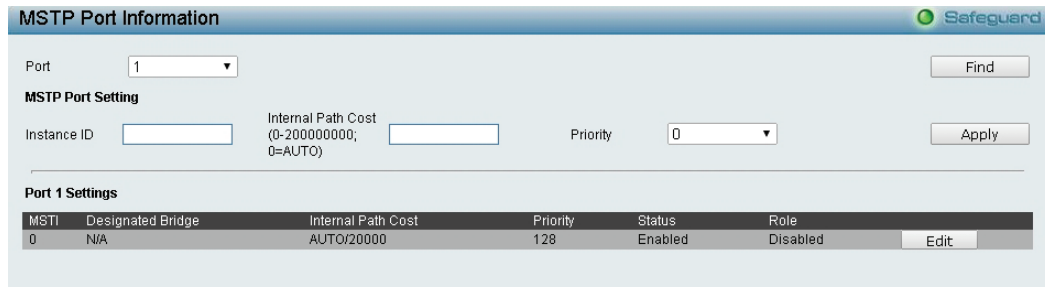


Figure 4.89 - Configuration > Spanning Tree > MST Port Information

**Instance ID:** Displays the MSTI ID of the instance being configured. An entry of 0 in this field denotes the CIST (default MSTI).

**Internal Path Cost (0=Auto):** This parameter is set to represent the relative cost of forwarding packets to specified ports when an interface is selected within a STP instance. The default setting is 0 (auto).

**0 (Auto)** - Selecting this parameter for the internal Cost will set quickest route automatically and optimally for an interface. The default value is derived from the media speed of the interface.

**Value 0-2000000** - Selecting this parameter with a value in the range of 0 to 2000000 will set the quickest route then a loop occurs. A lower internal cost represents a quicker transmission.

**Priority:** Enter a value between 0 and 240 to set the priority for the port interface. A higher priority will designate the interface to forward packets first. A lower number denotes a higher priority.

**Configuration > 802.3ah EthernetLink OAM > Ethernet OAM Port Settings**

The Ethernet OAM Port Settings page allows user to configure the Ethernet OAM settings.

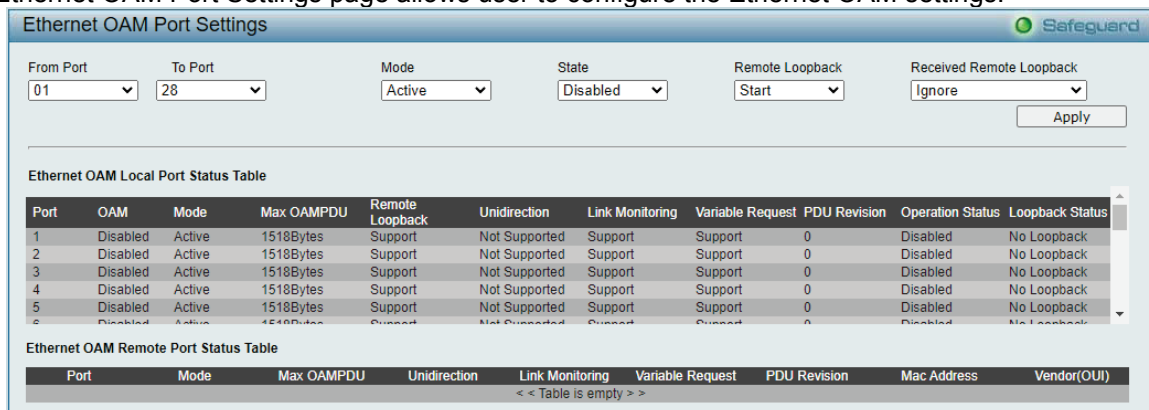


Figure 4.90 - Configuration > Ethernet OAM > Ethernet OAM Port Settings

**From Port/To Port:** Select a range of ports to be configured.

**Mode:** Use the drop-down menu to select to operate in either **Active** or **Passive**. The default mode is **Active**.

**State:** Use the drop-down menu to enable or disable the OAM function.

**Remote Loopback:** Specifies the Ethernet OAM remote loopback is None or Start.

**None** – Select to disable the remote loopback.

**Start** – Select to request the peer to change to the remote loopback mode.

**Received Remote Loopback:** To configure the client to process or to ignore the received Ethernet OAM remote loopback command.

**Process** – Select to process the received Ethernet OAM remote loopback command.

**Ignore** – Select to ignore the received Ethernet OAM remote loopback command.

Click **Apply** to make the configurations take effect.

**Configuration > 802.3ah EthernetLink OAM > Ethernet OAM Event Configuration**

The Ethernet OAM Event Configuration page allows user to configure the Ethernet OAM configuration settings.

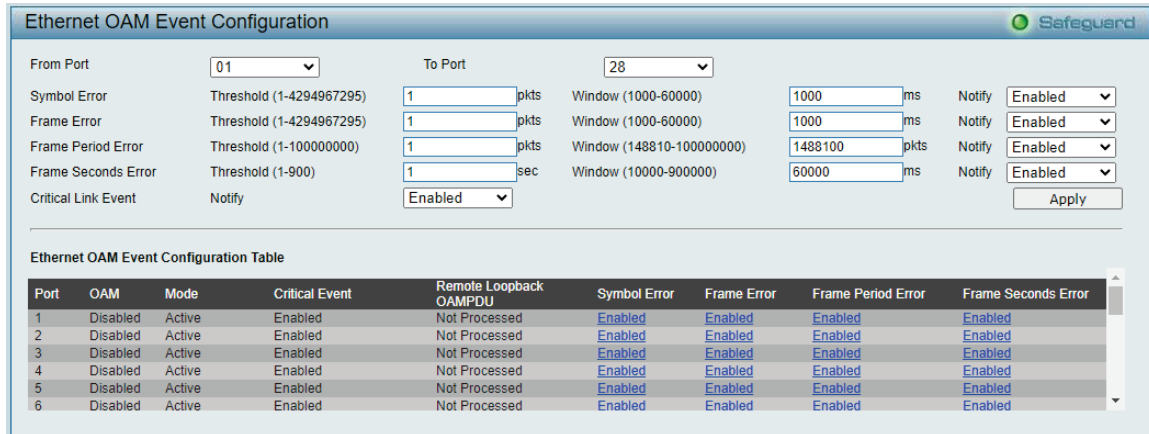


Figure 4.91 - Configuration > Ethernet OAM > Ethernet OAM Event Configuration

**From Port / To Port:** Select a range of ports to be configured.

**Link Event:** Select the link event, **Link Monitor** or **Critical Link Event**.

**Link Monitor:** Select the link monitor. Available options are **Symbol Error**, **Frame Error**, **Frame Period Error**, and **Frame Seconds Error**.

**Threshold (0-4294967295):** Enter the number of error frame or symbol in the period is required to be equal to or greater than in order for the event to be generated.

**Window (1000-60000):** Enter the period of error frame or symbol in milliseconds summary event.

**Notify:** Select the notification to be enabled or disabled.

Click the **Apply** button to accept the changes made.

**Configuration > DDM > DDM Settings**

The Digital Diagnostic Monitoring (DDM) functions allow the user to view the digital diagnostic monitoring status of SFP modules inserting to the Switch and to configure related settings.

The DDM Settings page allows user to configure the action that will occur for specific ports when an exceeding alarm threshold or warning threshold event is encountered.

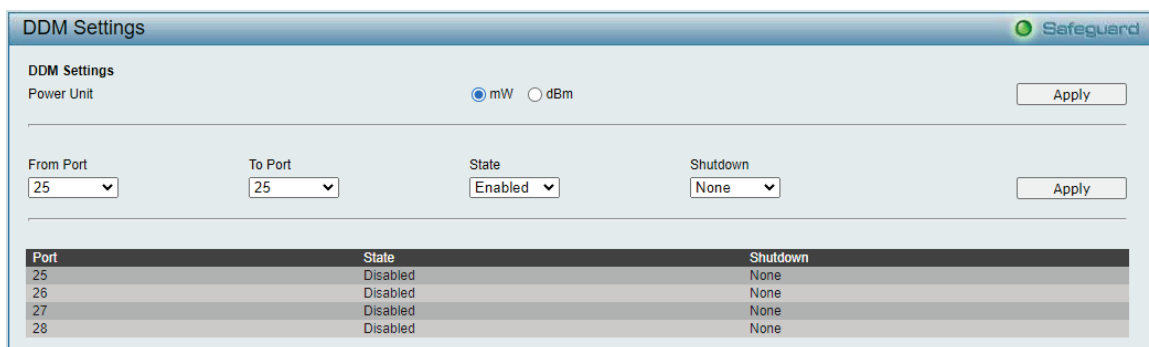


Figure 4.92 - Configuration > DDM > DDM Settings

**Power Unit:** Specifies the power unit for DDM. The options are mW (milliwatts) and dBm (decibel-milliwatts).

**From Port / To Port:** Specifies a port or range of ports to be configured.

**State:** Specifies to enable or disable the DDM settings state.

**Shutdown:** Specifies whether or not to shutdown the port, when the operating parameter exceeds the Alarm or Warning threshold.

Click the **Apply** button to accept the changes made.

**Configuration > DDM > DDM Temperature Settings**

The DDM Temperature Threshold Settings page allows user to configure the DDM temperature threshold for specific ports on the Switch.

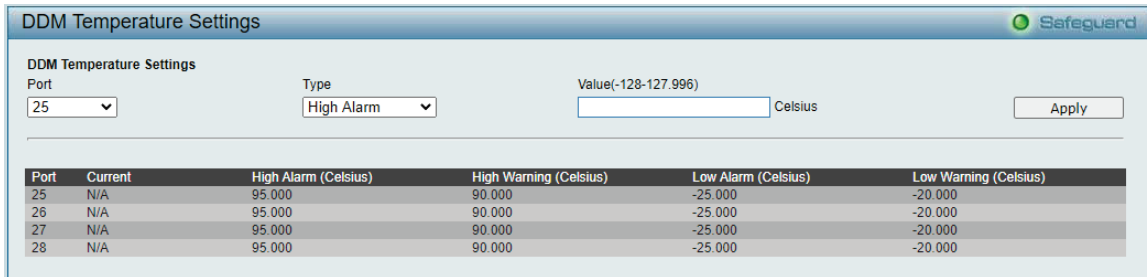


Figure 4.93 - Configuration > DDM > DDM Temperature Settings

**Port:** Specifies the port to be configured.

**Type:** Specifies the type for the operating parameter, the options are High Alarm, Low Alarm, High Warning and Low Warning.

**High Alarm:** Specifies the high threshold for the alarm. When the operating temperature rises above the configured value, the action associated with the alarm is taken.

**Low Alarm:** Specifies the low threshold for the alarm. When the operating temperature falls below the configured value, the action associated with the alarm is taken.

**High Warning:** Specifies the high threshold for the warning. When the operating temperature rises above the configured value, the action associated with the warning is taken.

**Low Warning:** Specifies the low threshold for the warning. When the operating temperature falls below the configured value, the action associated with the warning is taken.

**Value (-128 – 127.996):** Specifies the value for the specified type of port.

Click **Apply** to make the configurations take effect.

**Configuration > DDM > DDM Voltage Settings Threshold Settings**

The DDM Voltage Settings Threshold Settings page is used to configure the DDM voltage threshold for specific ports on the Switch.

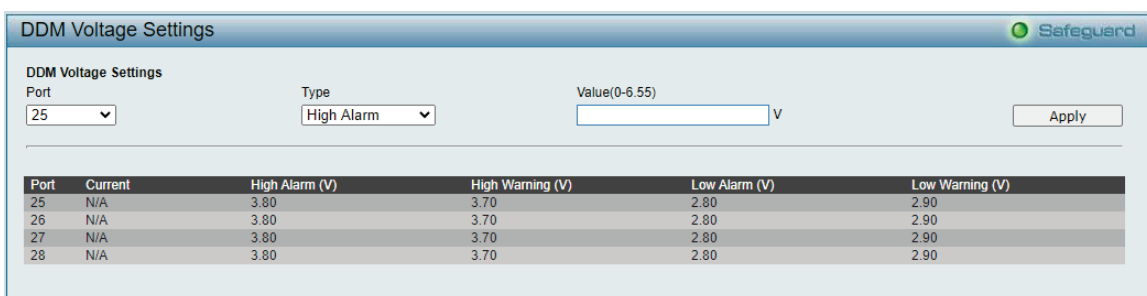


Figure 4.94 - Configuration > DDM > DDM Voltage Settings Threshold Settings

**Port:** Specifies the port to be configured.

**Type:** Specifies the type for the operating parameter, the options are High Alarm, Low Alarm, High Warning and Low Warning.

**High Alarm:** Specifies the high threshold for the alarm. When the operating Voltage rises above the configured value, the action associated with the alarm is taken.

**Low Alarm:** Specifies the low threshold for the alarm. When the operating Voltage falls below the configured value, the action associated with the alarm is taken.

**High Warning:** Specifies the high threshold for the warning. When the operating Voltage rises above the configured value, the action associated with the warning is taken.



**Low Warning:** Specifies the low threshold for the warning. When the operating Voltage falls below the configured value, the action associated with the warning is taken.

**Vaule (0 – 6.55):** Specifies the value for the specified type of port.

Click **Apply** to make the configurations take effect.

**Configuration > DDM > DDM Bias Current Threshold Settings**

The DDM Bias Current Threshold Settings page is used to configure the DDM Bias current threshold for specific ports on the Switch.

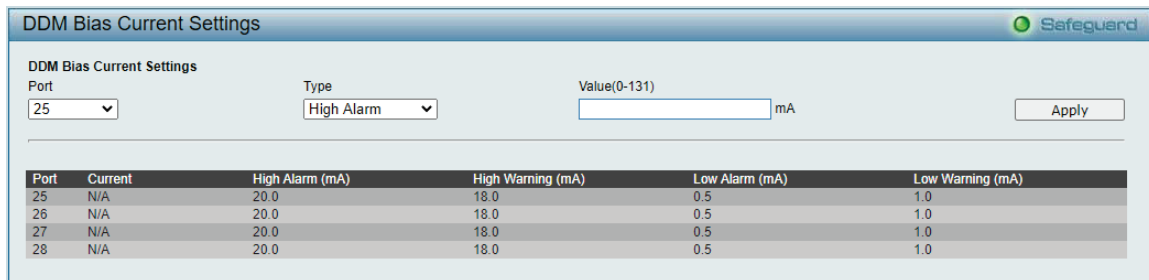


Figure 4.95 - Configuration > DDM > DDM Bias Current Threshold Settings

**Port:** Specifies the port to be configured.

**Type:** Specifies the type for the operating parameter, the options are High Alarm, Low Alarm, High Warning and Low Warning.

**High Alarm:** Specifies the high threshold for the alarm. When the Bias current threshold rises above the configured value, the action associated with the alarm is taken.

**Low Alarm:** Specifies the low threshold for the alarm. When the Bias current threshold falls below the configured value, the action associated with the alarm is taken.

**High Warning:** Specifies the high threshold for the warning. When the Bias current threshold rises above the configured value, the action associated with the warning is taken.

**Low Warning:** Specifies the low threshold for the warning. When the Bias current threshold falls below the configured value, the action associated with the warning is taken.

**Vaule (0 – 131):** Specifies the value for the specified type of port.

Click **Apply** to make the configurations take effect.

**Configuration > DDM > DDM TX Power Threshold Settings**

The DDM TX Power Threshold Settings page is used to configure the threshold of TX power for specific ports on the Switch.

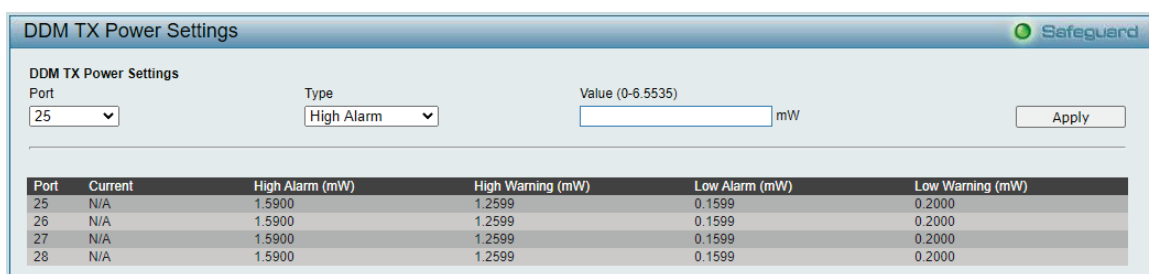


Figure 4.96 - Configuration > DDM > DDM TX Power Threshold Settings

**Port:** Specifies the port to be configured.

**Type:** Specifies the type for the operating parameter, the options are High Alarm, Low Alarm, High Warning and Low Warning.

**High Alarm:** Specifies the high threshold for the alarm. When the TX power threshold rises above the configured value, the action associated with the alarm is taken.

**Low Alarm:** Specifies the low threshold for the alarm. When the TX power threshold falls below the configured value, the action associated with the alarm is taken.

**High Warning:** Specifies the high threshold for the warning. When the TX power threshold rises above the configured value, the action associated with the warning is taken.

**Low Warning:** Specifies the low threshold for the warning. When the TX power threshold falls below the configured value, the action associated with the warning is taken.

**Vaule (0 – 6.5535):** Specifies the value for the specified type of port.

Click **Apply** to make the configurations take effect.

**Configuration > DDM > DDM RX Power Threshold Settings**

The DDM RX Power Threshold Settings page is used to configure the threshold of RX power for specific ports on the Switch.

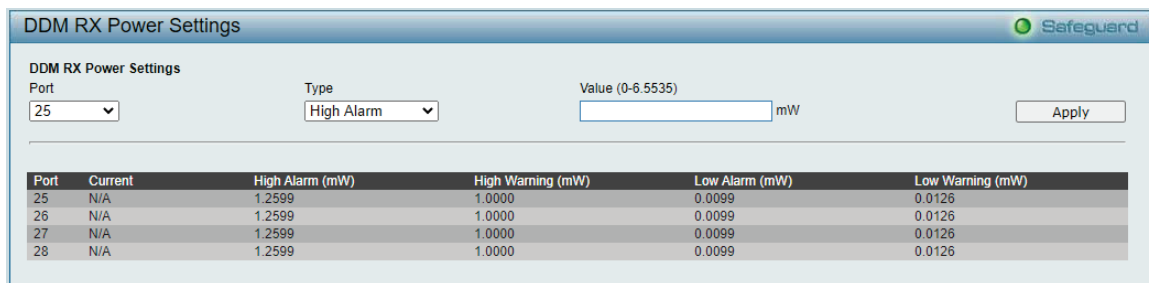


Figure 4.97 - Configuration > DDM > DDM RX Power Threshold Settings

**Port:** Specifies the port to be configured.

**Type:** Specifies the type for the operating parameter, the options are High Alarm, Low Alarm, High Warning and Low Warning.

**High Alarm:** Specifies the high threshold for the alarm. When the RX power threshold rises above the configured value, the action associated with the alarm is taken.

**Low Alarm:** Specifies the low threshold for the alarm. When the RX power threshold falls below the configured value, the action associated with the alarm is taken.

**High Warning:** Specifies the high threshold for the warning. When the RX power threshold rises above the configured value, the action associated with the warning is taken.

**Low Warning:** Specifies the low threshold for the warning. When the RX power threshold falls below the configured value, the action associated with the warning is taken.

**Vaule (0 – 6.5535):** Specifies the value for the specified type of port.

Click **Apply** to make the configurations take effect.

**Configuration > DDM > DDM Status Table**

The DDM Status Table page displays the current operating digital diagnostic monitoring parameters and their values on the SFP module for specified ports.

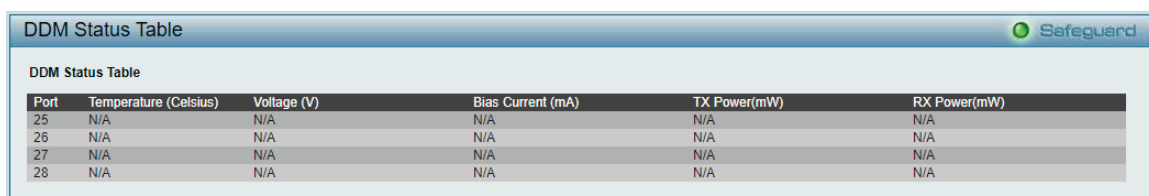


Figure 4.98 - Configuration > DDM > DDM Status Table

**Configuration > DDM > DDM Vendor Info**

The DDM Vendor Info page displays the current vendor’s operating digital diagnostic monitoring parameters and their values on the SFP module for specified ports.

Figure 4.99 - Configuration > DDM > DDM Vendor Info

**Configuration > DULD > DULD Port Settings**

The DULD Port Settings page allows user to configure the unidirectional link detection on ports. Unidirectional link detection provides discovery mechanism based on 802.3ah to discovery its neighbor. If the OAM discovery can complete in configured discovery time, it concludes the link is bidirectional. Otherwise, it starts detecting task to detect the link status.

Port	Admin State	Oper Status	Mode	Link Status	Discovery Time
1	Disabled	Disabled	Normal	Unknown	5
2	Disabled	Disabled	Normal	Unknown	5
3	Disabled	Disabled	Normal	Unknown	5
4	Disabled	Disabled	Normal	Unknown	5
5	Disabled	Disabled	Normal	Unknown	5
6	Disabled	Disabled	Normal	Unknown	5
7	Disabled	Disabled	Normal	Unknown	5
8	Disabled	Disabled	Normal	Unknown	5
9	Disabled	Disabled	Normal	Unknown	5
10	Disabled	Disabled	Normal	Unknown	5
11	Disabled	Disabled	Normal	Unknown	5
12	Disabled	Disabled	Normal	Unknown	5
13	Disabled	Disabled	Normal	Unknown	5
14	Disabled	Disabled	Normal	Unknown	5
15	Disabled	Disabled	Normal	Unknown	5
16	Disabled	Disabled	Normal	Unknown	5
17	Disabled	Disabled	Normal	Unknown	5
18	Disabled	Disabled	Normal	Unknown	5

Figure 4.100 - Configuration > DULD > DULD Port Settings

**From Port / To Port:** Specifies a range of ports to be configured.

**Admin State:** Enable or disable the port unidirectional link detection status. The default is disabled.

**Mode: Specifies the mode of DULD.**

**Normal** – Only log and event when a unidirectional link is detected.

**Shutdown** – If any unidirectional link is detected, disable the port and log an event.

**Discovery Time (5-65535):** Specifies these ports neighbor discovery time. If the discovery is timeout, the unidirectional link detection will start. The default discovery time is 5 seconds.

**Configuration > Multicast Forwarding & Filtering > Multicast Forwarding**

Allow user to create static multicast entry.

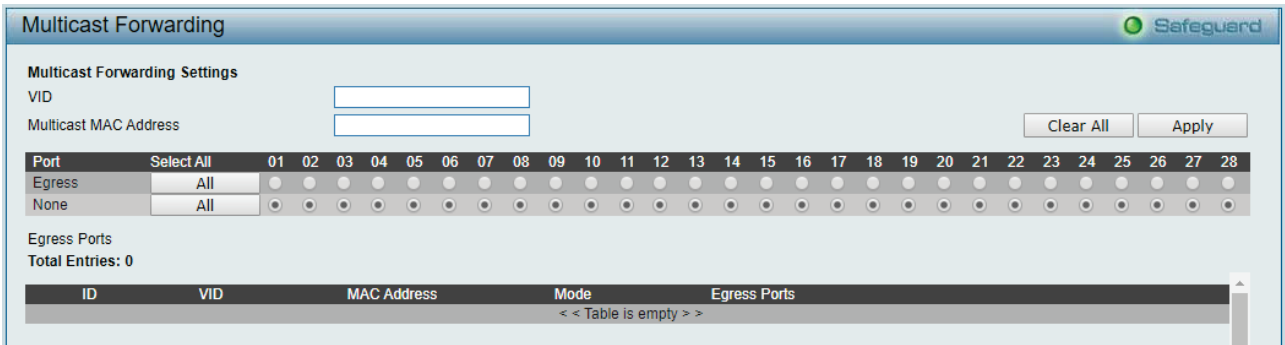


Figure 4.101 - Configuration > Multicast Forwarding & Filter > Multicast Forwarding

**VID:** Specify the VID

**Multicast MAC Address:** Specify the multicast address.

**Egress:** Click the Port Number for multicast traffic.

**Configuration > Multicast Forwarding & Filtering > Multicast Filter Mode**

The Multicast Filtering Mode page allows user to set up the filtering mode.

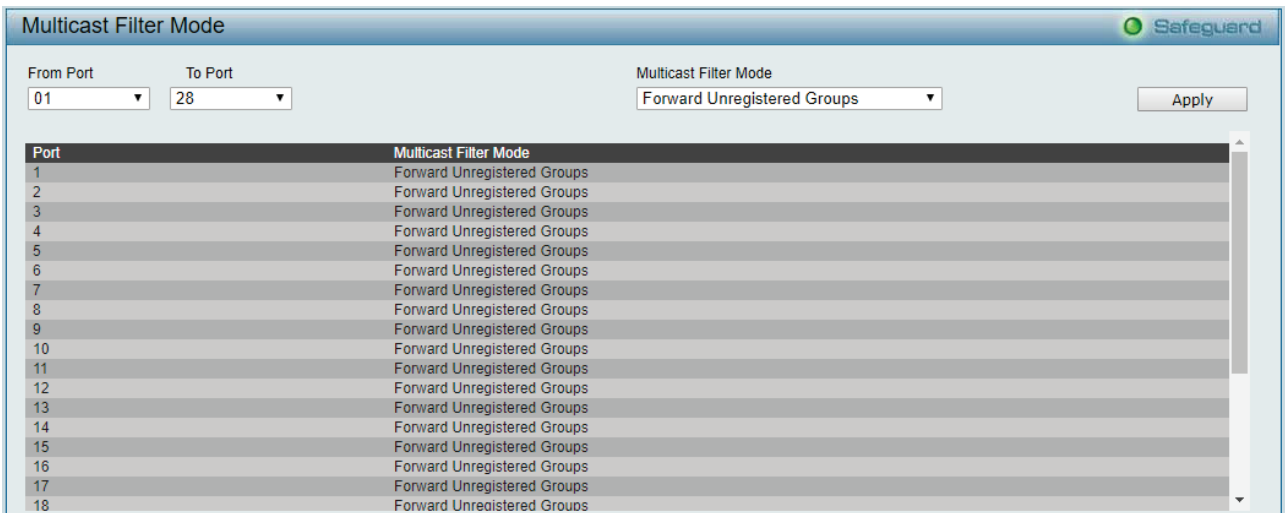


Figure 4.102 - Configuration > Multicast Forwarding & Filtering > Multicast Filtering

**From Port / To Port:** Specify the ports of the VLAN on which the corresponding MAC address belongs to.

**Multicast Filtering Mode:** This drop-down menu allows user to select the action the Switch will take when it receives a multicast packet that is to be forwarded to one of the ports in the range specified above.

**Forward Unregistered Groups** - This will instruct the Switch to forward a multicast packet whose destination is an unregistered multicast group residing within the range of ports specified above.

**Filter Unregistered Groups** - This will instruct the Switch to filter any multicast packets whose destination is an unregistered multicast group residing within the range of ports specified above.

**Configuration > Multicast Forwarding & Filtering > IP Multicast Profile Settings**

The IP Multicast Profile Settings page allows user to configure the IP Multicast Profile.

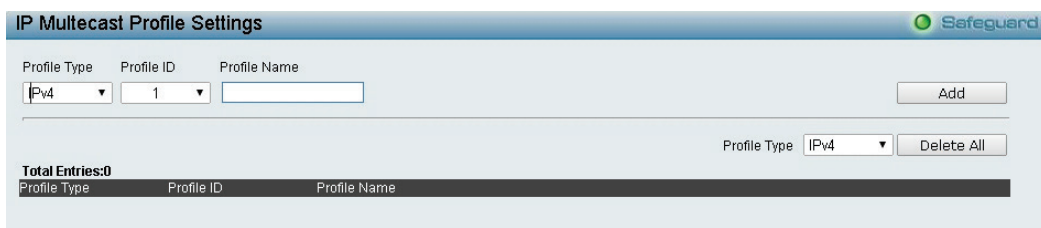


Figure 4.103 - Configuration > IGMP Snooping > IP Multicast Profile Settings

**Profile ID:** Specify the Profile ID.

**Profile Name:** Specify the Profile Name.

Click **Add** to create a new IP Multicast Profile or click **Delete All** to clear all the entries.

**Configuration > Multicast Forwarding & Filtering > Limited Multicast Range Settings**

The Limited Multicast Range Settings page allows user to configure the Limited Multicast. Specify the port range, select Access IP Type is *IPv4* or *IPv6* and select the Access is *Deny* or *Permit* then Click Apply to make the configurations take effect.

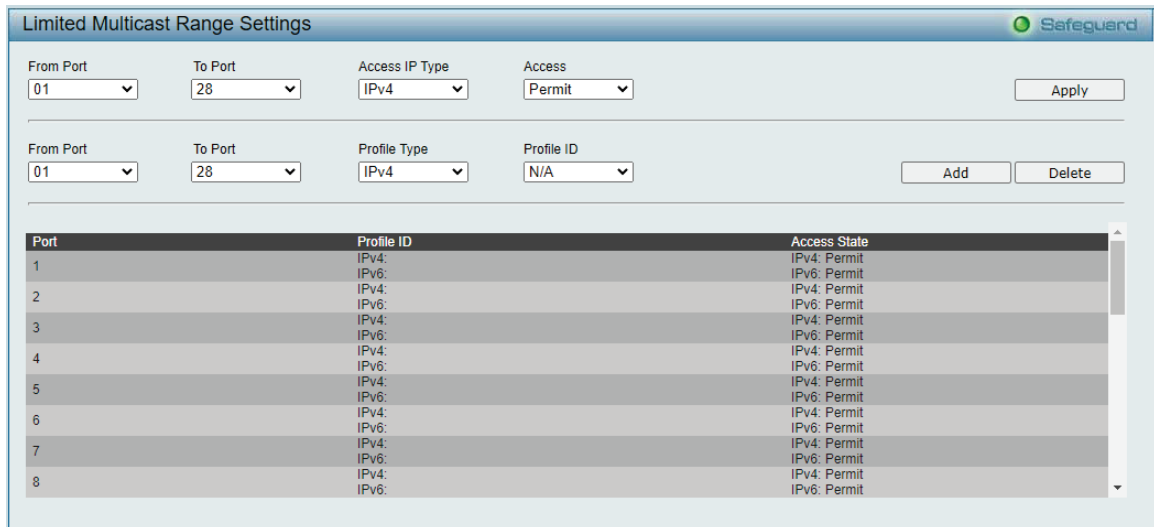


Figure 4.104- Configuration > IGMP Snooping > Limited Multicast Range Settings

**From Port / To Port:** Specify the port ranges to be configured.

**Profile Type:** Specify the profile type is IPv4 or IPv6.

**Profile ID:** Specify the Profile ID.

Click **Add** to create the Profile ID with specified ports or click **Delete** to remove the ports

**Configuration > Multicast Forwarding & Filtering > MAX Multicast Group Settings**

The Max Multicast Group Settings page allows user to configure the max multicast group for IGMP Snooping.

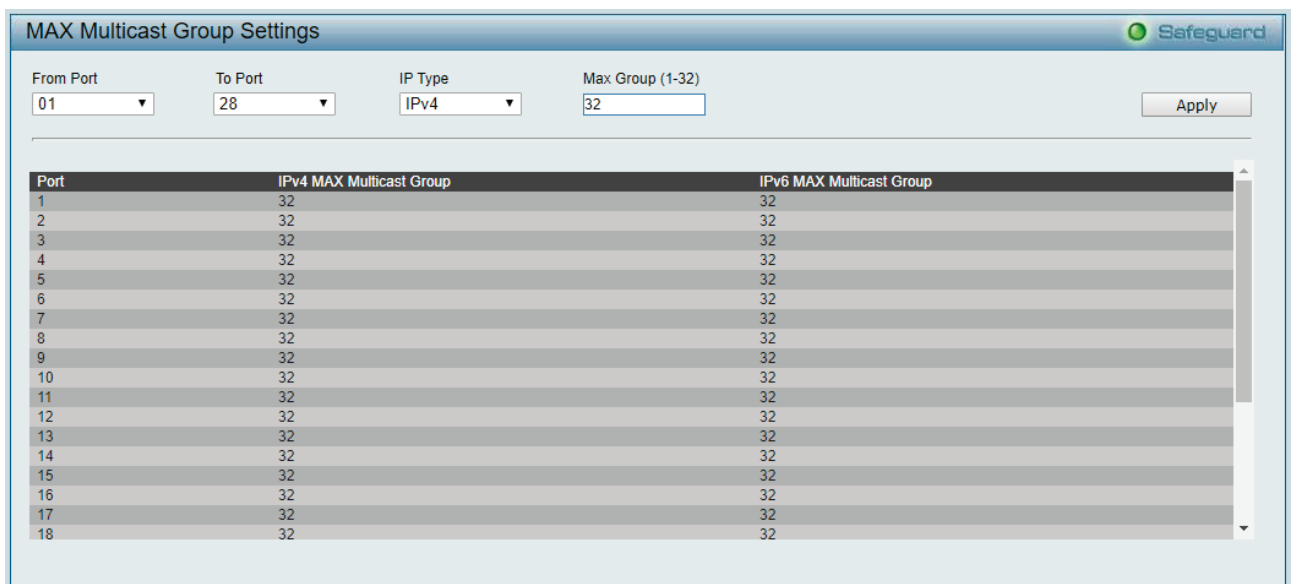


Figure 4.105- Configuration > IGMP Snooping > Max Multicast Group Settings

**From Port / To Port:** Specify the port ranges to be configured.

**IP Type:** Specify the IP type is IPv4 or IPv6.

**Max Group (1-32):** Specify the Max Group to be configured.

**Action:** Use the drop-down menu to select the appropriate action for this rule. The user can select **Drop** to initiate the drop action or the user can select **Replace** to initiate the replace action.

Click Apply to make the configurations take effect.

**QoS > Traffic Control**

The Traffic Control feature provides the ability to control the receive rate of broadcast, multicast, and unknown unicast packets. Once a packet storm has been detected, the Switch will drop packets coming into the Switch until the storm has subsided.

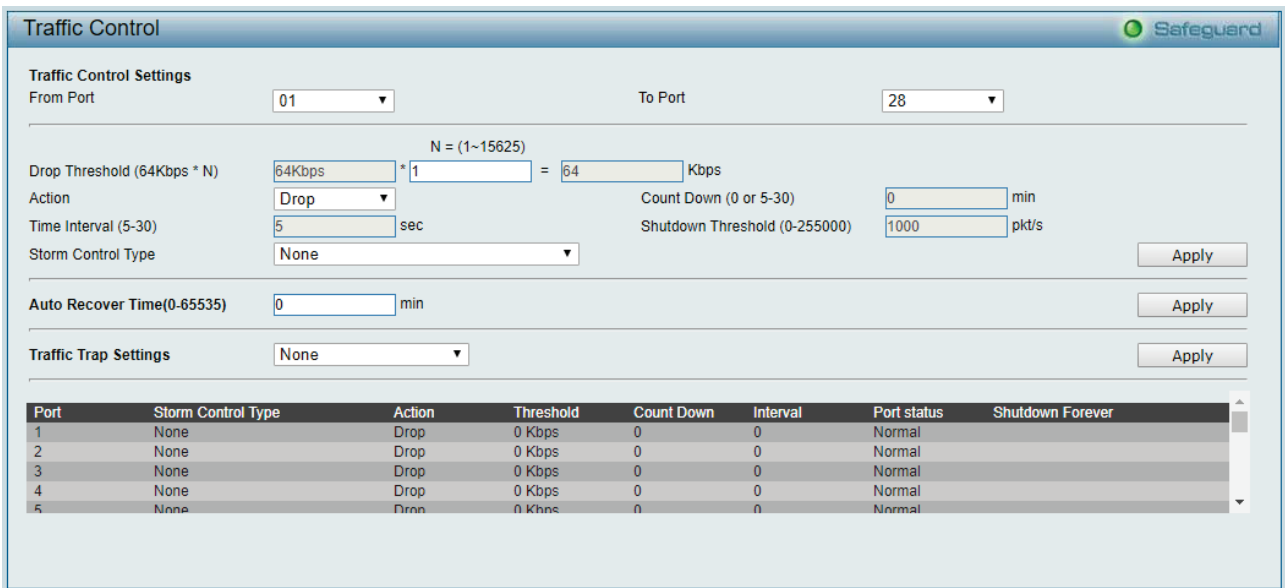


Figure 4.106 – QoS > Traffic Control

Parameter	Description
<b>From Port / To Port</b>	Specify the From and To port(s) to be configured.
<b>Action</b>	<p><b>Drop:</b> Utilizes the hardware Traffic Control mechanism, which means the Switch’s hardware will determine the Packet Storm based on the Threshold value stated and drop packets until the issue is resolved.</p> <p><b>Shutdown:</b> Utilizes the Switch’s software Traffic Control mechanism to determine the Packet Storm occurring. Once detected, the port will deny all incoming traffic to the port except STP BPDU packets, which are essential in keeping the Spanning Tree operational on the Switch. If the countdown timer has expired and yet the Packet Storm continues, the port will be placed in rest mode and if no action is taken will enter auto-recovery mode after a five minute period. Choosing this option obligates the user to configure the interval setting as well, which will provide packet count samplings from the Switch’s chip to determine if a Packet Storm is occurring.</p>
<b>Drop Threshold (64Kbps * N)</b>	Specify the threshold from 64 ~ 1,024,000 Kbit per second, with steps (N) of 64Kbps. N can be from 1 to 16000.
<b>Count Down (0 or 5-30)</b>	The countdown timer is set to determine the amount of time, in minutes, that the Switch will wait before shutting

	down the port that is experiencing a traffic storm. This parameter is only useful for ports configured as Shutdown in their Action field and therefore will not operate for Hardware based Traffic Control implementations. The possible time settings for this field are 0, 5-30 minutes. 0 denotes that the port will never shutdown.
<b>Time Interval (5-30)</b>	The interval will set the time between Multicast and Broadcast packet counts sent from the Switch's chip to the Traffic Control function. These packet counts are the determining factor in deciding when incoming packets exceed the Threshold value. The interval may be set between 5 and 30 seconds with the default setting of 5 seconds.
<b>Shutdown Threshold (0-255000)</b>	Specify the shutdown threshold for traffic threshold.
<b>Storm Control Type</b>	User can select the different Storm type from Broadcast, Multicast, Broadcast + Multicast, Unknown Unicast, Broadcast + Unknown Unicast, Multicast + Unknown Unicast, and Broadcast + Multicast + Unknown Unicast.

Click **Apply** for the settings to take effect.

**Auto Recover Time (0-65535):** Specify the auto recover time. The value is from 0 to 65535.

Click **Apply** for the settings to take effect.

**Traffic Trap Settings:** Specify the traffic trap is **None**, **Storm Occurred**, **Storm Cleared** or **Both**.

Click **Apply** for the settings to take effect.



**NOTE:** Traffic Control cannot be implemented on ports that are set for Link Aggregation.



**NOTE:** Ports that are in the rest mode will be seen as Discarding in Spanning Tree windows and implementations though these ports will still be forwarding BPDUs to the Switch's CPU.



**NOTE:** Ports that are in rest mode will be seen as link down in all windows and screens until it enters the auto-recovery mode or the user recovers these ports by configuring the port state.

### QoS > Bandwidth Control

The Bandwidth Control page allows network managers to define the bandwidth settings for a specified port's transmitting and receiving data rates.

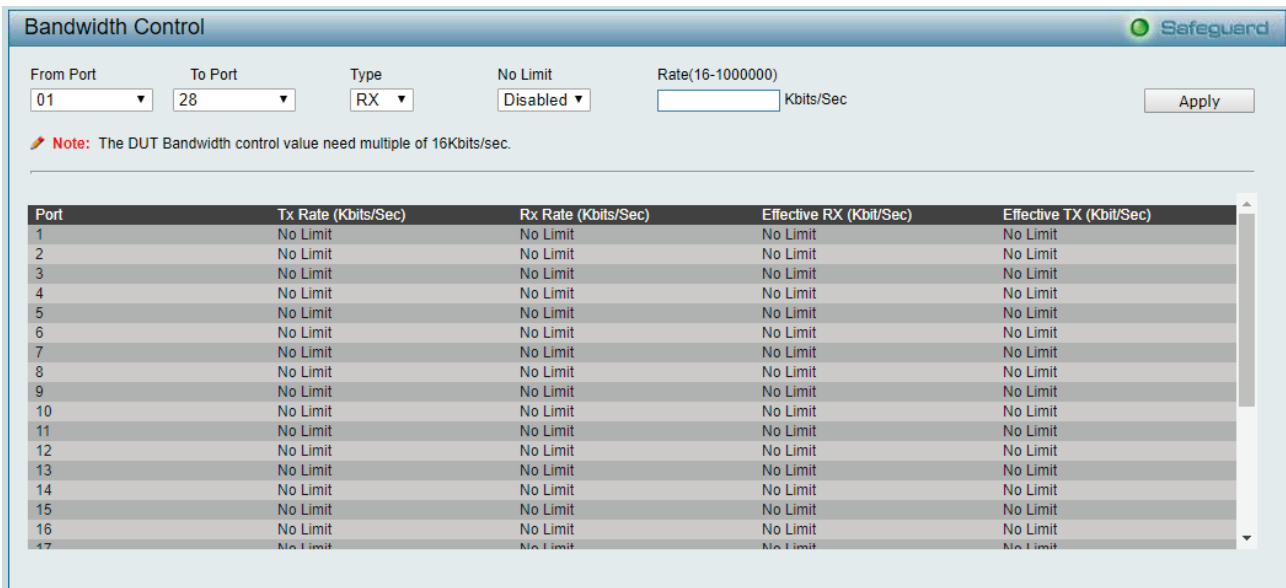


Figure 4.107 – QoS > Bandwidth Control

**From Port / To Port:** A consecutive group of ports may be configured starting with the selected port.

**Type:** This drop-down menu allows user to select between *RX* (receive), *TX* (transmit), and *Both*. This setting will determine whether the bandwidth ceiling is applied to receiving, transmitting, or both receiving and transmitting packets.

**No Limit:** This drop-down menu allows user to specify that the selected port will have no bandwidth limit. *Enabled* disables the limit.

**Rate 16-1000000):** This field allows user to enter the data rate, in Kbits per second, will be the limit for the selected port. The value is between 63 and 1024000.

Click **Apply** to set the bandwidth control for the selected ports.



**NOTE:** The TX rate for Gigabit ports can only be configured in multiples of 1850kbps. If any other value is used, the system automatically rounds it down to the lower multiple of 1850.

**QoS > QoS Settings**

This page allows user to configure Qos port priority and queue mechanism.

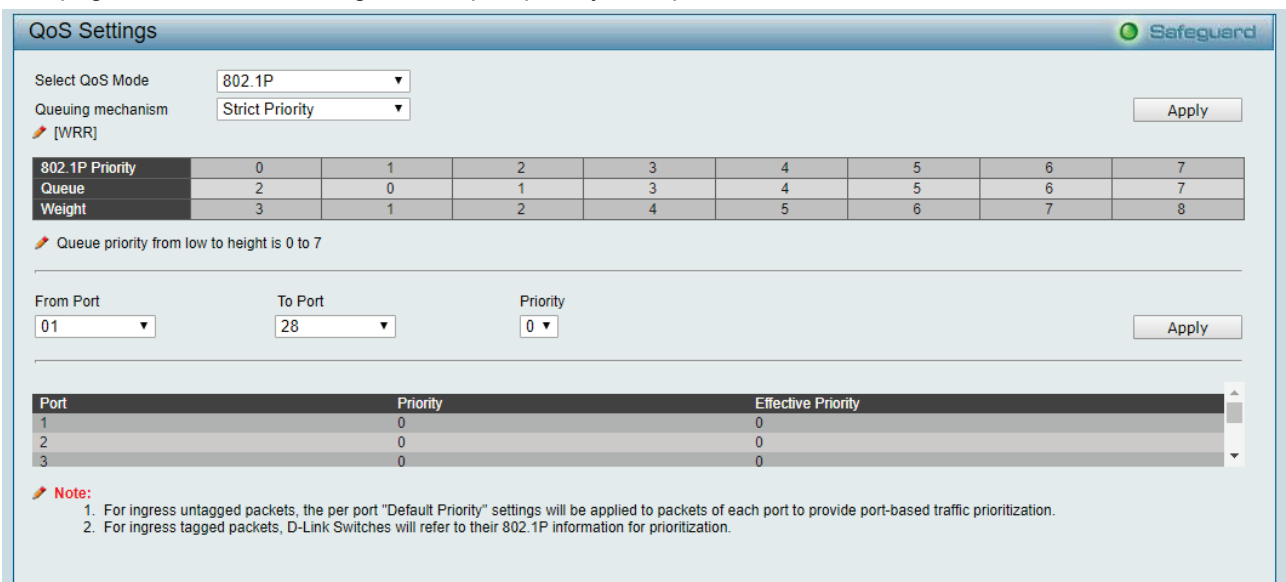




Figure 4.108 – QoS > QoS Setting

- Select QoS Mode:** Select QoS mode from options “Port Base”, “802.1P” and “DSCP”
- Queuing mechanism:** Select options from “Strict Priority” and “WRR”
- From Port / To Port:** Select the port that will port priority would applied
- Priority:** Priority from 0-7

**RMON > RMON Basic Settings**

Users can enable and disable remote monitoring (RMON) status for the SNMP function on the Switch. In addition, RMON Rising and Falling Alarm Traps can be enabled and disabled. Click **Apply** to make effects.



Figure 4.109 - RMON > RMON Basic Settings

**RMON > RMON Ethernet Statistics Configuration**

The RMON Statistics Configuration page displays the information of RMON Ethernet Statistics and allows the user to configure the settings.

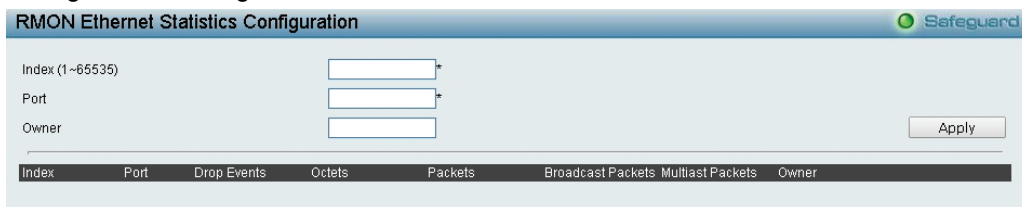


Figure 4.110 - RMON > RMON Ethernet Statistics Configuration

The RMON Ethernet Statistics Configuration contains the following fields:

- Index (1 - 65535):** Indicates the RMON Ethernet Statistics entry number.
- Port:** Specifies the port from which the RMON information was taken.
- Owner:** Displays the RMON station or user that requested the RMON information.

Click **Apply** to make the configurations take effect.

**RMON > RMON History Control Configuration**

The RMON History Control Configuration page contains information about samples of data taken from ports. For example, the samples may include interface definitions or polling periods.

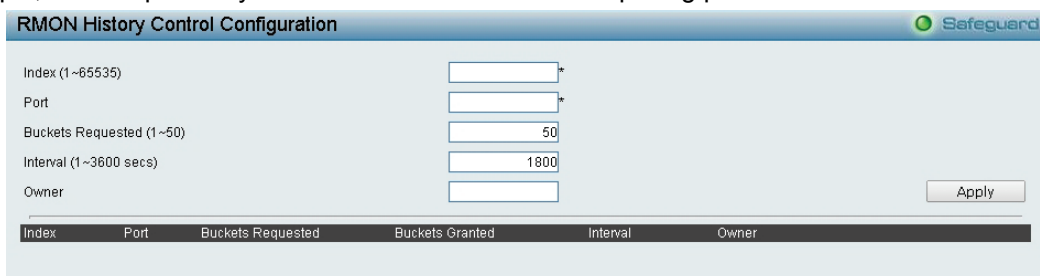


Figure 4.111 - RMON > RMON History Control Configuration

The History Control Configuration contains the following fields:

- Index (1 - 65535):** Indicates the history control entry number.
- Port:** Specifies the port from which the RMON information was taken.
- Buckets Requested (1 ~ 50):** Specifies the number of buckets that the device saves.
- Interval (1 ~ 3600):** Indicates in seconds the time period that samplings are taken from the ports. The field range is 1-3600. The default is 1800 seconds (equal to 30 minutes).

**Owner:** Displays the RMON station or user that requested the RMON information.

Click **Apply** to make the configurations take effect.

### RMON > RMON Alarm Configuration

The RMON Alarm Configuration page allows the user to configure the network alarms. Network alarms occur when a network problem, or event, is detected.

Figure 4.112 - RMON > RMON Alarm Settings

The configuration contains the following fields:

**Index (1 - 65535):** Indicates a specific alarm.

**Variable:** Specify the selected MIB variable value.

**Rising Threshold (0 ~ 2<sup>31</sup>-1):** Displays the rising counter value that triggers the rising threshold alarm.

**Rising Event Index (1 ~ 65535):** Displays the event that triggers the specific alarm. The possible field values are user defined RMON events.

**Owner:** Displays the device or user that defined the alarm.

**Interval (1 ~ 2<sup>31</sup>-1):** Defines the alarm interval time in seconds.

**Sample type:** Defines the sampling method for the selected variable and comparing the value against the thresholds. The possible field values are:

**Delta value** – Subtracts the last sampled value from the current value. The difference in the values is compared to the threshold.

**Absolute value** – Compares the values directly with the thresholds at the end of the sampling interval.

**Falling Threshold (0 ~ 2<sup>31</sup>-1):** Displays the falling counter value that triggers the falling threshold alarm.

**Falling Event Index (1 ~ 65535):** Displays the event that triggers the specific alarm. The possible field values are user defined RMON events.

Click **Apply** to make the configurations take effect.

### RMON > RMON Event Configuration

The RMON Event page contains fields for defining, modifying and viewing RMON events statistics.

Figure 4.113 - RMON > RMON Event Configuration

The RMON Events Page contains the following fields:

**Index (1~ 65535):** Displays the event.

**Description:** Specifies the user-defined event description.

**Type:** Specifies the event type. The possible values are:

**None** – Indicates that no event occurred.

**Log** – Indicates that the event is a log entry.

**SNMP Trap** – Indicates that the event is a trap.

**Log and Trap** – Indicates that the event is both a log entry and a trap.

**Community:** Specifies the community to which the event belongs.

**Owner:** Specifies the time that the event occurred.

Click **Apply** to add a new RMON event.

### Security > Trusted Host

Use Trusted Host function to manage the switch from a remote station. User can specify up to ten designated management stations networks by defining the IP address/Subnet Mask as seen in the figure below.

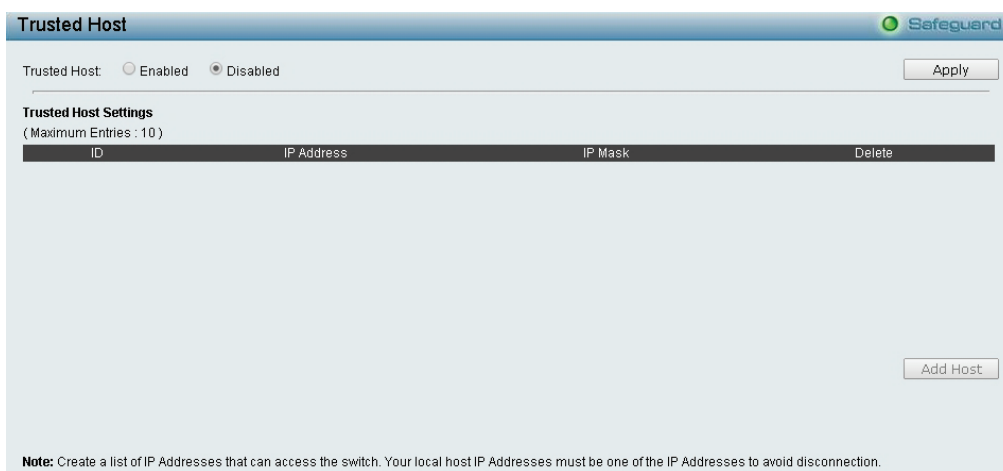


Figure 4.114 - Security > Trusted Host

To define a management station IP setting, click the **Add Host** button and type in the IP address and Subnet mask. Click the **Apply** button to save the settings. User may permit only single or a range of IP addresses by different IP mask settings, the format can either be 192.168.1.1/255.255.255.0 or 192.168.0.1/24. Please see the example below for permitting the IP range

IP Address	Subnet Mask	Permitted IP
192.168.0.1	255.255.255.0	192.168.0.1~192.168.0.255
172.17.5.215	255.0.0.0	172.0.0.1~172.255.255.255

To delete the IP address, simply click the **Delete** button. Check the unwanted address, and then click **Apply**.

### Security > Safeguard Engine

D-Link's **Safeguard Engine** is a robust and innovative technology that automatically throttles the impact of packet flooding into the switch's CPU. This function helps protect the Switch from being interrupted by malicious viruses or worm attacks. This option is enabled by default.

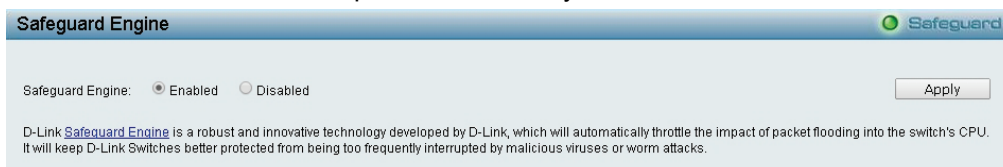


Figure 4.115 – Security > Safeguard Engine

### Security > Port Security

Port Security is a security feature that prevents unauthorized computers (with source MAC addresses) unknown to the Switch prior to stopping auto-learning processing from gaining access to the network.

A given ports' (or a range of ports') dynamic MAC address learning can be stopped such that the current source MAC addresses entered into the MAC address forwarding table cannot be changed once the port is enabled.

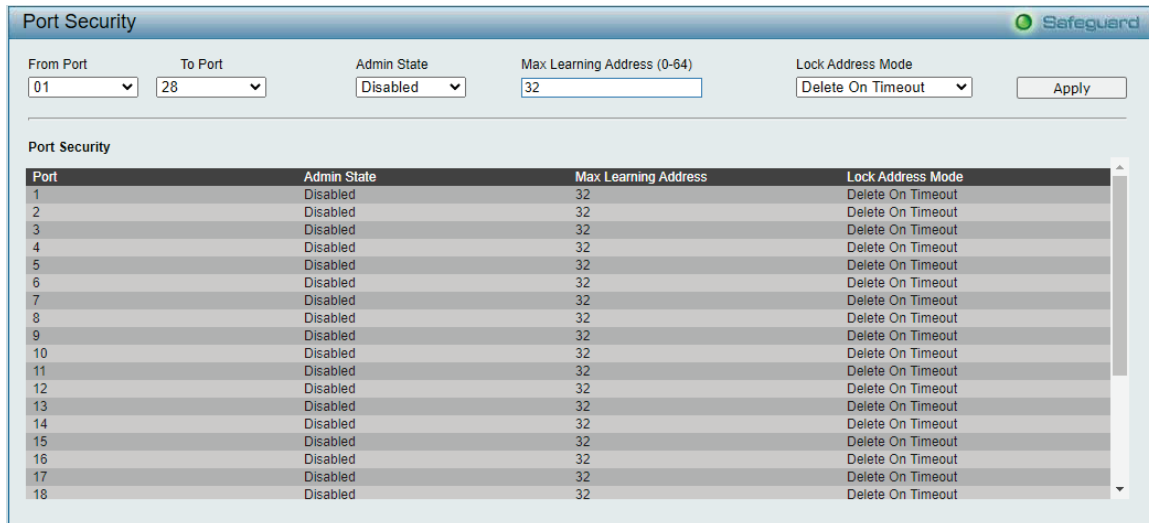


Figure 4.116 - Security > Port Security

The Port Security page contains the following fields:

- From Port/To Port:** A consecutive group of ports may be configured starting with the selected port.
- Admin State:** This pull-down menu allows users to enable or disable Port Security (locked MAC address table for the selected ports).
- Max. Learning Address (0-64):** The number of MAC addresses that will be in the MAC address-forwarding table for the selected switch and group of ports.
- Lock Address Mode:** This pull-down menu allows user to select how the MAC address table locking will be implemented on the Switch, for the selected group of ports. The options are:
  - Delete On Reset** – The locked addresses will not age out until the Switch has been reset.
  - Delete On Timeout** – The locked addresses will age out after the aging timer expires.
  - Permanent** – The locked addresses will not age out after the aging timer expires.

Click **Apply** to make configurations make effects.

**Security > Port Security FDB Entry**

The page displays the MAC entries that trigger port security reaction.

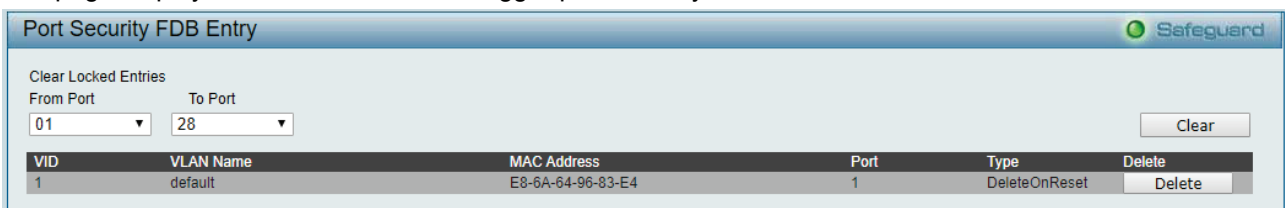


Figure 4.117 - Configuration > Port Security FDB Entry

By click **Delete**, the MAC entry will be released for Port Security FDB.

**Security > 802.1X > 802.1X Settings**

Network switches provide easy and open access to resources by simply attaching a client PC. Unfortunately this automatic configuration also allows unauthorized personnel to easily intrude and possibly gain access to sensitive data.

IEEE-802.1X provides a security standard for network access control, especially in Wi-Fi wireless networks. 802.1X holds a network port disconnected until authentication is completed. The switch uses Extensible Authentication Protocol over LANs (EAPOL) to exchange authentication protocol client identity (such as a

user name) with the client, and forward it to another remote RADIUS authentication server to verify access rights. The EAP packet from the RADIUS server also contains the authentication method to be used. The client can reject the authentication method and request another, depending on the configuration of the client software and the RADIUS server. Depending on the authenticated results, the port is either made available to the user, or the user is denied access to the network.

The RADIUS servers make the network a lot easier to manage for the administrator by gathering and storing the user lists.

**802.1X Settings**

802.1X:  Enabled  Disabled Forward BPDU: Enabled

Authentication Mode: Port Based Authentication Protocol: Local

**802.1X Port Access Control**

From Port: 01 To Port: 28

QuietPeriod (0-65535): 60 sec. SuppTimeout (1-65535): 30 sec.

ServerTimeout (1-65535): 30 sec. MaxReq (1-10): 2 times

TxPeriod (1-65535): 30 sec. ReAuthPeriod (1-65535): 3600 sec.

ReAuthentication: Disabled Port Control: ForceAuthorized

Capability: None Direction: Both

Refresh Apply

Port	AdmDir	OperDir	Port Control	Auth Status	Tx Period	Quiet Period	Supp Timeout	Server Timeout	Max Req	ReAuth Period	ReAuth	Capability
1	Both	Both	Auto	Authorized	30	60	30	30	2	3600	Disable	None
2	Both	Both	Auto	Authorized	30	60	30	30	2	3600	Disable	None

Figure 4.118 - Security > 802.1X > 802.1X Settings

By default, 802.1X is disabled. To use EAP for security, select enabled and set the **Authentication Mode** and **Authentication Protocol** then click **Apply**.

**Authentication Mode:** Indicates the 802.1X mode enabled on the device. The possible field values are:

**Port Based** – Enables 802.1X on ports. This is the default value.

**MAC Based** – Enables 802.1X on MAC addresses.

**Authentication Protocol:** Indicates the 802.1X Protocol on the device. The possible field values are *Local* and *RADIUS EAP*.

**From Port/To Port:** Enter the port or ports to be set.

**QuietPeriod (0 – 65535 sec):** Sets the number of seconds that the switch remains in the quiet state following a failed authentication exchange with the client. Default is 60 seconds.

**ServerTimeout (1 – 65535 sec):** Sets the amount of time the switch waits for a response from the client before resending the response to the authentication server. Default is 30 seconds.

**TxPeriod (1 – 65535 sec):** This sets the TxPeriod of time for the authenticator PAE state machine. This value determines the period of an EAP Request/Identity packet transmitted to the client. Default is 30 seconds.

**ReAuthentication:** Determines whether regular reauthentication will take place on this port. The default setting is *Disabled*.

**Capability:** Indicates the capability of the 802.1X. The possible field values are:

**Authenticator** – Specify the Authenticator settings to be applied on a per-port basis.

**None** – Disable 802.1X functions on the port.

**SuppTimeout (1 – 65535 sec):** This value determines timeout conditions in the exchanges between the Authenticator and the client. Default is 30 seconds.

**MaxReq (1 – 10):** This parameter specifies the maximum number of times that the switch retransmits an EAP request (md-5challenge) to the client before it times out the authentication session. Default is 2 times.

**ReAuthPeriod (1 – 65535 sec):** A constant that defines a nonzero number of seconds between periodic reauthentication of the client. The default setting is 3600 seconds.

**Port Control:** This allows user to control the port authorization state.

Select **ForceAuthorized** to disable 802.1X and cause the port to transition to the authorized state without any authentication exchange required. This means the port transmits and receives normal traffic without 802.1X-based authentication of the client.

If **ForceUnauthorized** is selected, the port will remain in the unauthorized state, ignoring all attempts by the client to authenticate. The Switch cannot provide authentication services to the client through the interface.

If **Auto** is selected, it will enable 802.1X and cause the port to begin in the unauthorized state, allowing only EAPOL frames to be sent and received through the port. The authentication process begins when the link state of the port transitions from down to up, or when an EAPOL-start frame is received. The Switch then requests the identity of the client and begins relaying authentication messages between the client and the authentication server.

The default setting is *Auto*.

**Direction:** Sets the administrative-controlled direction on the port. The possible field values are:

**Both** – Specify the control is exerted over both incoming and outgoing traffic through the controlled port selected in the first field.

**In** – Disables the support in the present firmware release.

Click **Apply** to make the configurations take effect.

### Security > 802.1X > 802.1X User

The **802.1X User** page allows user to set different local users on the Switch. Enter a **802.1X User** name, **Password** and **Confirm Password**. Properly configured local users will be displayed in the table.

Figure 4.119 - Security > 802.1X > 802.1X User

Click **Add** to add a new 802.1X user.

### Security > 802.1X > Radius Accounting Settings

The page allows user to turn of accounting state in 802.1x.

Figure 4.120 - Security > 802.1X > Radius Accounting Settings

### Security > 802.1X > 802.1X Authentication RADIUS Server

The 802.1X Authentication RADIUS of the Switch allows user to facilitate centralized user administration as well as providing protection against a sniffing, active hacker.

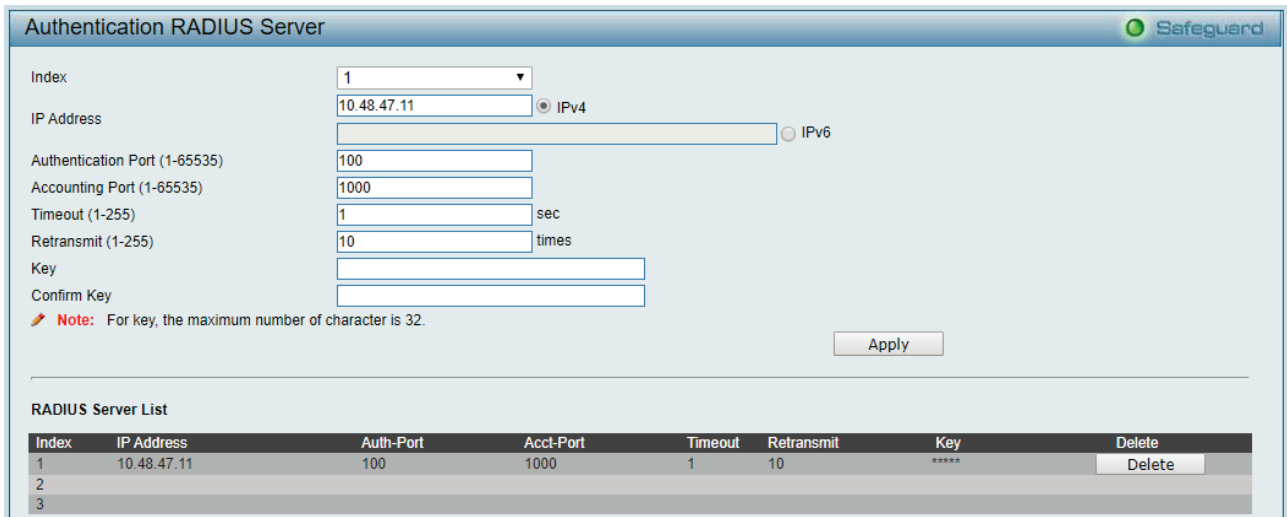


Figure 4.121 - Security > 802.1X > 802.1X Authentication RUDIUS

**Index:** Choose the desired RADIUS server to configure: 1, 2 or 3.

**IP Address:** Select IPv4 or IPv6 and enter the IP address.

**Authentication Port (1 - 65535):** Set the RADIUS authentic server(s) UDP port. The default port is 1812.

**Accounting Port (1 - 65535):** Set the RADIUS account server(s) UDP port. The default port is 1813.

**Timeout (1 – 255 sec):** This field will set the time the Switch will wait for a response of authentication from the user. The user may set a time between 1 and 255 seconds. The default setting is 5 seconds.

**Retransmit (1 – 255 times):** This command will configure the maximum number of times the Switch will accept authentication attempts. Users failing to be authenticated after the set amount of attempts will be denied access to the Switch and will be locked out of further authentication attempts. Command line interface users will have to wait 60 seconds before another authentication attempt. Telnet and web users will be disconnected from the Switch. The user may set the number of attempts from 1 to 255. The default setting is 2.

**Key:** Set the key the same as that of the RADIUS server.

**Confirm Key:** Confirm the shared key is the same as that of the RADIUS server.

Click **Apply** to make the configurations take effect.

**Security > 802.1X > 802.1X Guest VLAN**

The 802.1X Guest VLAN page allows user to set a Guest VLAN, and the user must first configure a normal VLAN which can be enabled here for Guest VLAN status.

Enter the pre-configured VLAN name to create as a Guest 802.1X VLAN and select the port or ports. Click **Apply** to implement the settings.

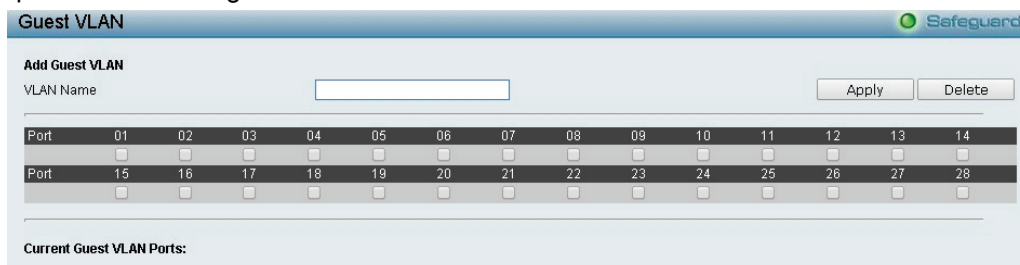


Figure 4.122 - Security > 802.1X > 802.1X Guest VLAN

**Security > MAC Address Table > Static MAC**

Allow user to create static MAC address entry into forwarding table. This feature usually used in the port connected to certain devices that are permanent used in network, for example: DHCP servers, syslog server, network gateway location, etc.

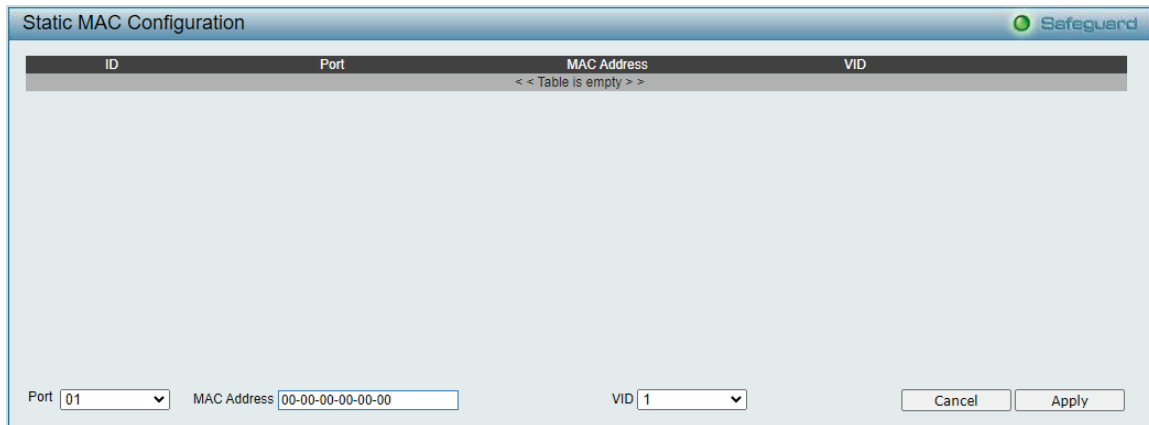


Figure 4.123 – Security > MAC Address Table > Static Mac Address

The **Static MAC Address Lists** table displays the static MAC addresses connected, as well as the VID.

**Add Static MAC Address:** you need to select the assigned Port number. Enter both the Mac Address and VID, and then Click **Add**. Click **Delete** to remove one entry or click **Delete all** to clear the list.

**Security > MAC Address Table > Dynamic Forwarding Table**

For each port, this table displays the MAC address learned by the Switch. To add a MAC address to the Static Mac Address List, click the **Add** checkbox, and then click **Apply** associated with the identified address.

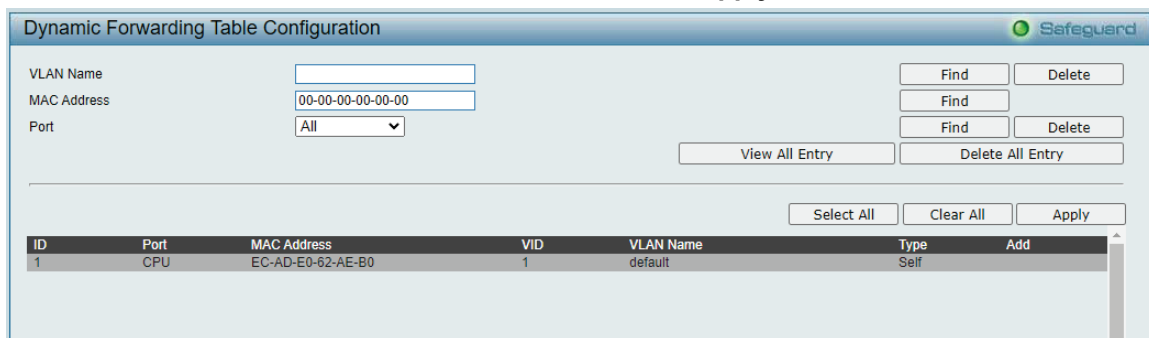


Figure 4.124 – Security > MAC Address Table > Dynamic Forwarding Table

**Security > Access Authentication Control > Authentication Policy Settings**

This feature will enable an administrator-defined authentication policy for users trying to access the Switch. When enabled, the device will check the Login Method List and choose a technique for user authentication upon login.

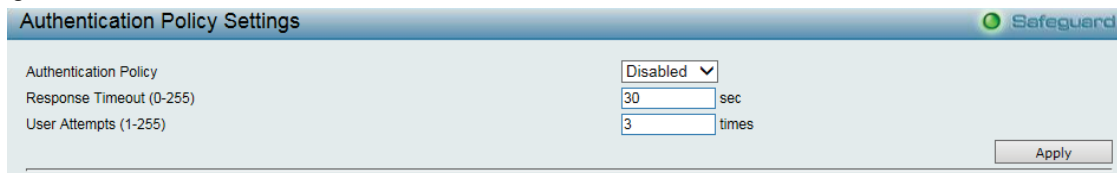


Figure 4.125 – Security > Access Authentication control > Authentication Policy Settings

**Authentication Policy:** Use the pull-down menu to enable or disable the Authentication Policy on the Switch.

**Response Timeout (0 - 255):** This field will set the time the Switch will wait for a response of authentication from the user. The user may set a time between 0 and 255 seconds. The default setting is 30 seconds.

**User attempts (1 - 255):** This command will configure the maximum number of times the Switch will accept authentication attempts. Users failing to be authenticated after the set amount of attempts will be denied access to the Switch and will be locked out of further authentication attempts. Command line interface users



will have to wait 60 seconds before another authentication attempt. Telnet and web users will be disconnected from the Switch. The user may set the number of attempts from 1 to 255. The default setting is 3.

Click **Apply** to make the configurations take effect.

### **Security > Access Authentication Control > Application Authentication Settings**

The Application Authentication Settings page allows user to configure switch configuration applications (Console, Telnet, SSH, HTTP) for login at the user level and at the administration level (Enable Admin) utilizing a previously configured method list.

Application	Login Method List	Enable Method List
Console	default	default
Telnet	default	default
SSH	default	default
HTTP	default	default

Figure 4.126 – Security > Access Authentication control > Application Authentication Settings

**Application:** Lists the configuration applications on the Switch. The user may configure the Login Method List and Enable Method List for authentication for Console, Telnet application, SSH and the WEB (HTTP) application.

**Login Method List:** Using the pull-down menu, configure an application for normal login on the user level, utilizing a previously configured method list. The user may use the default Method List or other Method List configured by the user.

**Enable Method List:** Using the pull-down menu, configure an application for normal login on the user level, utilizing a previously configured method list. The user may use the default Method List or other Method List configured by the user.

Click **Apply** to implement configuration changes.

### **Security > Access Authentication Control > Authentication Server Group**

A server group is a technique used to group TACACS+ and RADIUS server hosts into user-defined categories for authentication using method lists. The user may define the type of server group by protocol or by previously defined server group. The Switch has three built-in Authentication Server Groups that cannot be removed but can be modified.

To add a user-defined group to the list, click the **Add** button in the **Authentication Server Group** page.

Group Name	Edit	Delete
tacacs+	Edit	Delete
radius	Edit	Delete

Figure 4.127 – Security > Access Authentication control > Authentication Server Group

Simply enter a group name of no more than 15 alphanumeric characters to define the user group to add. After clicking **Apply**, the new user-defined group will be displayed in the **Server Group** table. Here, it can be configured as the user desires.

F

The Switch has two built-in Authentication Server Groups that cannot be removed but can be modified. To modify a particular group, click **Edit** button, which will then display the following window.

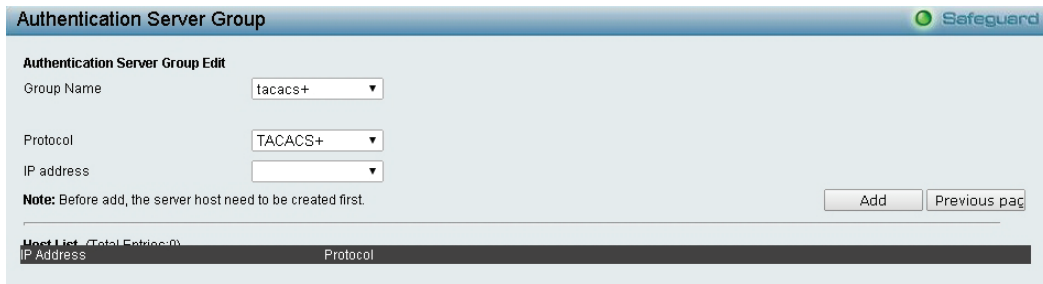


Figure 4.128 – Security > Access Authentication control > Authentication Server Group-Edit

Select **Group Name**, **Protocol** and **IP address** then click **Add** to implement the changes.



**NOTE:** The user must configure Authentication Server Hosts using the Authentication Server Hosts page before adding hosts to the list. Authentication Server Hosts must be configured for their specific protocol on a remote centralized server before this function can work properly.



**NOTE:** The two built in server groups can only have server hosts running the same TACACS daemon. The TACACS+ and RADIUS protocols are separate entities and are not compatible with each other.

**Security > Access Authentication Control > Authentication Server**

This Authentication Server page will set user-defined **Authentication Server Hosts** for the TACACS+ and RADIUS security protocols on the Switch. When a user attempts to access the Switch with Authentication Policy enabled, the Switch will send authentication packets to a remote TACACS+ or RADIUS server host on a remote host. The TACACS+ or RADIUS server host will then verify or deny the request and return the appropriate message to the Switch. More than one authentication protocol can be run on the same physical server host but, remember that TACACS+ and RADIUS are separate entities and are not compatible with each other. The maximum supported number of server hosts is 16.

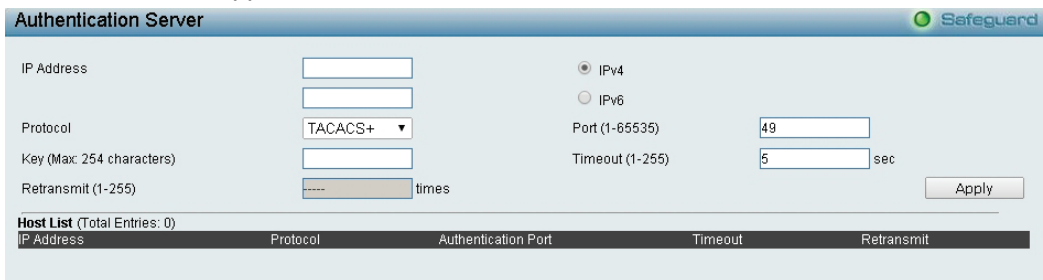


Figure 4.129 – Security > Access Authentication control > Authentication Server

To add an Authentication Server Host:

**IP Address:** Select IPv4 or IPv6 and enter the IP address.

**Protocol:** The protocol used by the server host. The user may choose one of the following:

**TACACS+ –** Enter this parameter if the server host utilizes the TACACS+ protocol.

**RADIUS –** Enter this parameter if the server host utilizes the RADIUS protocol.

**Key:** Authentication key to be shared with a configured TACACS+ or RADIUS servers only. Specify an alphanumeric string up to 254 characters.

**Port (1 - 65535):** Enter a number between 1 and 65535 to define the virtual port number of the authentication protocol on a server host. The default port number is 49 for TACACS+ server and 1813 for RADIUS servers but the user may set a unique port number for higher security.

**Timeout (1 - 255):** Enter the time in seconds the Switch will wait for the server host to reply to an authentication request. The default value is 5 seconds.

**Retransmit (1 - 255):** Enter the value in the retransmit field to change how many times the device will resend an authentication request when the TACACS server does not respond.

Click **Apply** to add a new Authentication Server Host.



**NOTE:** More than one authentication protocol can be run on the same physical server host.

### **Security > Access Authentication Control > Login Method Lists**

This feature will configure a user-defined or default Login Method List of authentication techniques for users logging on to the Switch. Successful login using any of these techniques will give the user a "User" privilege only. To upgrade his or her status to the administrator level, the user must use the **Enable Admin** window, in which the user must enter a previously configured password, set by the administrator.

The Switch contains one Method List that is set and cannot be removed, yet can be modified. To delete a Login Method List defined by the user, click **Delete** button. To modify the Login Method List, click **Edit** button.

Method List Name	Priority 1	Priority 2	Priority 3	Priority 4	
default	local	----	----	----	Edit Delete

Figure 4.130 – Security > Access Authentication control > Login Method Lists

To define a Login Method List, set the following parameters and click **Apply**:

**Method List Name:** Enter a method list name defined by the user of up to 15 characters.

**Priority 1, 2, 3, 4:** The user may add one, or a combination of up to four of the following authentication methods to this method list:

**none** – Adding this parameter will require an authentication to access the Switch.

**local** – Adding this parameter will require the user to be authenticated using the local user account database on the Switch.

**tacacs+** – Adding this parameter will require the user to be authenticated using the TACACS+ protocol from a remote TACACS+ server.

**radius** – Adding this parameter will require the user to be authenticated using the RADIUS protocol from a remote RADIUS server.

### **Security > Access Authentication Control > Enable Method Lists**

The Enable Method Lists page is used to set up Method Lists to promote users with user level privileges to Administrator (Admin) level privileges using authentication methods on the Switch. Once a user acquires normal user level privileges on the Switch, he or she must be authenticated by a method on the Switch to gain administrator privileges on the Switch, which is defined by the Administrator. A maximum of eight Enable Method Lists can be implemented on the Switch, one of which is a default Enable Method List. This default Enable Method List cannot be deleted but can be configured.

To delete an Enable Method List defined by the use, click Delete button to the entry desired to be deleted. To modify and Enable Method List, click **Edit** button to make the changes and click **Apply**.

Figure 4.131 – Security > Access Authentication control > Enable Method Lists

To define an Enable Login Method List, set the following parameter and click **Apply**:

**Method List Name:** Enter a method list name defined by the user of up to 15 characters.

**Priority 1, 2, 3, 4:** The user may add one, or a combination of up to four of the following authentication methods to this method list:

**none** – Adding this parameter will require an authentication to access the Switch.

**local** – Adding this parameter will require the user to be authenticated using the local user account database on the Switch.

**tacacs+** – Adding this parameter will require the user to be authenticated using the TACACS+ protocol from a remote TACACS+ server.

**radius** – Adding this parameter will require the user to be authenticated using the RADIUS protocol from a remote RADIUS server.

#### Security > Access Authentication Control > Local Enable Password Settings

The Local Enable Password Settings page allows user to configure the locally enabled password. When a user chooses the "local\_enable" method to promote user level privileges to administrator privileges, he or she will be prompted to enter the password configured here that is locally set on the Switch.

Figure 4.132 – Security > Access Authentication control > Local Enable Password Settings

To set the Local Enable Password, set the following parameters and click **Apply**:

**Old Local Enable Password:** If a password was previously configured for this entry, enter it here in order to change it to a new password.

**New Local Enable Password:** Enter the new password that user specified for the Switch to authenticate users attempting to access Administrator Level privileges on the Switch. The user may set a password of up to 15 characters.

**Confirm Local Enable Password:** Confirm the new password entered above. Entering a different password here from the one set in the New Local Enabled field will result in a fail message.

#### Security > Traffic Segmentation

This feature provides administrators to limit traffic flow from a single port to a group of ports on a single Switch. This method of segmenting the flow of traffic is similar to using VLANs to limit traffic, but is more restrictive.



Figure 4.133 – Security > Traffic Segmentation

To configure traffic segmentation specify a port or All ports from the switch, using the **Port** pull-down menu and select **Port Map** then click **Apply** to enter the settings into the Switch’s **Traffic Segmentation** table. Click **Select All** to select all port maps or click **Clear** button to uncheck port maps.

**Security > DoS Prevention Settings**

The DoS is a malicious attack against a network. This attack is designed to stop a network from functioning by flooding it with useless traffic. Symptoms of a malicious attack include the inability to access any web site or a particular web site being unavailable and network performance slowing down.

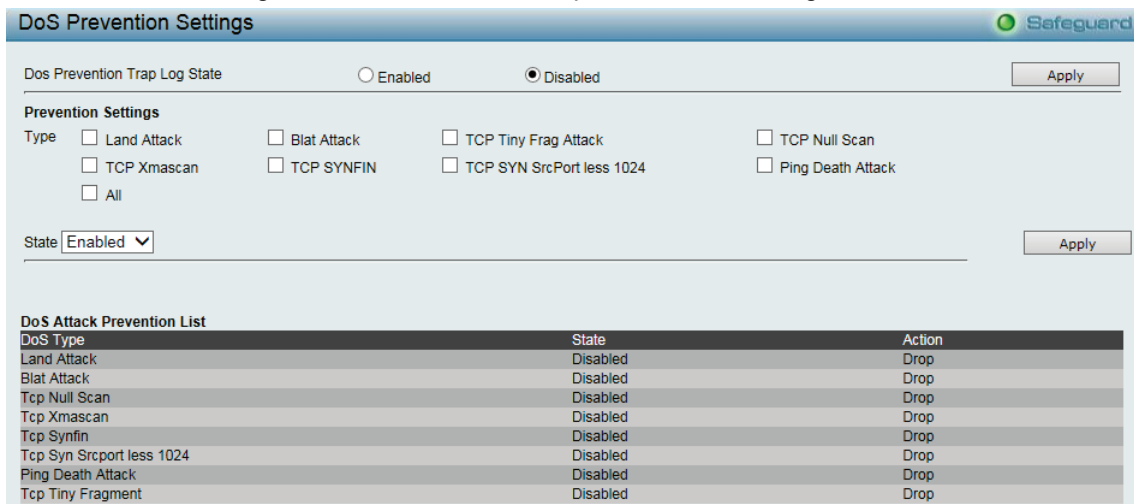


Figure 4.134 – Security > DoS Prevention Settings

**Prevention Settings:**

**Type:** Select the attack types to be prevented. The types are *Land Attack*, *TCP Tine Frag Attack*, *TCP Null Scan*, *TCP Xmascan*, *TCP SYNFIN*, *TCP SYN SrcPortless 1024*, *Ping Death Attack* or *All*.

**State:** Specify the state to be enabled or disabled.

Click **Apply** to make the configurations take effect

**Security > Smart Binding > Smart Binding Settings**

The primary purpose of Smart Binding is to restrict client access to a switch by enabling administrators to configure pairs of client MAC and IP addresses that are allowed to access networks through a switch.

The Smart Binding function is port-based, meaning that a user can enable or disable the function on any individual port. Once Smart Binding is enabled on a switch port, the switch will restrict or allow client access by checking the pair of IP-MAC addresses with the pre-configured database, also known as the “IMPB white list”.

Users can enable or disable the **Packet Inspection** and **DHCP Snooping** on the Switch.

The 'Smart Binding Settings' section includes the following fields:

- From Port:** 01
- To Port:** 28
- Admin State:** Disabled
- ARP Inspection:** Disabled
- ND Inspection:** Disabled
- IP Inspection:** Disabled
- Port Protocol:** ALL
- Allow Zero IP:** Disabled
- Forward DHCP Packet:** Enabled
- DHCP Snooping:** Disabled
- Max Entry:** No Limit
- Max Entry (IPv6):** No Limit
- DHCPv4 Vlan List:** (Empty text box)
- DHCPv6 Vlan List:** (Empty text box)

An 'Apply' button is located to the right of the DHCPv4 and DHCPv6 Vlan List fields.

The 'IMPB Setting' section is a table with the following columns: Port, Admin State, ARP Inspection, ND Inspection, IP Inspection, Port Protocol, Allow Zero IP, Forward DHCP Packet, DHCP Snooping, Max Entry, Max Entry (IPv6), DHCPv4 Vlan List, and DHCPv6 Vlan List. The table contains 10 rows of data, all with 'Admin State' set to 'Disabled' and 'Max Entry' set to 'No Limit'.

Port	Admin State	ARP Inspection	ND Inspection	IP Inspection	Port Protocol	Allow Zero IP	Forward DHCP Packet	DHCP Snooping	Max Entry	Max Entry (IPv6)	DHCPv4 Vlan List	DHCPv6 Vlan List
1	Disabled	Disabled	Disabled	Disabled	ALL	Disabled	Enabled	Disabled	No Limit	No Limit		
2	Disabled	Disabled	Disabled	Disabled	ALL	Disabled	Enabled	Disabled	No Limit	No Limit		
3	Disabled	Disabled	Disabled	Disabled	ALL	Disabled	Enabled	Disabled	No Limit	No Limit		
4	Disabled	Disabled	Disabled	Disabled	ALL	Disabled	Enabled	Disabled	No Limit	No Limit		
5	Disabled	Disabled	Disabled	Disabled	ALL	Disabled	Enabled	Disabled	No Limit	No Limit		
6	Disabled	Disabled	Disabled	Disabled	ALL	Disabled	Enabled	Disabled	No Limit	No Limit		
7	Disabled	Disabled	Disabled	Disabled	ALL	Disabled	Enabled	Disabled	No Limit	No Limit		
8	Disabled	Disabled	Disabled	Disabled	ALL	Disabled	Enabled	Disabled	No Limit	No Limit		
9	Disabled	Disabled	Disabled	Disabled	ALL	Disabled	Enabled	Disabled	No Limit	No Limit		
10	Disabled	Disabled	Disabled	Disabled	ALL	Disabled	Enabled	Disabled	No Limit	No Limit		

Figure 4.135 – Security &gt; Smart Binding &gt; Smart Binding Settings

The Smart Binding Settings page contains the following fields:

**From Port/ To Port:** Select a range of ports to set for IP-MAC-port binding.

**Admin State:** Use the drop-down menu to enable or disable these ports for Smart Binding.

**Enabled** –Enable Smart Binding with related configurations to the ports

**Disabled** –Disable Smart Binding.

**ARP Inspection:** If ARP inspection is enabled, the Switch will inspect incoming ARP packets and compare them with the Switch’s Smart Binding white list entries. If the IP-MAC pair of an ARP packet is not found in the white list, the Switch will block the MAC address. A major benefit of Loose state is that it uses less CPU resources. However, it cannot block malicious users who send only unicast IP packets. An example of this is that a malicious user can perform DoS attacks by statically configuring the ARP table on their PC. In this case, the Switch cannot block such attacks because the PC will not send out ARP packets.

**IP Inspection:** When IP Inspection is enabled, and ARP Inspection is disabled, all non-IP packets are forwarded by default. If **ARP Inspection** and **IP Inspection** mode are enabled, the Switch will inspect all incoming ARP and IP packets and compare them to the IMPB white list. If the IP-MAC pair find a match in the white list, the packets from that MAC address are unblocked. If not, the MAC address pair will stay blocked. While the mode examines every ingress ARP and IP packet, it enforces better security.

**Allow Zero IP:** Enable or disable to allow zero IP to configure the state which allows ARP packets with 0.0.0.0 source IP to bypass.

**Forward DHCP Packet:** Enable or disable to forward DHCP packet.

**DHCP Snooping:** By enable DHCP Snooping, the switch will snoop the packets sent from DHCP Server and clients, and update information to the White List.

**Max Entry:** Specifies the max entries of Smart Binding. The range is between 1 and 10, or No Limit.

**Max Entry (IPv6):** Specifies the IPv6 max entries of Smart Binding. The range is between 1 and 10, or No Limit.

Click **Apply** to make configurations make effects.

### **Security > Smart Binding > Smart Binding**

The Smart Binding page allows the user to create Static IP-MAC-Port Binding entries on the Switch.

Figure 4.136 – Security &gt; Smart Binding &gt; Smart Binding

The Manual Binding Settings contains the following fields:

**From Port / To Port:** Specifies the port ranges for MAC address to bind to the IP address of Binding list.

**IP Address:** Specifies the IP address to bind to the MAC address set below.

**MAC Address:** Specifies the MAC address to bind to the IP address set above.

Click **Add** to add a new entry.

**Auto Scan:** Specifies to scan connected devices in a range of IP address.

**IP Address From/To:** Specifies the range of IP Address to scan all devices in the network.

Click **Scan** and the search results will be listed in below table.

**Binding:** check the box to select desired binding devices.

**Apply:** click **Apply** to set IP-MAC-Port Binding entries.”

**Select All:** to check the boxes of Binding for all found devices.

**Clear All:** to cancel the box of Binding.

#### **Security > Smart Binding > White List**

When IP+ARP Inspection Mode were selected, the White List page displays finished IP-MAC-Port Binding entries from page Smart Binding. Only IP packets or ARP packets carrying matched IP-MAC-Port information can access to the switch. User can cancel a device’s authorization by deleting it from the table.

Figure 4.137 – Security &gt; Smart Binding &gt; White List

Click **Select All** to select all entries of the table or click **Clean** to select none entries. Please keep at least one management host in the White List.

#### **Security > Smart Binding > Black List**

The Black List page shows unauthorized accesses. When ARP Inspection is selected and a device sends out an ARP packet containing unmatched IP-MAC-Port information, the device will be forbidden and listed here.

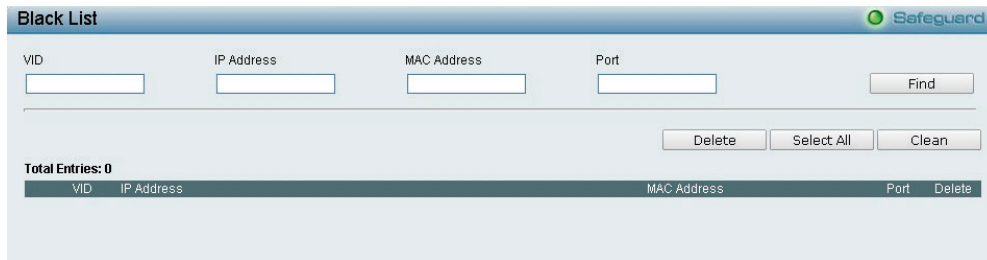


Figure 4.138 – Security > Smart Binding > Black List

By giving conditions, desired devices information can be screened out below then click **Find** to search for a list of the entry:

**VID:** Enter the VLAN ID number of the device.

**IP Address:** Enter the IP Address of the device.

**MAC Address:** Enter the MAC Address of the device.

**Port:** Enter the port number which the device connects.

Check a box of **Delete** column to release an entry from the forbidden list then click **Apply** to delete an entry from the list.

Click **Select All** to select all entries, or click **Clean** to select none of the entries.

**Security > Smart Binding > DHCP Snooping List**

The DHCP Snooping List page shows the DHCP Snooping list.

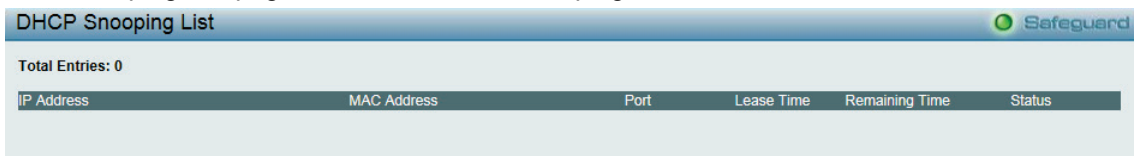


Figure 4.139 – Security > Smart Binding > DHCP Snooping List

**Monitoring > Statistics**

The Statistics screen displays the status of each port packet count.

Port	TxOK	RxOK	TxError	RxError
1	0	0	0	0
2	0	0	0	0
3	0	0	0	0
4	0	0	0	0
5	0	0	0	0
6	0	0	0	0
7	0	0	0	0
8	0	0	0	0
9	0	0	0	0
10	0	0	0	0
11	69434	43107	0	0
12	0	0	0	0
13	0	0	0	0

Figure 4.140 – Monitoring > Statistics

**Refresh All:** Renews the details collected and displayed.

**Clear All:** To reset the details displayed.

**TxOK:** Number of packets transmitted successfully.

**RxOK:** Number of packets received successfully.

**TxError:** Number of transmitted packets resulting in error.

**RxError:** Number of received packets resulting in error.

To view the statistics of individual ports, click one of the linked port numbers for details.



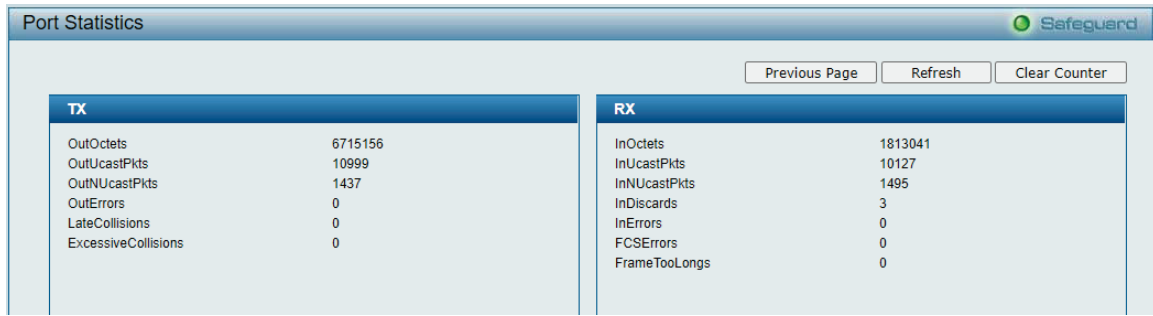


Figure 4.141 – Monitoring > Port Statistics

**Previous Page:** Go back to the Statistics main page.

**Refresh:** To renew the details collected and displayed.

**Clear Counter:** To reset the details displayed.

**Monitoring > Session Table**

The Session Table allows the user to view detailed information on the current configuration session of the Switch. Information such as the Session ID of the user, initial Login Time, Live Time, configuration connection From the Switch, Level and Name of the user are displayed. Click Reload to refresh this window.

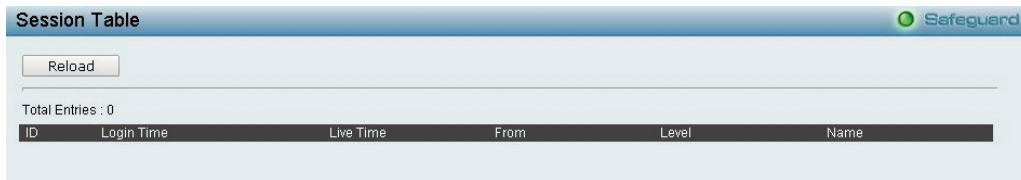


Figure 4.142 – Monitoring > Session Table

**Monitoring > CPU Utilization**

The CPU Utilization displays the percentage of the CPU being used, expressed as an integer percentage and calculated as a simple average by time interval. The window will automatically refresh with new updated statistics.

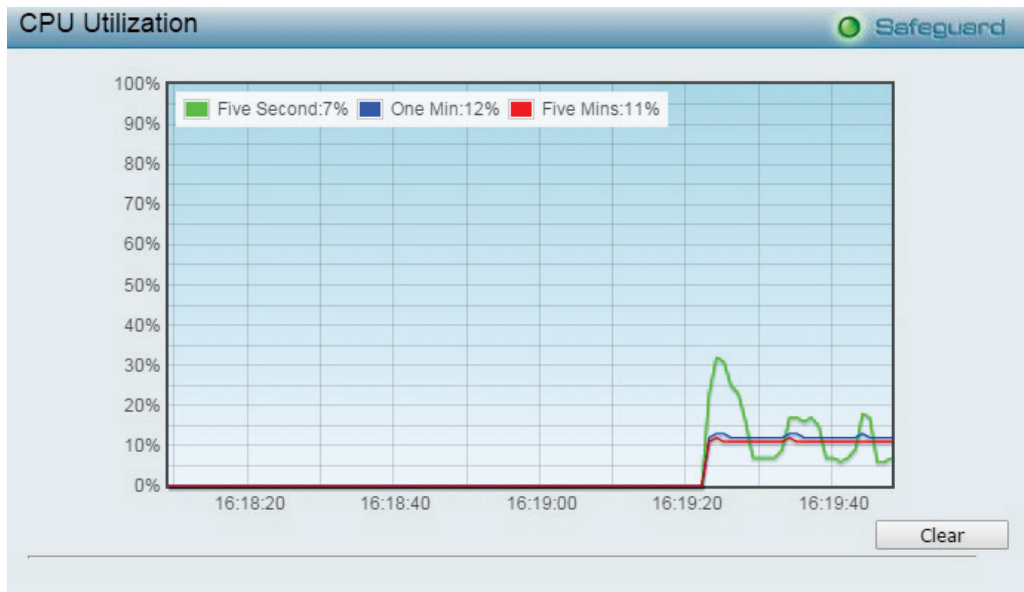


Figure 4.143 – Monitoring > CPU Utilization

**Clear:** Clicking this button clears all statistics counters on this window.

**Monitoring > Memory Utilization**

The Memory Utilization displays the percentage of the memory being used, expressed as an integer percentage and calculated as a simple average by time interval. Click **Apply** to implement the configured settings. The window will automatically refresh with new updated statistics.

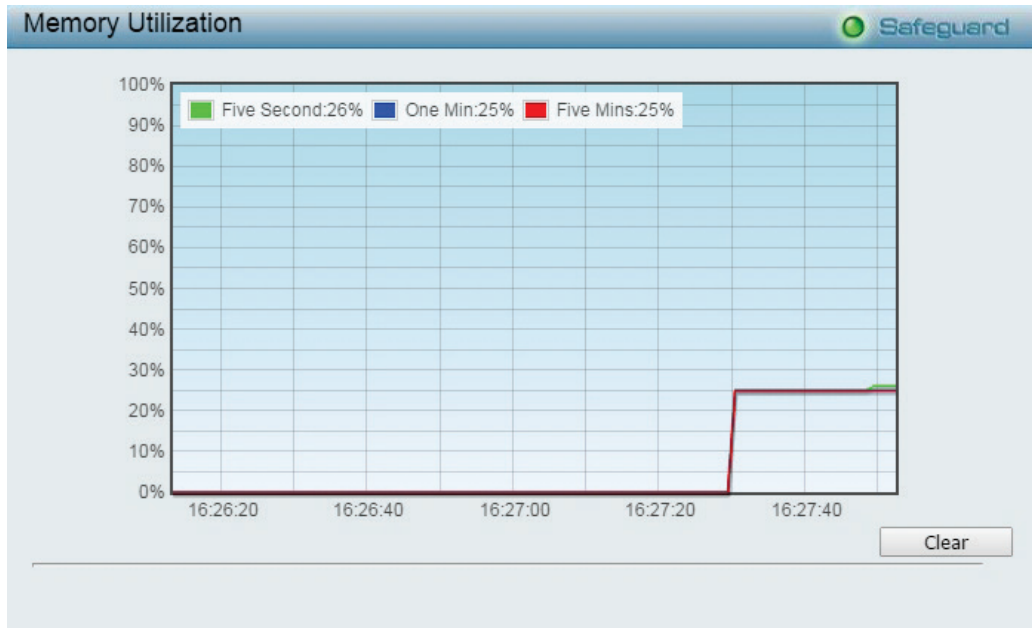


Figure 4.144 – Monitoring > Memory Utilization

The information is described as follows:

**Time Interval:** Select the desired setting between 1s and 60s, where "s" stands for seconds. The default value is *one* second.

**Record Number:** Select number of times the Switch will be polled between 20 and 200. The default value is 200.

**Show/Hide:** Check whether to display *Five Secs*, *One Min*, and/or *Five Mins*.

**Clear:** Clicking this button clears all statistics counters on this window.

**Monitoring > Port Utilization**

The Port Utilization page displays the percentage of the total available bandwidth being used on the port.

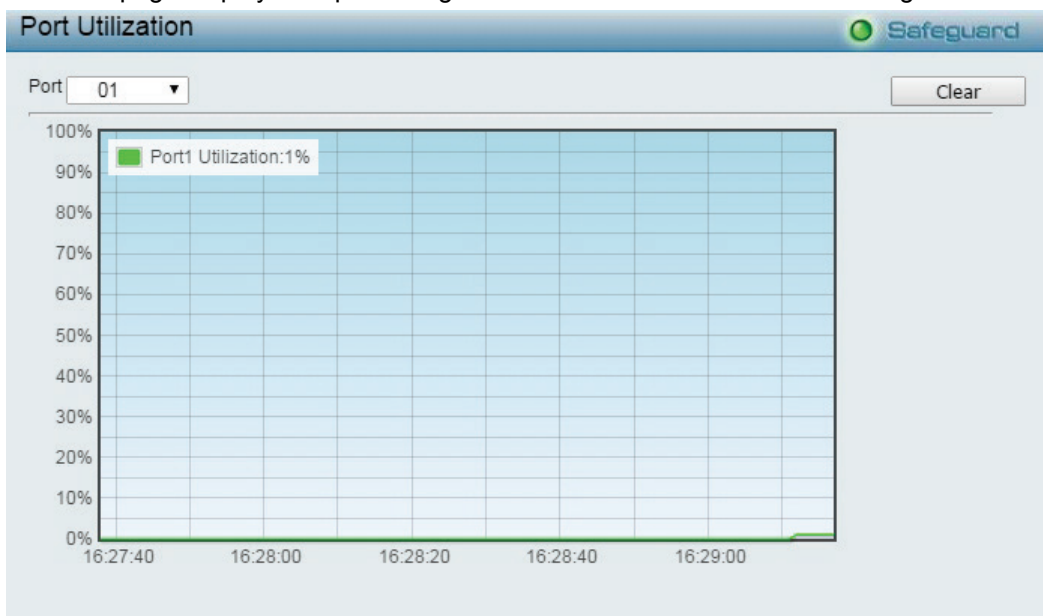


Figure 4.145 – Monitoring > Port Utilization

The user may use the real-time graphic of the Switch at the top of the web page to view utilization statistics per port by clicking on a port. Click Apply to make the configurations take effect. The following field can be set:

**Time Interval:** Select the desired setting between 1s and 60s, where "s" stands for seconds. The default value is one second.

**Record Number:** Select number of times the Switch will be polled between 20 and 200. The default value is 200.

**Show/Hide:** Check whether to display Utilization.

**Clear:** Clicking this button clears all statistics counters on this window.

**Monitoring > Packet Size**

The Web Manager allows packets received by the Switch, arranged in six groups and classed by size, to be viewed as either a line graph or a table. Two windows are offered. To select a port to view these statistics for, select the port by using the **Port** pull-down menu. The user may also use the real-time graphic of the Switch at the top of the web page by simply clicking on a port.



Figure 4.146 – Monitoring > Packet Size

To view the **Packet Size Analysis Table**, click the link [View Table](#), which will show the following table:

Packet Size Table		
<a href="#">View LineChart</a>		
64	Frames	Frame/Sec
64	13083	190
65-127	2099	10
128-255	9	0
256-511	292	2
512-1023	503	7
1024-1518	0	0

Figure 4.147 – Monitoring > Packet Size Table

The following fields can be set or viewed:

**Time Interval:** Select the desired setting between 1s and 60s, where “s” stands for seconds. The default value is one second.

**Record Number:** Select number of times the Switch will be polled between 20 and 200. The default value is 200.

**64:** The total number of packets (including bad packets) received that were 64 octets in length (excluding framing bits but including FCS octets).

**65-127:** The total number of packets (including bad packets) received that were between 65 and 127 octets in length inclusive (excluding framing bits but including FCS octets).

**128-255:** The total number of packets (including bad packets) received that were between 128 and 255 octets in length inclusive (excluding framing bits but including FCS octets).

**256-511:** The total number of packets (including bad packets) received that were between 256 and 511 octets in length inclusive (excluding framing bits but including FCS octets).

**512-1023:** The total number of packets (including bad packets) received that were between 512 and 1023 octets in length inclusive (excluding framing bits but including FCS octets).

**1024-1518:** The total number of packets (including bad packets) received that were between 1024 and 1518 octets in length inclusive (excluding framing bits but including FCS octets).

**Show/Hide:** Check whether or not to display 64, 65-127, 128-255, 256-511, 512-1023, and 1024-1518 packets received.

**Clear:** Clicking this button clears all statistics counters on this window.

**View Table:** Clicking this button instructs the Switch to display a table rather than a line graph.

**View Line Chart:** Clicking this button instructs the Switch to display a line graph rather than a table.

**Monitoring > Packets > Transmitted (TX)**

The Transmitted (TX) page displays the following graph of packets transmitted from the Switch. To select a port to view these statistics for, use the **Port** pull-down menu. The user may also use the real-time graphic of the Switch at the top of the web page by simply clicking on a port.

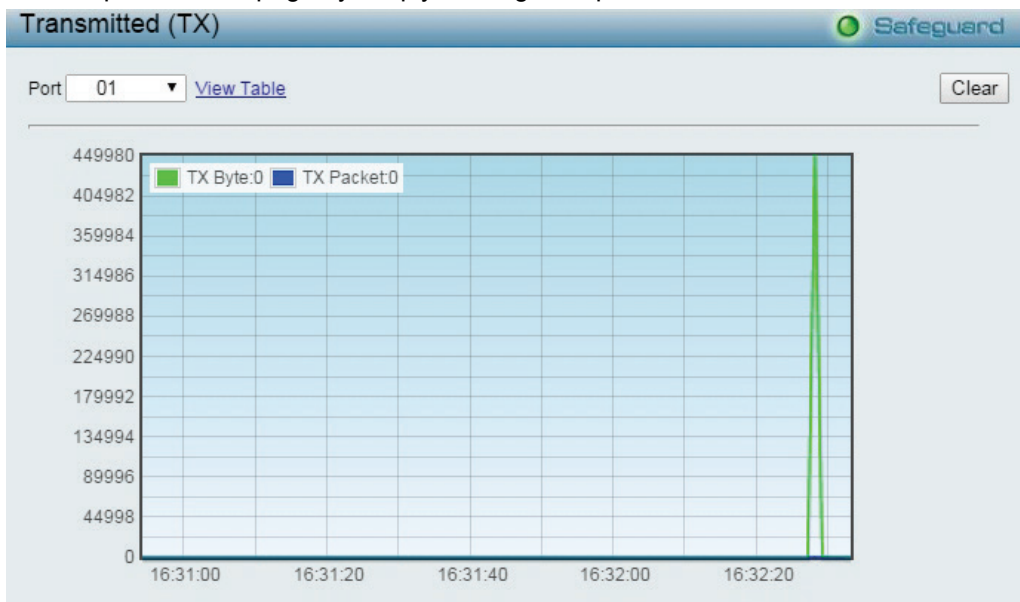


Figure 4.148 - Monitoring > Packets > Transmitted (TX) (line graph for Bytes and Packets)

To view the **Transmitted (TX) Table**, click the link [View Table](#), which will show the following table:

Packet Analysis Table		
<a href="#">View LineChart</a>		
<b>Rx Packets</b>	<b>Total</b>	<b>Rate/sec</b>
Bytes	1920369	7837
Packets	20995	84
<b>Rx Packets</b>	<b>Total</b>	<b>Rate/sec</b>
Bytes	19442	81
Packets	598	0
Packets	955	3
<b>Rx Packets</b>	<b>Total</b>	<b>Rate/sec</b>
Bytes	27747797	116464
Packets	33553	143

Figure 4.149 - Monitoring > Packet s > Transmitted (TX) (table for Bytes and Packets)

The following fields can be set or viewed:

**Time Interval:** Select the desired setting between 1s and 60s, where “s” stands for seconds. The default value is one second.

**Record Number:** Select number of times the Switch will be polled between 20 and 200. The default value is 200.

**Bytes:** Counts the number of bytes successfully sent from the port.

**Packets:** Counts the number of packets successfully sent on the port.

**Unicast:** Counts the total number of good packets that were transmitted by a unicast address.

**Multicast:** Counts the total number of good packets that were transmitted by a multicast address.

**Broadcast:** Counts the total number of good packets that were transmitted by a broadcast address.

**Show/Hide:** Check whether or not to display Bytes and Packets.

**Clear:** Clicking this button clears all statistics counters on this window.

**View Table:** Clicking this button instructs the Switch to display a table rather than a line graph.

**View Line Chart:** Clicking this button instructs the Switch to display a line graph rather than a table.

**Monitoring > Packets > Received (RX)**

The Received (RX) page displays the following graph of packets received on the Switch. To select a port to view these statistics for, use the **Port** pull-down menu. The user may also use the real-time graphic of the Switch at the top of the web page by simply clicking on a port.



Figure 4.150 - Monitoring > Packets > Received (RX) (line graph for Bytes and Packets)

To view the **Received Packets Table**, click the link [View Table](#), which will show the following table:

Packet Analysis Table		
<a href="#">View LineChart</a>		
<b>Rx Packets</b>	<b>Total</b>	<b>Rate/sec</b>
Bytes	2445927	33032
Packets	26304	391
<b>Rx Packets</b>	<b>Total</b>	<b>Rate/sec</b>
Bytes	24746	391
Packets	598	0
Packets	960	0
<b>Rx Packets</b>	<b>Total</b>	<b>Rate/sec</b>
Bytes	34850825	615653
Packets	42458	706

Figure 4.151 - Monitoring > Packet s > Received (RX) (table for Bytes and Packets)

The following fields can be set or viewed:

**Time Interval:** Select the desired setting between 1s and 60s, where “s” stands for seconds. The default value is one second.

**Record Number:** Select number of times the Switch will be polled between 20 and 200. The default value is 200.

**Bytes:** Counts the number of bytes received on the port.

**Packets:** Counts the number of packets received on the port.

**Unicast:** Counts the total number of good packets that were received by a unicast address.

**Multicast:** Counts the total number of good packets that were received by a multicast address.

**Broadcast:** Counts the total number of good packets that were received by a broadcast address.

**Show/Hide:** Check whether or not to display Bytes and Packets.

**Clear:** Clicking this button clears all statistics counters on this window.

**View Table:** Clicking this button instructs the Switch to display a table rather than a line graph.

**View Line Chart:** Clicking this button instructs the Switch to display a line graph rather than a table.

**Monitoring > Packets > UMB Cast (RX)**

The **UMB Cast (RX)** page displays the following graph of UMB cast packets received on the Switch. To select a port to view these statistics for, use the **Port** pull-down menu. The user may also use the real-time graphic of the Switch at the top of the web page by simply clicking on a port.

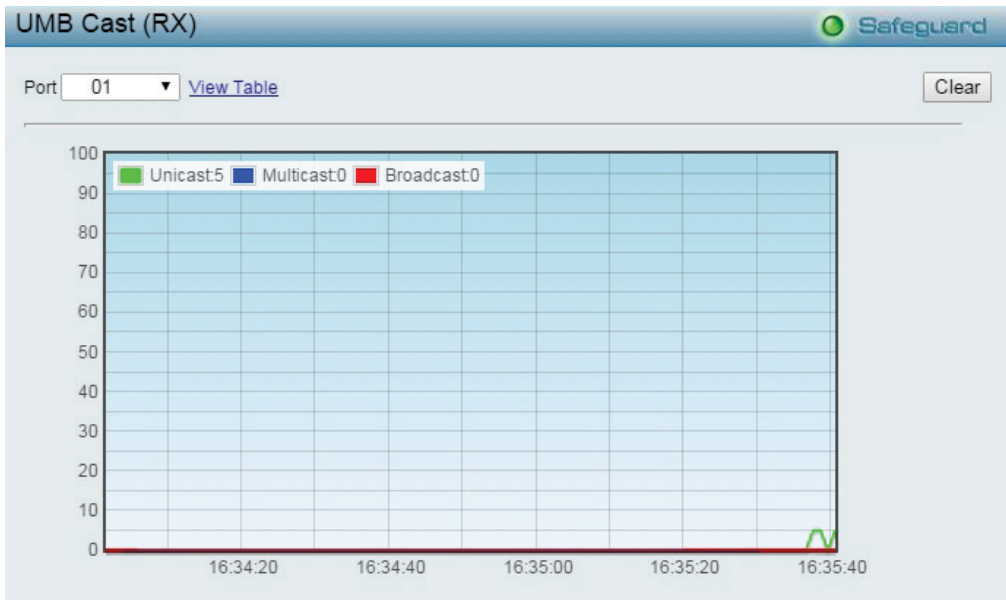


Figure 4.152 - Monitoring > Packets > UMB Cast (RX) (line graph for Unicast, Multicast and Broadcast Packets)

To view the **UMB Cast Table**, click the [View Table](#) link, which will show the following table:

Packet Analysis Table Safeguard

[View LineChart](#)

Rx Packets	Total	Rate/sec
Bytes	2966821	2882
Packets	31419	15

Rx Packets	Total	Rate/sec
Bytes	29861	15
Packets	598	0
Packets	960	0

Rx Packets	Total	Rate/sec
Bytes	41491737	1315
Packets	50935	15

Figure 4.153 - Monitoring > Packets > UMB Cast (RX) (table for Unicast, Multicast and Broadcast Packets)

The following fields can be set or viewed:

**Time Interval:** Select the desired setting between 1s and 60s, where “s” stands for seconds. The default value is one second.

**Record Number:** Select number of times the Switch will be polled between 20 and 200. The default value is 200.

**Unicast:** Counts the total number of good packets that were received by a unicast address.

**Multicast:** Counts the total number of good packets that were received by a multicast address.

**Broadcast:** Counts the total number of good packets that were received by a broadcast address.

**Show/Hide:** Check whether or not to display Multicast, Broadcast and Unicast packets.

**Clear:** Clicking this button clears all statistics counters on this window.

**View Table:** Clicking this button instructs the Switch to display a table rather than a line graph.

**View Line Chart:** Clicking this button instructs the Switch to display a line graph rather than a table.

**Monitoring > Errors > Received (RX)**

This page displays the following graph of error packets received on the Switch. To select a port to view these statistics for, select the port by using the **Port** pull-down menu. The user may also use the real-time graphic of the Switch at the top of the web page by simply clicking on a port.

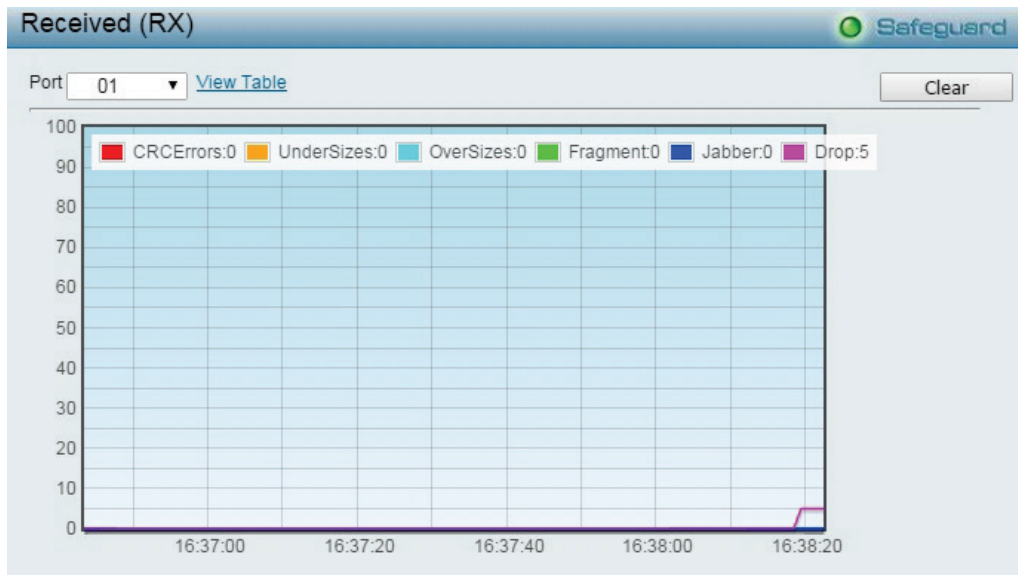


Figure 4.154 - Monitoring > Errors > Received (RX) (line graph)

To view the **Received Error Packets Table**, click the link **View Table**, which will show the following table:

RX Error Packet Analysis Table	
<a href="#">View LineChart</a>	
Rx Packets	Frames
CRCError	0
UnderSize	0
OverSize	0
Fragment	0
Jabber	0
Drop	0

Figure 4.155 - Monitoring > Errors > Received (RX) (table)

The following fields can be set or viewed:

**Time Interval:** Select the desired setting between 1s and 60s, where “s” stands for seconds. The default value is one second.

**Record Number:** Select number of times the Switch will be polled between 20 and 200. The default value is 200.

**CRC Error:** Counts otherwise valid packets that did not end on a byte (octet) boundary.

**UnderSize:** The number of packets detected that are less than the minimum permitted packets size of 64 bytes and have a good CRC. Undersize packets usually indicate collision fragments, a normal network occurrence.

**OverSize:** Counts packets received that were longer than 1518 octets, or if a VLAN frame is 1522 octets, and less than the MAX\_PKT\_LEN. Internally, MAX\_PKT\_LEN is equal to 1522.

**Fragment:** The number of packets less than 64 bytes with either bad framing or an invalid CRC. These are normally the result of collisions.

**Jabber:** The number of packets with lengths more than the MAX\_PKT\_LEN bytes. Internally, MAX\_PKT\_LEN is equal to 1522.

**Drop:** The number of packets that are dropped by this port since the last Switch reboot.

**Show/Hide:** Check whether or not to display CRC Error, Under Size, Over Size, Fragment, Jabber, and Drop errors.

**Clear:** Clicking this button clears all statistics counters on this window.

**View Table:** Clicking this button instructs the Switch to display a table rather than a line graph.

**View Line Chart:** Clicking this button instructs the Switch to display a line graph rather than a table.

**Monitoring > Errors > Transmitted (TX)**

This page displays the following graph of error packets transmitted on the Switch. To select a port to view these statistics for, select the port by using the **Port** pull-down menu. The user may also use the real-time graphic of the Switch at the top of the web page by simply clicking on a port.

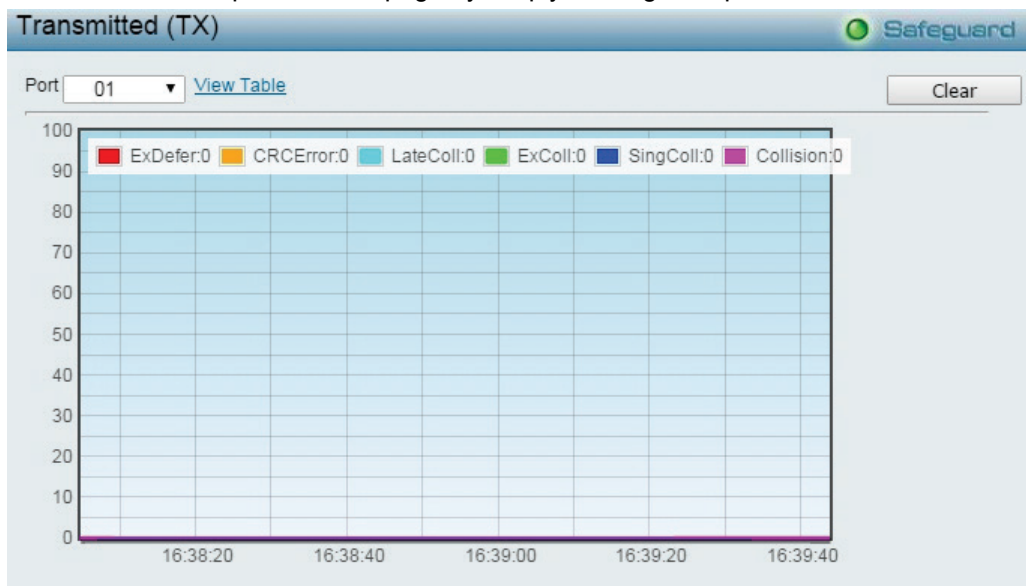


Figure 4.156 - Monitoring > Errors > Transmitted (TX) (line graph)

To view the **Transmitted Error Packets Table**, click the link [View Table](#), which will show the following table:

TX Error Packet Analysis Table	
Tx Packets	Frames
ExDefer	0
LateColl	0
ExColl	0
SingColl	0
Collision	0

Figure 4.157 - Monitoring > Errors > Transmitted (TX) (table)

The following fields can be set or viewed:

**Time Interval:** Select the desired setting between 1s and 60s, where “s” stands for seconds. The default value is one second.

**Record Number:** Select number of times the Switch will be polled between 20 and 200. The default value is 200.



**ExDefet:** Counts the number of packets for which the first transmission attempt on a particular interface was delayed because the medium was busy.

**CRC Error:** Counts otherwise valid packets that did not end on a byte (octet) boundary.

**LateColl:** Counts the number of times that a collision is detected later than 512 bit-times into the transmission of a packet.

**ExColl:** Excessive Collisions. The number of packets for which transmission failed due to excessive collisions.

**SingColl:** Single Collision Frames. The number of successfully transmitted packets for which transmission is inhibited by more than one collision.

**Coll:** An estimate of the total number of collisions on this network segment.

**Show/Hide:** Check whether or not to display ExDefer, LateColl, ExColl, SingColl, and Coll errors.

**Clear:** Clicking this button clears all statistics counters on this window.

**View Table:** Clicking this button instructs the Switch to display a table rather than a line graph.

**View Line Chart:** Clicking this button instructs the Switch to display a line graph rather than a table.

### Monitoring > Cable Diagnostics

The Cable Diagnostics is designed primarily for administrators and customer service representatives to examine of the copper cable quality. It rapidly determines the type of cable errors occurred in the cable.

Select a port and then click the **Test Now** button to start the diagnosis.

**Cable Diagnostics** Safeguard

Port: 01 Test Now

Port	Type	Test Result	Cable Length(M)
<p>The cable diagnostics feature is designed primarily for administrators or customer service representatives to verify and test copper cables; it can rapidly determine the quality of the cables and the types of error.</p> <p><b>Note:</b></p> <ol style="list-style-type: none"> <li>1. If cable length is displayed as "N/A" it means the cable length is "Not Available". This is due to the port being unable to obtain cable length/either because its link speed is 10M or 100M, or the cables used are broken and/or bad in quality.</li> <li>2. The deviation of "Cable Fault Distance" is +/-10 meters, therefore No cable may be displayed under Test Result, when the cable used is less than 2 m in length.</li> <li>3. It also measures cable fault and identifies the fault in length according to the distance from this switch.</li> <li>4. Before enabling Cable Diagnostics function, please be sure to disable Power Saving via the Power Saving configuration of Web GUI.</li> </ol>			

Figure 4.158 - Monitoring > Cable Diagnostics

**Test Result:** The description of the cable diagnostic results.

•**OK** means the cable is good for the connection.

•**Short in Cable** means the wires of the RJ45 cable may be in contact somewhere.

•**Open in Cable** means the wires of RJ45 cable may be broken or the other end of the cable is simply disconnected.

•**Test Failed** means some other errors occurred during cable diagnostics. Please select the same port and test again.

**Cable Fault Distance (meters):** Indicates the distance of the cable fault from the Switch port, if the cable is less than 2 meters, it will show "No Cable", whether the fiber is connected to the port or not.

**Cable Length (meter):** If the test result shows OK, then cable length will be indicated for the total length of the cable. The cable lengths are categorized into four types: <50 meters, 50~80 meters, 80~100 meters and >100 meters. Deviation is +/-2 meters, therefore "No Cable" may be displayed under "Test Result," when the cable used is less than 2 m in length. This test can only be performed when the port is up and operating at 1 Gbps.



**NOTE:** Cable length detection is effective on Gigabit

ports only.

The definition of cable pair is listed below:

Pair1: PIN4, PIN5

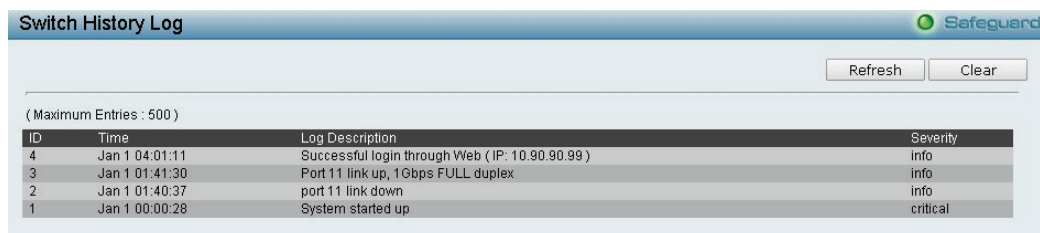
Pair2: PIN1, PIN2

Pair3: PIN3, PIN6

Pair4: PIN7, PIN8

### **Monitoring > System Log**

The System Log page provides information about system logs, including information when the device was booted, how the ports are operating, when users logged in, when sessions timed out, as well as other system information.



Switch History Log

(Maximum Entries : 500)

ID	Time	Log Description	Severity
4	Jan 1 04:01:11	Successful login through Web (IP: 10.90.90.99)	info
3	Jan 1 01:41:30	Port 11 link up, 1Gbps FULL duplex	info
2	Jan 1 01:40:37	port 11 link down	info
1	Jan 1 00:00:28	System started up	critical

Figure 4.159 - Monitoring > System Log

**ID:** Displays an incremented counter of the System Log entry. The Maximum entries are 500.

**Time:** Displays the time in days, hours, and minutes the log was entered.

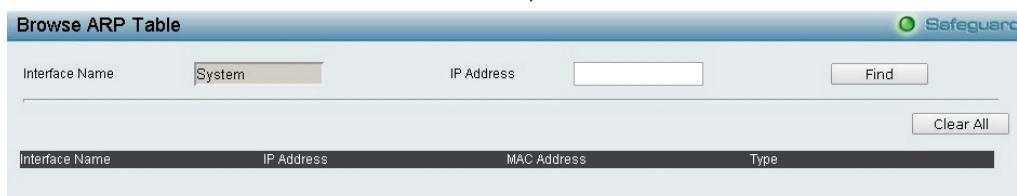
**Log Description:** Displays the description of event recorded.

**Severity:** Displays a severity level of the event recorded.

Click **Refresh** to renew the page, and click **Clear** to clean out all log entries.

### **Monitoring > Browse ARP Table**

The Browse ARP Table page provides information regarding ARP VLANs, including which IP address was mapped to what MAC address. To clear the ARP Table, click **Clear All**.



Browse ARP Table

Interface Name: System IP Address: Find

Clear All

Interface Name	IP Address	MAC Address	Type
----------------	------------	-------------	------

Figure 4.160 - Monitoring > Browse ARP Table

Click **Find**, The table updates and displays the values required.

**Interface Name:** Defines the name of ARP mappings.

**IP Address:** Defines the station IP address, which is associated with the MAC address.

**MAC Address:** Displays the MAC address associated with the IP address.

**Type:** Indicates how the MAC was assigned. The possible values are:

**Dynamic** – Indicates that the MAC address is dynamically created.

**Static** – Indicates the MAC address is a static IP address.

**Port:** Defines the ARP mapping ports.

### **Monitoring > Ethernet OAM > Browse Ethernet OAM Event Log**

The Browse Ethernet OAM Event Log page displays the ports Ethernet OAM event log information.

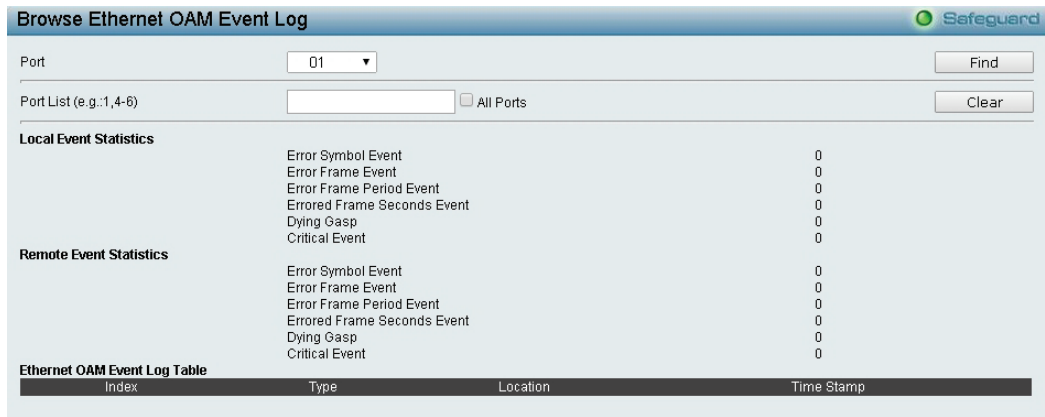


Figure 4.161 - Monitoring > Ethernet OAM > Browse Ethernet OAM Event Log

**Port:** Select the port to be viewed.

**Port List:** Enter a list of ports. Tick the **All Ports** check box to select all ports.

Click **Find** to locate a specific entry based on the information entered.

Click **Clear** to clear all the information entered in the fields.

**Monitoring > Ethernet OAM > Browse Ethernet OAM Statistics**

The Browse Ethernet OAM Statistics page displays the ports Ethernet OAM statistics information.

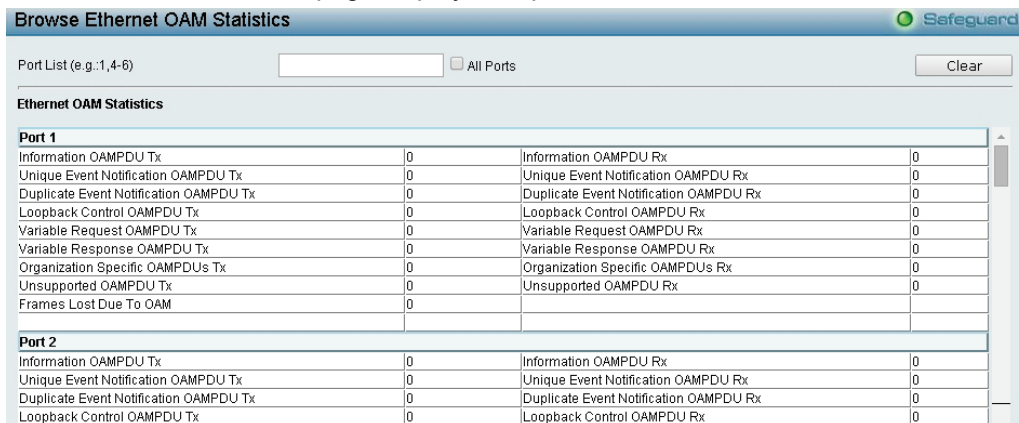


Figure 4.162 - Monitoring > Ethernet OAM > Browse Ethernet OAM Statistics

**Port List:** Enter a list of ports. Tick the **All Ports** check box to select all ports.

Click **Clear** to clear all the information entered in the fields.

**Monitoring > IGMP Snooping > IGMP Snooping Group**

The IGMP Snooping Group page is used to display the current IGMP snooping static group information on the Switch.

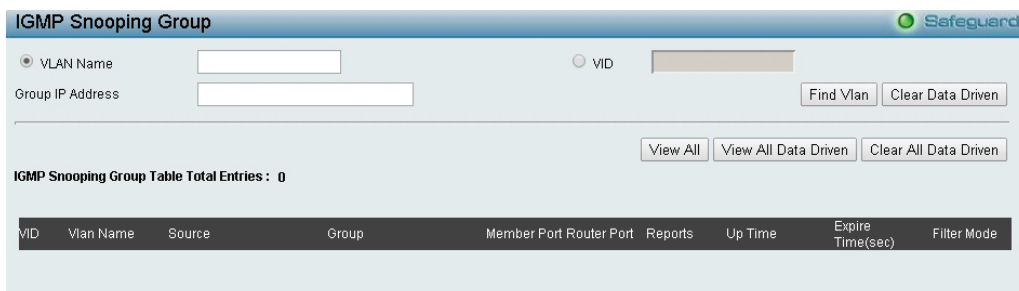


Figure 4.163 - Monitoring > IGMP Snooping > IGMP Snooping Group

**VLAN Name:** Specify the name of the VLAN for which to be displayed the IGMP Snooping Group information.

**VID:** Specify the list of the VLAN IDs for which to be displayed the IGMP Snooping Group information.

**Group IP Address:** Specify the static group address for which to be displayed the IGMP Snooping static group information.

Click **Find VLAN** to display the IGMP group information or click **Clear Data Driven** to clear the IGMP group information.

#### **Monitoring > IGMP Snooping > IGMP Snooping Host**

The IGMP Snooping Host page allows user to display the information of IGMP Snooping Host.

Figure 4.164 - Monitoring > IGMP Snooping > IGMP Snooping Host

**VLAN Name:** Specify the name of the VLAN for which to be displayed the IGMP Snooping Host information.

**VID (1-4094):** Specify the list of the VLAN IDs for which to be displayed the IGMP Snooping Host information.

**Port:** Specify the ports of IGMP Snooping Host information to be displayed.

**Group:** Specify the group of IGMP Snooping Host information to be displayed.

Click **Find** to display the information.

#### **Monitoring > MLD Snooping > MLD Snooping Group**

The MLD Snooping Group page allows user to configure the MLD Snooping group settings.

Figure 4.165 - Monitoring > MLD Snooping > MLD Snooping Group

**VLAN Name:** Specify the VLAN name for MLD Snooping group.

**VID:** Specify the VID for MLD Snooping group.

**Group IP Address:** Specify the IP address for the specified VLAN.

Click **Find Vlan** to locate a specific entry based on the information entered.

Click **View All** to display all the existing entries.

Click **View All Data Driven** to display all existing entire entries.

Click **Clear All Data Driven** to clear data driven information for all entries.

**Monitoring > Port Access Control > RADIUS Authentication**

This table contains information concerning the activity of the RADIUS authentication client on the client side of the RADIUS authentication protocol. It has one row for each RADIUS authentication server that the client shares a secret with.

ServerIndex	InvalidServer	Identifier	ServerIPAddr	UDP_Port	Timeouts	Requests	Challenges	Accepts	Rejects	RoundTripTime
1	0	D-Link	0.0.0.0	0	0	0	0	0	0	0
2	0	D-Link	0.0.0.0	0	0	0	0	0	0	0
3	0	D-Link	0.0.0.0	0	0	0	0	0	0	0

Figure 4.166 - Monitoring > Port Access Control > RADIUS Authentication

The user may also select the desired time interval to update the statistics, between 1s and 60s, where “s” stands for seconds. The default value is one second. To clear the current statistics shown, click the **Clear** button in the top left hand corner.

The following fields can be viewed:

**Server Index:** The identification number assigned to each RADIUS Authentication server that the client shares a secret with.

**UDP Port:** The UDP port the client is using to send requests to this server.

**Timeouts:** The number of authentication timeouts to this server. After a timeout the client may retry to the same server, send to a different server, or give up. A retry to the same server is counted as a retransmit as well as a timeout. A send to a different server is counted as a Request as well as a timeout.

**Requests:** The number of RADIUS Access-Request packets sent to this server. This does not include retransmissions.

**Challenges:** The number of RADIUS Access-Challenge packets (valid or invalid) received from this server.

**Accepts:** The number of RADIUS Access-Accept packets (valid or invalid) received from this server.

**Rejects:** The number of RADIUS Access-Reject packets (valid or invalid) received from this server.

**RoundTripTime:** The time interval (in hundredths of a second) between the most recent Access-Reply/Access-Challenge and the Access-Request that matched it from this RADIUS authentication server.

**AccessRetrans:** The number of RADIUS Access-Request packets retransmitted to this RADIUS authentication server.

**PendingRequests:** The number of RADIUS Access-Request packets destined for this server that have not yet timed out or received a response. This variable is incremented when an Access-Request is sent and decremented due to receipt of an Access-Accept, Access-Reject or Access-Challenge, a timeout or retransmission.

**AccessResponses:** The number of malformed RADIUS Access-Response packets received from this server. Malformed packets include packets with an invalid length. Bad authenticators or Signature attributes or known types are not included as malformed access responses.

**BadAuthenticators:** The number of RADIUS Access-Response packets containing invalid authenticators or Signature attributes received from this server.

**UnknownTypes:** The number of RADIUS packets of unknown type which were received from this server on the authentication port.

**PacketsDropped:** The number of RADIUS packets of which were received from this server on the authentication port and dropped for some other reason.

**Monitoring > Port Access Control > RADIUS Account Client**

This RADIUS Account Client page shows managed objects used for managing RADIUS accounting clients, and the current statistics associated with them. It has one row for each RADIUS authentication server that the client shares a secret with.

ServerIndex	InvalidServerAddr	Identifier	Server IP Addr	Server Port Number	Timeouts	Requests	Responses	RoundTripTime	AccessRetrans
1	0	D-Link	0.0.0.0	0	0	0	0	0	0
2	0	D-Link	0.0.0.0	0	0	0	0	0	0
3	0	D-Link	0.0.0.0	0	0	0	0	0	0

Figure 4.167 - Monitoring &gt; Port Access Control &gt; RADIUS Account Client

The user may also select the desired time interval to update the statistics, between 1s and 60s, where “s” stands for seconds. The default value is one second. To clear the current statistics shown, click the Clear button in the top left hand corner.

The following fields can be viewed:

**Server IP Addr:** The IP address assigned to each RADIUS Accounting server that the client shares a secret with.

**Server Port Number:** The UDP port the client is using to send requests to this server.

**Timeouts:** The number of accounting timeouts to this server. After a timeout the client may retry to the same server, send to a different server, or give up. A retry to the same server is counted as a retransmit as well as a timeout. A send to a different server is counted as an Accounting-Request as well as a timeout.

**Requests:** The number of RADIUS Accounting-Request packets sent. This does not include retransmissions.

**Responses:** The number of RADIUS packets received on the accounting port from this server.

**RoundTripTime:** The time interval between the most recent Accounting-Response and the Accounting-Request that matched it from this RADIUS accounting server.

**AccessRetrans:** The number of RADIUS Access-Request packets retransmitted to this RADIUS authentication server.

**PendindRequests:** The number of RADIUS Accounting-Request packets sent to this server that have not yet timed out or received a response. This variable is incremented when an Accounting-Request is sent and decremented due to receipt of an Accounting-Response, a timeout or a retransmission.

**MalformedResponses:** The number of malformed RADIUS Accounting-Response packets received from this server. Malformed packets include packets with an invalid length. Bad authenticators and unknown types are not included as malformed accounting responses.

**BadAuthenticators:** The number of RADIUS Accounting-Response packets, which contained invalid authenticators, received from this server.

**UnknownTypes:** The number of RADIUS packets of unknown type which were received from this server on the accounting port.

**PacketsDropped:** The number of RADIUS packets, which were received from this server on the accounting port and dropped for some other reason.

### **ACL > ACL Configuration Wizard**

Access Control List (ACL) allows user to establish criteria to determine whether or not the Switch will forward packets based on the information contained in each packet's header. These criteria can be specified on a basis of MAC address, or IP address.

The **ACL Configuration Wizard** will aid with the creation of access profiles and ACL Rules. The ACL Wizard will create the access rule and profile automatically. The maximum usable profiles are 50 and with 240 Rules in total for the switch.

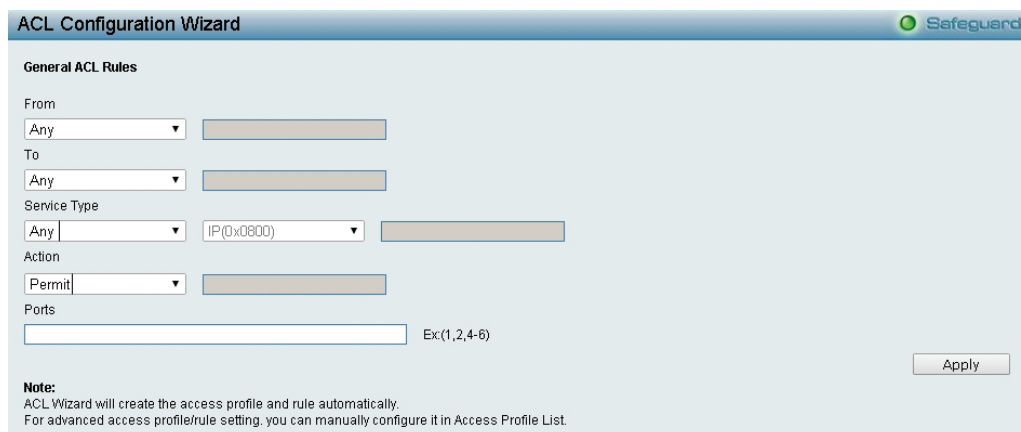


Figure 4.168 - ACL &gt; ACL Configuration Wizard

**From:** Specify the origin of accessible packets. The possible values are:

**Any** - Indicates ACL action will be on packets from any source.

**MAC Address** - Indicates ACL action will be on packets from this MAC address.

**IPv4 Addresses** - Indicates ACL action will be on packets from this IPv4 source address.

**IPv6 Addresses** - Indicates ACL action will be on packets from this IPv6 source address

**To:** Specify the destination of accessible packets. The possible values are:

**Any** - Indicates ACL action will be on packets from any source.

**MAC Address** - Indicates ACL action will be on packets from this MAC address. The field of format is xx-xx-xx-xx-xx-xx.

**IPv4 Addresses** - Indicates ACL action will be on packets from this IPv4 source address.

**IPv6 Addresses** - Indicates ACL action will be on packets from this IPv6 source address.

**Service Type:** Specify the type of service. The possible values are:

**Any** - Indicates ACL action will be on packets from any service type.

**Ether type** - Specifies an Ethernet type for filtering packets.

**ICMP All** - Indicates ACL action will be on packets from ICMP packets.

**IGMP** - IGMP packets can be filtered by IGMP message type.

**TCP All** - Indicates ACL action will be on packets from TCP Packets.

**TCP Source Port** - Matches the packet to the TCP Source Port.

**TCP Destination Port** - Matches the packet to the TCP Destination Port.

**UDP All** - Indicates ACL action will be on packets from UDP Packets.

**UDP Source Port** - Matches the packet to the UDP Source Port.

**UDP Destination Port** - Matches the packet to the UDP Destination Port.

**Action:** Specify the ACL forwarding action matching the rule criteria.

**Permit** - Forwards packets if all other ACL criteria are met.

**Deny** - Drops packets if all other ACL criteria is met.

**Mirror** - Mirrors packets if all other ACL criteria is met.

**Rate Limit** - Rate limiting is activated if all other ACL criteria is met.

**Replace DSCP** - Reassigns a new DSCP value to the packet if all other ACL criteria are met.

**Ports:** Enter a range of ports to be configured.

Press **Apply** for the settings to take effect.



**NOTE:** Once the ACL rules conflict, rules with smaller rule ID will take higher priority.



**NOTE:** Be careful when configuring ACL rules, an inappropriate may cause management access

failed.

**ACL > Access Profile List**

The Access Profile List provides information for configuring ACL Profiles manually. ACL profiles are attached to interfaces, and define how packets are forwarded if they match the ACL criteria.



Figure 4.169 - ACL > Access Profile List

The contents of Access Profile List table include:

**Profile ID:** Indicates the profile Identification number. The possible configured profile IDs are 1~50, and profile ID 51~55 are reserved for the pre-defined features.

**Owner Type:** The owner type of ACL profile; it can be normal ACL, Voice VLAN or Surveillance VLAN.

**Profile Summary:** Displays the profile summary.

**Show Details:** To display an ACL's profile details. The ACL profile details are displayed below the ACL table.

**Show Rules:** To show the access rule in this profile.

To add a new rule, please see **Access Rule List** in the next section.

**Delete:** To delete an access profile.

To manually add a profile, click **Add ACL Profile**:



Figure 4.170 - Add ACL Profile

The steps of adding an access profile is like below:

1) After selecting the **Profile ID** and **Frame Type** (MAC, IPv4, IPv6 or Packet content ACL), specify attributes like Untagged/Tagged (for MAC), ICMP/IGMP/TCP/UDP/Protocol ID (for IPv4), or ICMPv6/TCP/UDP (for IPv6), then click **Select** and a simplified frame diagram will be displayed.

2) Select the field of interest and related columns will be displayed in lower part of the page. Enter the filtering mask and click **Create** when done. A filtering mask is to specify the digit that user wants to check. For example, if user wants to check a network of 192.168.1.0/24, then it should enter the IP mask as 255.255.255.0.





**NOTE:** Unable to select Payload in a MAC ACL, or L2 Header in IP ACL.

3) After the **Profile ID** has been created, it will go back to the main Access Profile List page.

### **ACL > ACL Finder**

The ACL Finder page is used to help user to find a previously configured ACL entry. To search for an entry, enter the Profile ID from the drop-down menu, select a port that user would like to view and click **Find**. The table on the lower half of the screen will display the entries. To delete an entry click the corresponding **Delete** button.

Figure 4.171 - ACL > ACL Finder

### **ACL > CPU Filter Configuration Wizard**

The CPU Filter Configuration Wizard will aid with the creation of CPU Filter Rules.

Figure 4.172 - ACL > CPU Filter Configuration Wizard

**From:** Specify the origin of accessible packets. The possible values are:

**Any** - Indicates CPU Filter action will be on packets from any source.

**MAC Address** - Indicates CPU Filter action will be on packets from this MAC address.

**IPv4 Addresses** - Indicates CPU Filter action will be on packets from this IPv4 source address.

**IPv6** - Indicates CPU Filter action will be on packets from this IPv6 source address.

**To:** Specify the destination of accessible packets. The possible values are:

**Any** - Indicates CPU Filter action will be on packets to any source.

**MAC Address** - Indicates CPU Filter action will be on packets to this MAC address. The field of format is xx-xx-xx-xx-xx-xx.

**IPv4 Addresses** - Indicates CPU Filter action will be on packets to this IPv4 source address.

**IPv6** - Indicates CPU Filter action will be on packets to this IPv6 source address.

**Service Type:** Specify the type of service. The possible values are:

**Any** - Indicates CPU Filter action will be on packets of any service type.

**Ether type** - Specifies an Ethernet type for filtering packets.

**ICMP All** - Indicates CPU Filter action will be on all ICMP packets.

**IGMP** - IGMP packets can be filtered by IGMP message type.

**TCP All** - Indicates CPU Filter action will be on all TCP Packets.

**TCP Source Port** - Take effect if TCP Source Port matches.

**TCP Destination Port** - Take effect if TCP Destination Port matches.

**UDP All** - Indicates CPU Filter action will be on all UDP Packets.

**UDP Source Port** - Take effect if UDP Source Port matches.

**UDP Destination Port** - Take effect if UDP Destination Port matches.

**Action:** Specify the CPU Filter forwarding action matching the rule criteria.

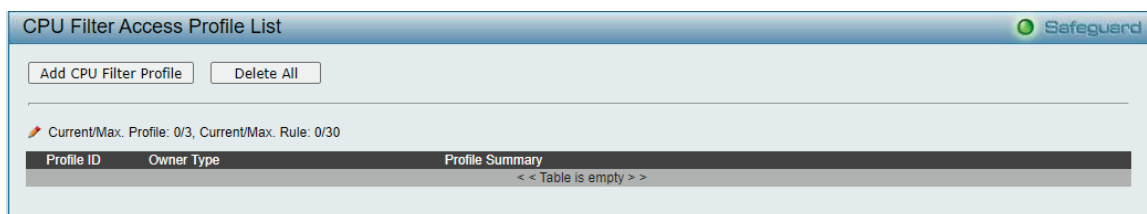
**Permit** - Forwards packets if all other CPU Filter criteria are met.

**Deny** - Drops packets if all other CPU Filter criteria is met.

Press **Apply** for the settings to take effect.

### **ACL > CPU Filter Access Profile List**

The CPU Filter Access Profile List provides information for configuring CPU Profiles manually. CPU Filter Access profiles are attached to interfaces, and define how packets are forwarded if they match the CPU Filter criteria.



**Figure 4.173 - ACL > CPU Filter Access Profile List**

The contents of CPU Filter Access Profile List table include:

**Profile ID:** Indicates the profile Identification number. The possible configured profile IDs are 1~50, and profile ID 51 is reserved for Voice VLAN.

**Owner Type:** The owner type of CPU Filter profile, it can be normal CPU Filter, Voice VLAN or Surveillance VLAN.

**Profile Summary:** Displays the profile summary.

**Show Details:** To display a CPU Filter's profile details. The CPU Filter profile details are displayed below the CPU Filter table.

**Edit/New Rules:** To configure or add the CPU access rule in this profile.

To add a new rule, please see **Add CPU Filter Profile** in the next section.

**Delete All:** To delete all access profile.

To manually add a profile, click **Add CPU Filter Profile**.

**Figure 4.174 - ACL > CPU Filter Access Profile List -Add CPU Filter Profile**

The steps of adding a CPU Filter profile is like below:

- 1) After selecting the **Profile ID** and **Frame Type** (MAC, IPv4, IPv6 or UDF), specify attributes like Untagged/Tagged (for MAC), or ICMP/IGMP/TCP/UDP/Protocol ID (for IPv4), or Traffic Class (for IPv6), then click **Select** and a simplified frame diagram will be displayed.
- 2) Select the field of interest and related columns will be displayed in lower part of the page. Enter the filtering mask and click **Create** when done. A filtering mask is to specify the digit that user wants to check. For example, if user wants to check a network of 192.168.1.0/24, then it should enter the IP mask as 255.255.255.0.
- 3) After the **Profile ID** has been created, it will go back to the main **CPU Filter Access Profile List** page.

**ACL > CPU Filter Finder**

The CPU Filter Finder page is used to help user to find a previously configured CPU entry. To search for an entry, enter the Profile ID from the drop-down menu, select a port that user would like to view and click **Find**. The table on the lower half of the screen will display the entries. To delete an entry click the corresponding **Delete** button.

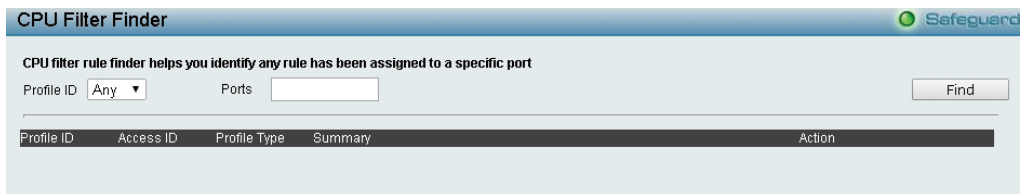


Figure 4.175 - ACL > CPU Filter Finder

**PoE > PoE Port Settings (DGS-2000-10P/10MP/28P/28MP/52MP only)**

**DGS-2000-10P/10MP/28P/28MP/52MP supports Power over Ethernet (PoE) as defined by the IEEE specification.**

DGS-2000-10P/10MP/28P/28MP/52MP works with all D-Link 802.3af or 802.3at capable devices. The Switch also works in PoE mode with all non-802.3af capable D-Link AP, IP Cam and IP phone equipment via the PoE splitter DWL-P50.

IEEE 802.3at defined that the PSE provides power according to the following classification:

Class	Usage	Output power limit by PSE
0	Default	15.4W
1	Optional	4.0W
2	Optional	7.0W
3	Optional	15.4W
4	Reserved	30W

The PoE port table will display the PoE status including, Port Enable, Power Limit, Power (W), Voltage (V), Current (mA), Classification, Port Status. User can select **From Port / To Port** to control the PoE functions of a port. DGS-2000-10P/28P/28MP/52P/52MP/52MPP/ME will auto disable the ports if port current is over 375mA in 802.3af mode or 625mA in pre-802.3at mode.



**Note:** The PoE Status information of Power current, Power Voltage, and Current is the power usage information of the connected PD; please "Refresh" to renew the information.



**Note:** The following table listed PoE hardware specifications for each

model of DGS-2000/ME series:

Model	802.3at compliance port	System Budget
DGS-2000-10P	1-8	65 Watts
DGS-2000-10MP	1-8	130 Watts
DGS-2000-28P	1-24	193 Watts
DGS-2000-28MP	1-24	370 Watts
DGS-2000-52MP	1-8	370 Watts

The screenshot shows the 'PoE Port Settings' configuration page. At the top, there are several dropdown menus for 'From Port' (set to 1), 'To Port' (set to 48), 'State' (set to Enabled), 'Time Range' (set to N/A), and 'Priority' (set to Normal). Below these are 'Delay Power Detect' (set to Disabled) and 'Power Limit' (set to Auto). There is a 'User Define' field for power limit in Watts and 'Apply' and 'Refresh' buttons.

Port	State	Time Range	Priority	Delay Power Detect	Power Limit	Power(W)	Voltage(V)	Current(mA)	Classification	Status
1	Enabled	N/A	Normal	Disabled	Auto	0.0	0.0	0.0	N/A	POWER OFF
2	Enabled	N/A	Normal	Disabled	Auto	0.0	0.0	0.0	N/A	POWER OFF
3	Enabled	N/A	Normal	Disabled	Auto	0.0	0.0	0.0	N/A	POWER OFF
4	Enabled	N/A	Normal	Disabled	Auto	0.0	0.0	0.0	N/A	POWER OFF
5	Enabled	N/A	Normal	Disabled	Auto	0.0	0.0	0.0	N/A	POWER OFF
6	Enabled	N/A	Normal	Disabled	Auto	0.0	0.0	0.0	N/A	POWER OFF
7	Enabled	N/A	Normal	Disabled	Auto	0.0	0.0	0.0	N/A	POWER OFF
8	Enabled	N/A	Normal	Disabled	Auto	0.0	0.0	0.0	N/A	POWER OFF
9	Enabled	N/A	Normal	Disabled	Auto	0.0	0.0	0.0	N/A	POWER OFF
10	Enabled	N/A	Normal	Disabled	Auto	0.0	0.0	0.0	N/A	POWER OFF
11	Enabled	N/A	Normal	Disabled	Auto	0.0	0.0	0.0	N/A	POWER OFF

Figure 4.176 – PoE > PoE Port Settings

Parameter	Description
<b>From Port/To Port</b>	Specifies the PoE function of a port or ports
<b>State</b>	Select “Enabled” or “Disabled” to configure PoE function for designated port(s). Default is <b>Enabled</b>
<b>Time Range</b>	Select the PoE time profile configured from Time-Based PoE > Time Range Settings to enable the time-based PoE function on designated port(s). Default setting is <b>N/A</b>
<b>Priority</b>	Configure the power supply priority as “Low”, “Normal”, or “High” on designated port(s). Default is <b>Normal</b> .
<b>Delay Power Detect</b>	Configure the delay power detection. Default is Disabled. This switch conforms to IEEE 802.3af and 802.3at standards. The IEEE PoE standard requires a switch to shut off power to a port if the power draw is less than 10mA within a 400ms time interval. To support some non-standard devices that may take longer, user may enable this feature to extend the time interval to 500ms. If the PD is still not powering on, please contact the vendor of the device for support.
<b>Power Limit</b>	This feature allows user to specify the power limit for each ports. If a port requested the power exceeds its power limit, it will shut down. There are options as the following list: <b>Auto:</b> Automatic classification the PD’s power consumption. <b>Class 1:</b> Specifies that the power limit will be set to 4W

	<p><b>Class 2:</b> Specifies that the power limit will be set to 7W</p> <p><b>Class 3:</b> Specifies that the power limit will be set to 15.4W</p> <p><b>Class 4:</b> For 802.3at compliance PD devices. Supports up to 30W in this class.</p> <p><b>User Define:</b> Maximum supports to 30W</p>
--	---

Click **Apply** to make the configurations take effect or click **Refresh** to redisplay the table.



Note: For the PoE Port Settings table, if the classification was shown as "Legacy PD", it will be classified to non-AF PD or Legacy PD.



Note: The ports 1-4 are capable of feeding power up to 30 watts to devices with the LLDP-Med function is enabled of the connected PD. Or the ports can only feeding power up to 15.4 watts.

#### PoE > PoE System Settings (DGS-2000-10P/10MP/28P/28MP/52MP only)

This PoE System Settings page will display the PoE status including **System Budget Power**, **Support Total Power**, **Remainder Power**, and **The ratio of system power supply**.

PoE System settings Safeguard

System Power Threshold

PoE LegacyPd Detection

System Setting Disconnect Method

**System Power Status**

System Budget Power	370 W
Support Total Power	0 W
Remainder Power	370 W
The ratio of system power supply	0 %

**Note :** If power disconnection method is set to deny next port, then the system can not utilize out of its maximum power capacity.

Figure 4.177 – PoE > PoE System Settings

**System Power Threshold:** Manually configure the system power budget 7.1 ~ 193.0 watts for DGS-2000-28P/ME.

**PoE LeacyPD Detection:** Specifies the legacy PDs detection status.

**System Setting Disconnect Method:** Defines the method used to deny power to a port once the threshold is reached. The possible fields are:

**Deny next port:** When the power budget is exceeded, the next port attempting to power up is denied, regardless of the port priority.

**Deny low priority port:** The port with the lower priority will be shut down to allow the higher priority port to power up.

Click **Apply** to make the configurations take effect.

#### LLDP > LLDP Global Settings

**LLDP (Link Layer Discovery Protocol)** provides IEEE 802.1AB standards-based method for switches to advertise themselves to neighbor devices, as well as to learn about neighbor LLDP devices. The switch will keep the information in the Management Information Base (MIB). SNMP utilities can learn the network topology by obtaining the MIB information in each LLDP device. The LLDP function is enabled by default.

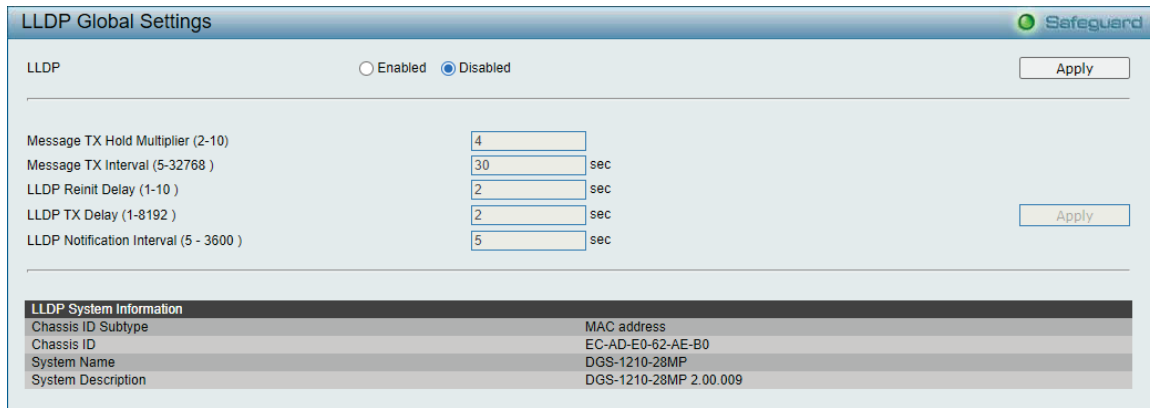


Figure 4.178 – LLDP > LLDP Global Settings

**LLDP:** When this function is *Enabled*, the switch can start to transmit, receive and process the LLDP packets. For the advertisement of LLDP packets, the switch announces the information to its neighbor through ports. For the receiving of LLDP packets, the switch will learn the information from the LLDP packets advertised from the neighbor in the neighbor table. Click **Apply** to make the change effective.

**Message TX Hold Multiplier (2-10):** This parameter is a multiplier that determines the actual TTL value used in an LLDPDU. The default value is **4**.

**Message TX Interval (5-32768):** This parameter indicates the interval at which LLDP frames are transmitted on behalf of this LLDP agent. The default value is **30** seconds.

**LLDP Reinit Delay (1-10):** This parameter indicates the amount of delay from the time adminStatus becomes "disabled" until re-initialization is attempted. The default value is **2** seconds.

**LLDP TX Delay (1-8192):** This parameter indicates the delay between successive LLDP frame transmissions initiated by value or status changes in the LLDP local systems MIB. The value for txDelay is set by the following range formula:  $1 < txDelay < (0.25 \times msgTxInterval)$ . The default value is **2** seconds.

**LLDP > Basic LLDP Port Settings**

The Basic LLDP Port Settings page displays LLDP port information and contains parameters for configuring LLDP port settings.

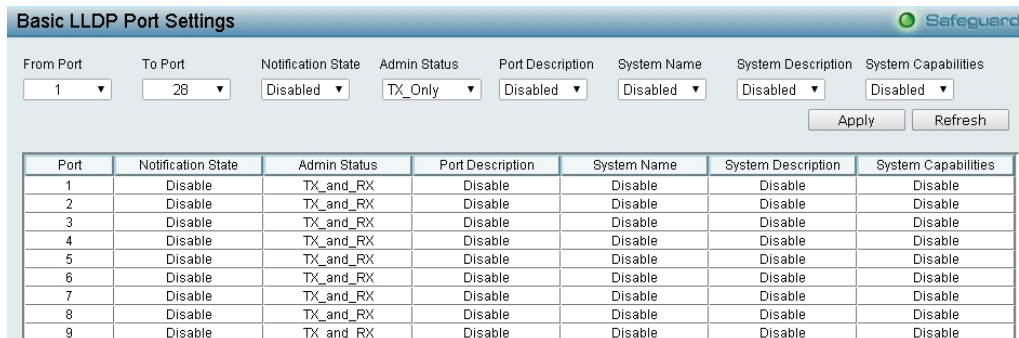


Figure 4.179– LLDP > Basic LLDP Port Settings

**From Port/ To Port:** A consecutive group of ports may be configured starting with the selected port.

**Notification State:** Specifies whether notification is sent when an LLDP topology change occurs on the port. The possible field values are:

**Enabled** – Enables LLDP notification on the port.

**Disabled** – Disables LLDP notification on the port. This is the default value.

**Admin Status:** Specifies the LLDP transmission mode on the port. The possible field values are:

**TX\_Only** – Enables transmitting LLDP packets only.

**RX\_Only** – Enables receiving LLDP packets only.

**TX\_and\_RX** – Enables transmitting and receiving LLDP packets. This is the default.

**Disabled** – Disables LLDP on the port.

**Port Description:** Specifies whether the Port Description TLV is enabled on the port. The possible field values are:

- Enabled** – Enables the Port Description TLV on the port.
- Disabled** – Disables the Port Description TLV on the port.

**System Name:** Specifies whether the System Name TLV is enabled on the port. The possible field values are:

- Enabled** – Enables the System Name TLV on the port.
- Disabled** – Disables the System Name TLV on the port.

**System Description:** Specifies whether the System Description TLV is enabled on the port. The possible field values are:

- Enabled** – Enables the System Description TLV on the port.
- Disabled** – Disables the System Description TLV on the port.

**System Capabilities:** Specifies whether the System Capabilities TLV is enabled on the port. The possible field values are:

- Enabled** – Enables the System Capabilities TLV on the port.
- Disabled** – Disables the System Capabilities TLV on the port.

Define these parameter fields. Click **Apply** to implement changes made and click **Refresh** to refresh the table information.

**LLDP > 802.1 Extension LLDP Port Settings**

This 802.1 Extension LLDP Port Settings page is used to configure the LLDP Port settings.

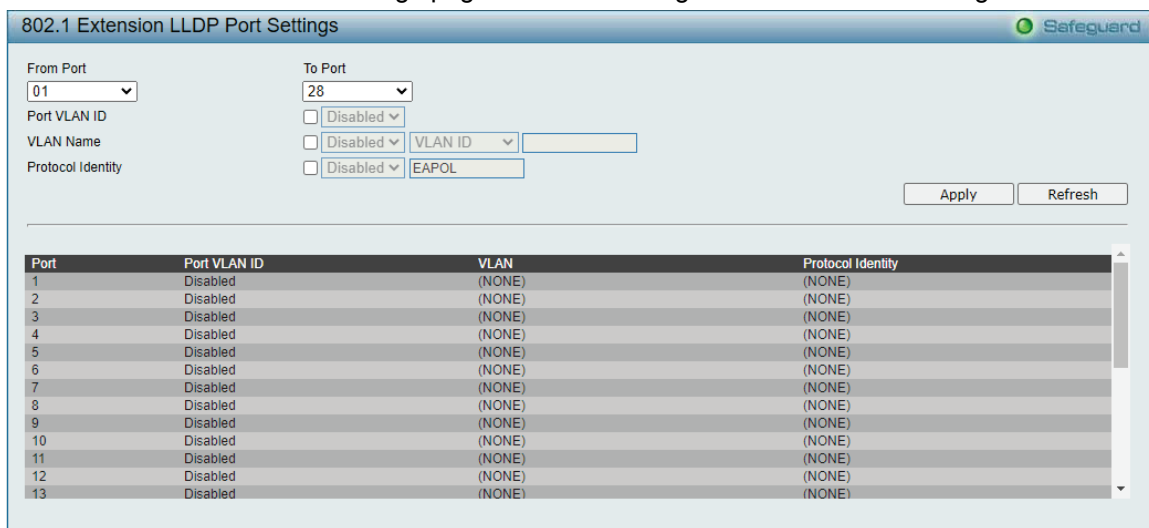


Figure 4.180 – LLDP > 802.1 Extension LLDP Port Settings

**From Port / To Port :** A consecutive group of ports may be configured starting with the selected port.

**Port VLAN ID :** Specifies the Port VLAN ID to be enabled or disabled.

**VLAN Name :** Specifies the VLAN name to be enabled or disabled in the LLDP port. If select Enabled, users can specifies the content of VLAN Name.

**Protocol Identity :** Specifies the Protocol Identity to be enabled or disabled in the LLDP port. If select Enabled, users can specifies the EAPOL, LACP, GVRP, STP or ALL.

Click **Apply** to implement changes made and click **Refresh** to refresh the table information.

**LLDP > 802.3 Extension LLDP Port Settings**

The 802.3 Extension LLDP Port Settings page displays 802.3 Extension LLDP port information and contains parameters for configuring 802.3 Extension LLDP port settings.

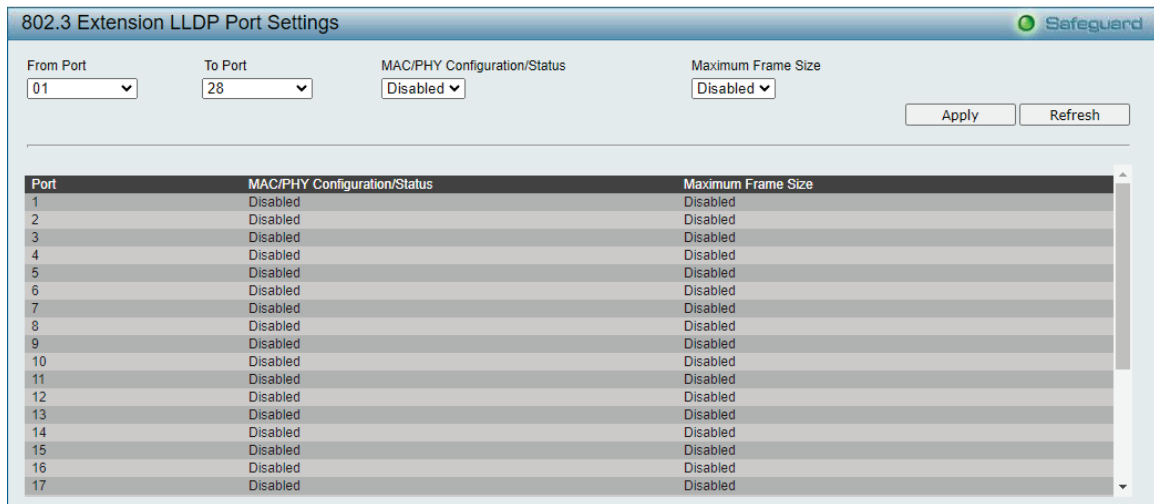


Figure 4.181 – LLDP > 802.3 Extension LLDP Port Settings

**From Port/To Port:** A consecutive group of ports may be configured starting with the selected port.

**MAC/PHY Configuration/Status:** Specifies whether the MAC/PHY Configuration Status is enabled on the port. The possible field values are:

**Enabled** – Enables the MAC/PHY Configuration Status on the port.

**Disabled** – Disables the MAC/PHY Configuration Status on the port.

**Maximum Frame Size:** Specifies whether the Maximum Frame Size is enabled on the port. The possible field values are:

**Enabled** – Enables the Maximum Frame Size configured on the port.

**Disabled** – Disables the Maximum Frame Size configured on the port.

Define these parameter fields. Click **Apply** to implement changes made and click **Refresh** to refresh the table information.

**LLDP > LLDP Management Address Settings**

The LLDP Management Address Settings allows the user to set management address which is included in LLDP information transmitted.

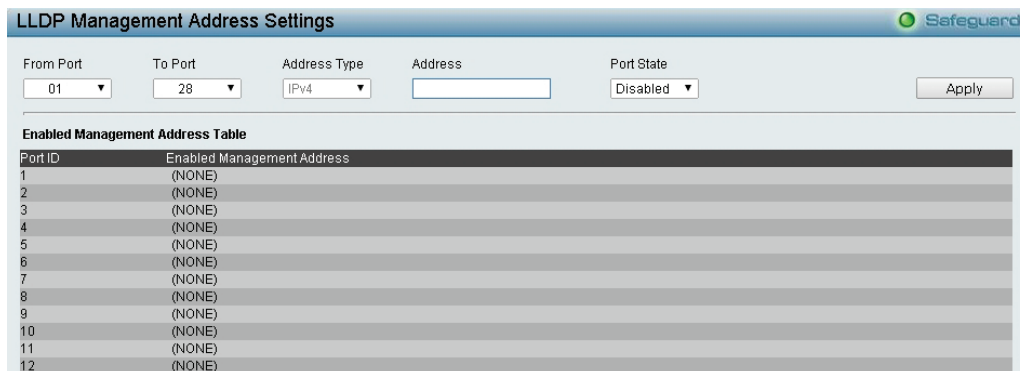


Figure 4.182 – LLDP > LLDP Management Address Settings

**From Port/To Port:** A consecutive group of ports may be configured starting with the selected port.

**Address Type:** Specify the LLDP address type on the port. The value is always IPv4.

**Address:** Specify the address.

**Port State:** Specify whether the Port State is enabled n the port. The possible field values are:

**Enabled** – Enables the port state configured on the port.

**Disabled** – Disables the port state configured on the port.

Click Apply to make the configurations take effect.



**LLDP > LLDP Statistics Table**

The LLDP Statistics page displays an overview of all LLDP traffic.

LLDP Statistics Table							
LLDP Statistics System							
Last Change Time	0 days, 0 hrs, 0 min, 0 secs						
Number of Table Insert	0						
Number of Table Delete	0						
Number of Table Drop	0						
Number of Table Age Out	0						
LLDP Statistics Ports							
No.	TxPort FramesTotal	RxPortFrames DiscardedTotal	RxPort FramesErrors	RxPort FramesTotal	RxPortTLVs DiscardedTotal	RxPortTLVs UnrecognizedTotal	RxPort AgeoutsTotal
1	0	0	0	0	0	0	0
2	0	0	0	0	0	0	0
3	0	0	0	0	0	0	0
4	0	0	0	0	0	0	0
5	0	0	0	0	0	0	0
6	0	0	0	0	0	0	0
7	0	0	0	0	0	0	0
8	0	0	0	0	0	0	0
9	0	0	0	0	0	0	0
10	0	0	0	0	0	0	0
11	0	0	0	0	0	0	0
12	0	0	0	0	0	0	0
13	0	0	0	0	0	0	0

Figure 4.183 – LLDP > LLDP Statistics Table

The following information can be viewed:

**LLDP Statistics System:** Displays the counters that refer to the whole switch.

**Last Change Time** – Displays the time for when the last change entry was last deleted or added. It is also displays the time elapsed since last change was detected.

**Number of Table Insert** – Displays the number of new entries inserted since switch reboot.

**Number of Table Delete** – Displays the number of new entries deleted since switch reboot.

**Number of Table Drop** – Displays the number of LLDP frames dropped due to that the table was full.

**Number of Table Age Out** – Displays the number of entries deleted due to Time-To-Live expiring.

**LLDP Port Statistics:** Displays the counters that refer to the ports.

**TxPort FramesTotal** – Displays the total number of LLDP frames transmitted on the port.

**RxPort FramesDiscarded** – Displays the total discarded frame number of LLDP frames received on the port.

**RxPort FramesErrors** – Displays the Error frame number of LLDP frames received on the port.

**RxPort Frames** – Displays the total number of LLDP frames received on the port.

**RxPortTLVsDiscarded** – Each LLDP frame can contain multiple pieces of information, known as TLVs. If a TLV is malformed, it is counted and discarded.

**RxPortTLVsUnrecognized** – Displays the number of well-formed TLVs, but with a known type value.

**RxPort Ageouts** – Each LLDP frame contains information about how long time the LLDP information is valid. If no new LLDP frame is received within the age out time, the LLDP information is removed, and the Age-Out counter is incremented.

**LLDP > LLDP Management Address Table**

The LLDP Management Address Table page displays the detailed management address information for the entry.

LLDP Management Address Table					
Management Address <input type="text" value="IPv4 Address"/> <input type="button" value="Find"/>					
Total Entries: 1					
No.	Subtype	Address	IF Type	OID	Advertising Ports
1	IPv4	10.90.90.90	IfIndex	1.3.6.1.2.1.2.2.1.1	

Figure 4.184 – LLDP > LLDP Management Address Table

**Management Address:** Specifies IPv4 or IPv6 address then enter the address. Click **Search** and the table will update and display the values required.

**Subtype:** Displays the managed address subtype. For example, MAC or IPv4.

**Management Address:** Displays the IP address.

**IF Type:** Displays the IF Type.

**OID:** Displays the SNMP OID.

**Advertising Ports:** Displays the advertising ports.

**LLDP > LLDP Local Port Table**

The LLDP Local Port Table page displays LLDP local port information.

No.	Port ID Subtype	Port ID	Port Description	Normal	Detailed
1	Local	Gi0/1		View	View
2	Local	Gi0/2		View	View
3	Local	Gi0/3		View	View
4	Local	Gi0/4		View	View
5	Local	Gi0/5		View	View
6	Local	Gi0/6		View	View
7	Local	Gi0/7		View	View
8	Local	Gi0/8		View	View
9	Local	Gi0/9		View	View
10	Local	Gi0/10		View	View
11	Local	Gi0/11		View	View
12	Local	Gi0/12		View	View
13	Local	Gi0/13		View	View
14	Local	Gi0/14		View	View
15	Local	Gi0/15		View	View
16	Local	Gi0/16		View	View
17	Local	Gi0/17		View	View
18	Local	Gi0/18		View	View
19	Local	Gi0/19		View	View
20	Local	Gi0/20		View	View
21	Local	Gi0/21		View	View

Figure 4.185 –LLDP > LLDP Local Port Table

**No:** Displays the port number.

**Port ID Subtype:** Displays the port ID subtype.

**Port ID:** Displays the port ID (Unit number/Port number).

**Port Description:** Displays the port description.

Click **View** of Normal column to display more information.

LLDP Local Port Normal Table	
No.	1
Port ID Subtype	Local
Port ID	Gi0/1
Port Description	
Port VID	1
Management Address Count	1
VLAN Name Entries Count	1
Protocol Identity Entries Count	0
MAC/PHY Configuration/Status	<a href="#">See detail</a>
Maximum Frame Size	1522
<a href="#">Show LLDP Local Port Brief Table</a>	
<a href="#">Show LLDP Local Port Detailed Table</a>	

Figure 4.186 – LLDP > LLDP Local Port Normal Table

Click **View** of Detailed column to display detail information.

LLDP Local Port Detailed Table

Port ID : 1

---

Port ID Subtype : Local  
 Port ID : Gi0/1  
 Port Description :  
 Port PVID : 1  
 Management Address Count : 1  
 SubType :IPv4  
 Address :10.90.90.90  
 IF Type :ifindex  
 OID :1.3.6.1.2.1.2.2.1.1  
 VLAN Name Entries Count : 1  
 Entry : 1  
 Vlan ID : 1  
 Vlan Name : default  
 Protocol Identity Entries Count : 0  
 (NONE)  
 MAC/PHY Configuration/Status :  
 Auto-negotiation Support : Not Supported  
 Auto-negotiation Enabled : Disabled  
 Auto-negotiation Advertised Capability : 0000(hex)  
 Auto-negotiation Operational MAU Type : 0000(hex)  
 Maximum Frame Size : 1522

[Show LLDP Local Port Brief Table](#)  
[Show LLDP Local Port Normal Table](#)

Figure 4.187 – LLDP &gt; LLDP Local Port Detailed Table

### LLDP > LLDP Remote Port Table

This LLDP Remote Port Table page is used to display the LLDP Remote Port Brief Table. Select port number and click **Search** to display additional information.

LLDP Remote Port Brief Table

Port ID

---

Port ID : 1

Remote Entities Count : 0  
 (NONE)

Normal : [View Normal](#)  
 Detailed : [View Detailed](#)

Figure 4.188 – LLDP &gt; LLDP Remote Port Table

To view the settings for a remote port, click **View Normal** and the following page displays.



Figure 4.189 – LLDP &gt; LLDP Remote Port Normal Table

To view the detail settings for a remote port, click **View Detailed** and the following page displays.



Figure 4.190 – LLDP &gt; LLDP Remote Port Detailed Table

### **LLDP > LLDP-MED Settings**

By selecting a range of ports (**From Port** and **To Port**), the power PSE TLV type can be enabled for all selected ports to indicate the power source equipment (PSE) switch to transmit high power (15.4 to 30 Watts) to the pre-standard of 802.3at power devices via LLDP MDI TLV. Through this feature, the PSE can provide precise output power to the pre-standard of 802.3at power devices and achieve optimal power management.

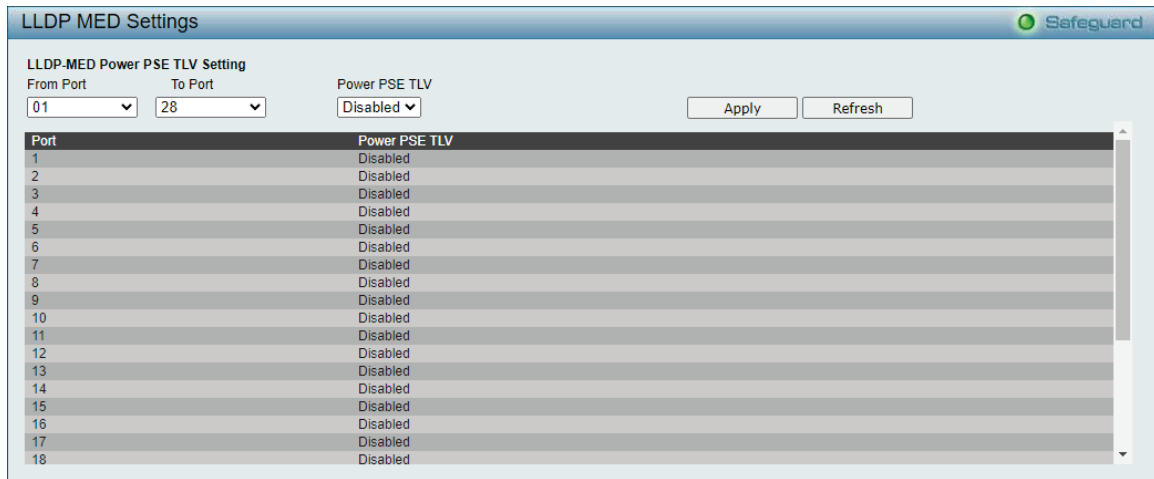


Figure 4.191 – LLDP > LLDP –MED Settings

**L3 Functions > IPv4 Static Route**

By The Switch supports static routing for IPv4 formatted addressing. User can create up to 256 static route entries for IPv4. For IPv4 static routes, once a static route has been set, the Switch will send an ARP request packet to the next hop router that has been set by the user. Once an ARP response has been retrieved by the Switch from that next hop, the route becomes enabled. However, if the ARP entry already exists, an ARP request will not be sent.

The Switch also supports a floating static route, which means that the user may create an alternative static route to a different next hop. This secondary next hop device route is considered as a backup static route for when the primary static route is down. If the primary route is lost, the backup route will uplink and its status will become active. Entries into the Switch’s forwarding table can be made using both an IP address subnet mask and a gateway.



Figure 4.192 – L3 Functions > IPv4 Static Route

**IPv4 Address:** Specifies an IPv4 address to be assigned to the static route.

**Netmask:** Specifies a subnet mask to be applied to the corresponding subnet mask of the IPv4 address.

**Gateway:** Specifies the entry of a Gateway IP address to be applied to the corresponding gateway of the IPv4 address.

**Metric (1-65535):** Represents the metric value of the IP interface entered into the table. The value ranges between 1 and 65535.

**Backup State:** Each IP address can only have one primary route, while other routes should be assigned to the backup state. When the primary route failed, Switch will try the backup routes according to the order learnt by the routing table until route success. The field represents the Backup state that the Static and Default Route is configured for.

Click **Add** to create a new IPv4 static route entry.

**L3 Functions > IPv4 Routing Table Finder**

The IPv4 routing table stores all the external routes information of the Switch. The **IPv4 Routing Table Finder** page displays all the routing information on the Switch.

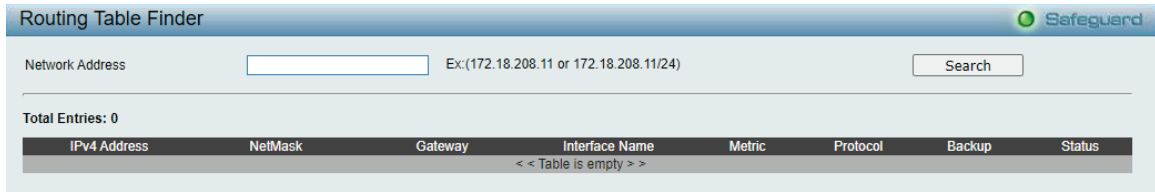


Figure 4.193 – L3 Functions > IPv4 Routing Table Finder

**Network Address;** Specifies the destination network address of the route to be displayed.

Click **Search** to display the information of specified route entry.

**L3 Functions > IPv6 Static Route**

A static entry of an IPv6 address can be entered into the Switch's routing table for IPv6 formatted addresses.



Figure 4.194 – L3 Functions > IPv6 Static Route

**IPv6 Address / Prefix Length:** Specifies an IPv6 address to be assigned to the static route.

**Nexthop Address:** Specifies the corresponding IPv6 address for the next hop gateway address in IPv6 format.

**Metric (1-65535):** Specifies a metric of the IPv6 interface into the table representing the number of routers between the Switch and the IPv6 address above. The value ranges between 1 and 65535.

**Backup State:** Each IPv6 address can only have one primary route, while other routes should be assigned to the backup state. When the primary route failed, the Switch will try the backup routes according to the order learnt by the routing table until route success. This field represents the backup state for the IPv6 configured. This field may be **Primary** or **Backup**.

Click **Add** to create a new IPv6 static route entry.

**L3 Functions > IPv6 Routing Table Finder**

The IPv6 routing table stores all the external routes information of the Switch. The **IPv6 Routing Table Finder** page displays all the routing information on the Switch.



Figure 4.195 – L3 Functions > IPv6 Routing Table Finder

**Network Address;** Specifies the destination network address of the route to be displayed.

Click **Search** to display the information of specified route entry.

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**Appendix A - Ethernet Technology**

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This chapter will describe the features of the D-Link DGS-2000 Series Ethernet Switch and provide some background information about Ethernet/Fast Ethernet/Gigabit Ethernet switching technology.

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**Gigabit Ethernet Technology**

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Gigabit Ethernet is an extension of IEEE 802.3 Ethernet utilizing the same packet structure, format, and support for CSMA/CD protocol, full duplex, and management objects, but with a tenfold increase in theoretical throughput of over 100-Mbps Fast Ethernet and a hundredfold increase over 10-Mbps Ethernet. Since it is compatible with all 10-Mbps and 100-Mbps Ethernet environments, Gigabit Ethernet provides a straightforward upgrade without wasting existing investments in hardware, software, or trained personnel.

The increased speed and extra bandwidth offered by Gigabit Ethernet is essential in solving network bottlenecks, which frequently develops as more advanced computer users and newer applications continue to demand greater network resources. Upgrading key components, such as backbone connections and servers to Gigabit Ethernet technology, can greatly improve network response times as well as significantly speed up the traffic between subnets.

Gigabit Ethernet enables fast optical fiber connections to support video conferencing, complex imaging, and similar data-intensive applications. Likewise, since data transfers occur 10 times faster than Fast Ethernet, servers outfitted with Gigabit Ethernet NIC's are able to perform 10 times the number of operations in the same amount of time.

In addition, the phenomenal bandwidth delivered by Gigabit Ethernet is the most cost-effective method to take advantage of today and tomorrow's rapidly improving switching and routing internetworking technologies. With expected advances in the coming years in silicon technology and digital signal processing, which will enable Gigabit Ethernet to eventually operate over unshielded twisted-pair (UTP) cabling, a flexible foundation for the next generation of network technology products will be created. This will outfit your network with a powerful 1000-Mbps-capable backbone/server connection.

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**Fast Ethernet Technology**

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The growing importance of LANs, and the increasing complexity of desktop computing applications are fueling the need for high performance networks. A number of high-speed LAN technologies have been proposed to provide greater bandwidth and improve client/server response times. Among them, 100BASE-T (Fast Ethernet) provides a non-disruptive, smooth evolution from the current 10BASE-T technology. The non-disruptive and smooth evolution nature, and the dominating potential market base, virtually guarantees cost-effective and high performance Fast Ethernet solutions.

100Mbps Fast Ethernet is a standard specified by the IEEE 802.3 LAN committee. It is an extension of the 10Mbps Ethernet standard with the ability to transmit and receive data at 100Mbps, while maintaining the CSMA/CD Ethernet protocol. Since the 100Mbps Fast Ethernet is compatible with all other 10Mbps Ethernet environments, it provides a straightforward upgrade and utilizes existing investments in hardware, software, and personnel training.

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**Switching Technology**

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Another approach to push beyond the limits of Ethernet technology is the development of switching technology. A switch bridges Ethernet packets at the MAC address level of the Ethernet protocol transmitting among connected Ethernet or Fast Ethernet LAN segments.

Switching is a cost-effective way of increasing the total network capacity available to users on a local area network. A switch increases capacity and decreases network loading by dividing a local area network into different segments, which won't compete with each other for network transmission capacity.

The switch acts as a high-speed selective bridge between the individual segments. The switch, without interfering with any other segments, automatically forwards traffic that needs to go from one segment to another. By doing this the total network capacity is multiplied, while still maintaining the same network cabling and adapter cards.



## Appendix B - Technical Specifications

This appendix contains the device specifications, and contains the topics:

- Hardware Specifications
- Features

### Hardware Specifications

Key Components / Performance	
<b>Switching Capacity</b>	DGS-2000-10: 20Gbps DGS-2000-10P: 20Gbps DGS-2000-10MP: 20Gbps DGS-2000-20: 40Gbps DGS-2000-26: 52Gbps DGS-2000-28: 56Gbps DGS-2000-28P: 56Gbps DGS-2000-28MP: 56Gbps DGS-2000-52: 104Gbps DGS-2000-52MP: 104Gbps
<b>Max. Forwarding Rate</b>	DGS-2000-10: 14.88 Mpps DGS-2000-10P: 14.88 Mpps DGS-2000-10MP: 14.88 Mpps DGS-2000-20: 29.8 Mpps DGS-2000-26: 38.7 Mpps DGS-2000-28: 41.7 Mpps DGS-2000-28P: 41.7 Mpps DGS-2000-28MP: 41.7 Mpps DGS-2000-52: 77.4 Mpps DGS-2000-52MP: 77.4 Mpps
<b>Forwarding Mode</b>	Store and Forward
<b>Packet Buffer memory</b>	DGS-2000-10: 4.1 Mbits DGS-2000-10P: 4.1 Mbits DGS-2000-10MP: 4.1 Mbits DGS-2000-20: 4.1 Mbits DGS-2000-26: 4.1 Mbitss DGS-2000-28: 4.1 Mbits DGS-2000-28P: 4.1 Mbits DGS-2000-28MP: 4.1 Mbits DGS-2000-52: 12 Mbits DGS-2000-52MP: 12 Mbits
<b>DDRIII for CPU</b>	256M bytes
<b>Flash Memory</b>	32M bytes
<b>Priority Queues</b>	8
Port Functions	
<b>10/100/1000BASE-TX</b>	8 x 10/100/1000BaseT ports for DGS-2000-10, DGS-2000-10P and DGS-

<p><b>Ethernet ports</b></p>	<p>2000-10MP</p> <p>20 x 10/100/1000BaseT ports for DGS-2000-20</p> <p>24 x 10/100/1000BaseT ports for DGS-2000-26</p> <p>28 x 10/100/1000BaseT ports for DGS-2000-28, DGS-2000-28P, DGS-2000-28MP</p> <p>52 x 10/100/1000BaseT ports for DGS-2000-52, DGS-2000-52MP</p> <p>1000Base-T ports compliant to following standards:</p> <ul style="list-style-type: none"> <li>- IEEE 802.3 compliance</li> <li>- IEEE 802.3u compliance</li> <li>- IEEE 802.3ab compliance</li> </ul> <p>Support Half/Full-Duplex operations</p> <ul style="list-style-type: none"> <li>- IEEE 802.3x Flow Control support for Full-Duplex mode</li> <li>- Back Pressure for Half-Duplex mode</li> <li>- Head-of-line blocking prevention</li> </ul> <p>Support manual/auto MDI/MDIX configuration</p> <p>Support Auto-Negotiation for each port</p>
<p><b>SFP ports</b></p>	<p>Port 9 ~ 10 for DGS-2000-10, DGS-2000-10P and DGS-2000-10MP</p> <p>Port 17 ~ 20 for DGS-2000-20</p> <p>Port 25 ~ 26 for DGS-2000-26</p> <p>Port 25 ~ 28 for DGS-2000-28, DGS-2000-28P, DGS-2000-28MP</p> <p>Port 49 ~ 52 for DGS-2000-52 and DGS-2000-52MP</p> <p>SFP ports comply with following standards:</p> <ul style="list-style-type: none"> <li>- IEEE 802.3u compliance (Support 100M transceivers)</li> <li>- IEEE 802.3z compliance</li> <li>- IEEE 802.3ah compliance</li> </ul> <p>Support Transceivers:</p> <ul style="list-style-type: none"> <li>- 100M/1000M SFP Transceivers</li> <li>- WDM SFP Transceivers</li> <li>- 1000BASE-T Transceivers</li> </ul> <p>SFP Transceivers Supported:</p> <ul style="list-style-type: none"> <li>- DGS-712 (1000Base-T)</li> <li>- DEM-210 (100BASE-FX, 15km)</li> <li>- DEM-211 (100BASE-FX, 2km)</li> <li>- DEM-310GT (1000BASE-LX, 10km)</li> <li>- DEM-311GT (1000BASE-SX, 550m)</li> <li>- DEM-314GT (1000BASE-LH, 50km)</li> <li>- DEM-315GT (1000BASE-ZX, 80km)</li> <li>- DEM-312GT2 (1000BASE-SX, 2km)</li> </ul>

	<p>WDM Transceivers Supported:</p> <ul style="list-style-type: none"> <li>- DEM-220T (100Base-BX, TX-1550/RX-1310nm, 20km)</li> <li>- DEM-220R (100Base-BX, TX-1310/RX-1550nm, 20km)</li> <li>- DEM-330T (1000Base-BX, TX-1550/RX-1310nm, 10km)</li> <li>- DEM-330R (1000Base-BX, TX-1310/RX-1550nm, 10km)</li> <li>- DEM-331T (1000Base-BX, TX-1550/RX-1310nm, 40km)</li> <li>- DEM-331R (1000Base-BX, TX-1310/RX-1550nm, 40km)</li> </ul>
<b>Physical &amp; Environment</b>	
<b>Power Consumption</b>	<p>DGS-2000-10: Standby power consumption: 2.03 Watts</p> <p>DGS-2000-10P: Maximum power consumption: 81.9 Watts (PoE On), 7.6 Watts (PoE Off) Standby power consumption: 2.5 Watts</p> <p>DGS-2000-10MP: Maximum power consumption: 152.3 Watts (PoE On), 9.4 Watts (PoE Off) Standby power consumption: 5.2 Watts</p> <p>DGS-2000-20: Standby power consumption: 5.47 Watts</p> <p>DGS-2000-26: Standby power consumption: 5.01 Watts</p> <p>DGS-2000-28: Standby power consumption: 6.49 Watts</p> <p>DGS-2000-28P: Maximum power consumption: 263.9 Watts (PoE On), 30.6 Watts (PoE Off) Standby power consumption: 19.6 Watts</p> <p>DGS-2000-28MP: Maximum power consumption: 446.1 Watts (PoE On), 29.8 Watts (PoE Off) Standby power consumption: 18.5 Watts</p> <p>DGS-2000-52: Standby power consumption: 13.7 Watts</p> <p>DGS-2000-52MP: Maximum power consumption: 478.9 Watts (PoE On), 54.4 Watts (PoE Off) Standby power consumption: 32 Watts</p>
<b>Power Supply</b>	<p>DGS-2000-10P: DC:54V / 1.574A</p> <p>DGS-2000-10/10MP/20/26/28/28P/28MP/52/52MP: AC:100~240V, 50/60Hz</p>
<b>Fans</b>	<p>DGS-2000-28P: 2pcs Smart Fan</p> <p>DGS-2000-28MP: 2pcs Smart Fan</p> <p>DGS-2000-52: 2pcs Smart Fan</p> <p>DGS-2000-52MP: 2pcs Smart Fan</p>
<b>Operating Temperature</b>	-5~50°C
<b>Storage Temperature</b>	-20~70°C
<b>Humidity</b>	Storage: 0%~90% non-condensing

<b>Dimensions</b>	DGS-2000-10: 280 x 126 x 44 mm DGS-2000-10P: 280 x 126 x 44 mm DGS-2000-10MP: 330 x 180 x 44 mm DGS-2000-20: 280 x 180 x 44 mm DGS-2000-26: 440 x 140 x 44 mm DGS-2000-28: 440 x 140 x 44 mm DGS-2000-28P: 440 x 250 x 44 mm DGS-2000-28MP: 440 x 250 x 44 mm DGS-2000-52: 440 x 210 x 44 mm DGS-2000-52MP: 440 x 430 x 44 mm
<b>Weight</b>	DGS-2000-10: 0.98 kg DGS-2000-10P: 0.95 kg DGS-2000-10MP: 1.77 kg DGS-2000-20: 1.75 kg DGS-2000-26: 2.06 kg DGS-2000-28: 2.15 kg DGS-2000-28P: 3.75 kg DGS-2000-28MP: 3.94 kg DGS-2000-52: 3.46 kg DGS-2000-52MP: 6.26 kg
<b>EMI</b>	CE, FCC/IC, VCCI, BSMI, C-Tick
<b>Safety</b>	UL, CB, BSMI

## Features

### L2 Features

- › Supports up to 8K MAC address
- › Supports 256 static MAC
- › Jumbo frame: Supports up to 10,000 bytes.
- › IGMP Snooping v1/v2/v3 awareness:
  - Supports 256 multicast groups
  - Supports at least 32 static multicast groups
- › MLD Snooping:
  - Supports max. 32 MLD Snooping groups
- › 802.1D Spanning Tree
- › 802.1w Rapid Spanning Tree
- › 802.1s MSTP
- › Loopback Detection
- › 802.3ad Link Aggregation:
  - › Port mirroring
  - › SNTP
  - › LLDP/LLDP-MED
- › IPv6 neighbor Discovery (ND): Supports 256 dynamic + static ND entries
- › L2 Multicast Filtering

### L3 Features

- › ARP:
  - › Max 128 ARP entries
    - Support 128 static ARP entries
- › Support 4 IPv4 and 4 IPv6 interfaces
- › Support IPv6 Neighbor Discovery:
  - Max 256 ND entries
  - Support up to 256 static ND entries
- › Max. 128 IPv4 and 128 IPv6 static route entries
- › Supports default route backup entry

### VLAN

- › 802.1Q VLAN standard (VLAN Tagging)
- › Up to 256 static VLAN groups
- › Asymmetric VLAN
- › Management VLAN
- › Auto Voice VLAN
- › Auto Surveillance VLAN 2.0

### QoS (Quality of Service)

- › Priority queue mapping by :
  - 802.1p
  - DSCP
  - Port Base
- › Up to 8 queues per port
- › Supports Strict in queue handling
- › Bandwidth Control

### AAA

- › 802.1X port-based access control
- › Support RADIUS server

### ACL

- › Max 150 ingress ACL access-list
- › Ingress ACL rules: 200 rules (each rule can be associated to a single port or multiple ports)
- › Support different ACL policy packet contents:
  - 802.1p priority
  - VLAN
  - MAC address
  - Ethernet Type
  - IPv4/IPv6 address
  - DSCP
  - Protocol type
  - TCP/UDP port number
  - IPv6 Traffic class

### Security

- › Trusted Host
- › Port Security: Support 64 MAC addresses per port
- › Traffic Segmentation
- › D-Link Safeguard Engine
- › Broadcast Storm Control
- › Smart Binding
  - Support manual configuration and scanning for binding.
  - Supports ARP and IP packet inspection as an option.
  - Supports DHCP Snooping

### OAM

- › Cable Diagnostics
- › Reset button (reset to factory default)

### Management

- › Web-based GUI or D-Link Network Assistant (DNA)
- › D-Link CLI style
- › SNMP support
- › DHCP client
- › Trap setting for destination IP, system events, fiber port events,
- › Password access control
- › Web-based configuration backup / restoration
- › Web-based firmware backup/restore
- › Firmware upgrade using D-Link Network Assistant (DNA) & Web-based management
- › Reset, Reboot

### **D-Link Green Technology**

- Power Saving: Enabled by default to save power:
  - By Link Status: Drastically save power when the switch port link is down. For example, no PC connection or the connected PC is powered off.
  - By LED Shut-Off: LEDs can be turned on/off by port or system through schedule.
  - By Port Shut-Off: Each port on the system can be turned on/off by schedule.
  - By System Hibernation: System enters hibernation by schedule. In this mode, switches save most power since main chipsets (both MAC and PHY) are disabled for all ports, and energy required to power the CPU is minimal.

***Appendix C – Rack mount Instructions***

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Safety Instructions - Rack Mount Instructions - The following or similar rack-mount instructions are included with the installation instructions:

- A) Elevated Operating Ambient - If installed in a closed or multi-unit rack assembly, the operating ambient temperature of the rack environment may be greater than room ambient. Therefore, consideration should be given to installing the equipment in an environment compatible with the maximum ambient temperature (T<sub>ma</sub>) specified by the manufacturer.
  
- B) Reduced Air Flow - Installation of the equipment in a rack should be such that the amount of air flow required for safe operation of the equipment is not compromised.
  
- C) Mechanical Loading - Mounting of the equipment in the rack should be such that a hazardous condition is not achieved due to uneven mechanical loading.
  
- D) Circuit Overloading - Consideration should be given to the connection of the equipment to the supply circuit and the effect that overloading of the circuits might have on overcurrent protection and supply wiring. Appropriate consideration of equipment nameplate ratings should be used when addressing this concern.
  
- E) Reliable Earthing - Reliable earthing of rack-mounted equipment should be maintained. Particular attention should be given to supply connections other than direct connections to the branch circuit (e.g. use of power strips).

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