Mario & Sonic at the Rio 2016 Olympic Games™

WUP-P-ABJP-00

Please read this manual carefully before using this software. If the software is to be used by young children, the manual should be read and explained to them by an adult.

Health and Safety

Before use, please read the contents of the ⚠ Health and Safety Information application on the Wii U™ Menu. It contains important information that will help you enjoy this software.

Language Selection

The in-game language depends on the one that is set on the console. This title supports six different languages: English, German, French, Spanish, Italian and Dutch.

If your Wii U console language is set to one of these, the same language will be displayed in the game.

If your Wii U console is set to another language, the in-game default language will be English. You can change the console language in 🔧 System Settings.

Age Rating Information

For age rating information for this and other software, please consult the relevant website for the age rating system in your region.

PEGI (Europe):

www.pegi.info

USK (Germany):

www.usk.de

Classification Operations Branch (Australia):

www.classification.gov.au

OFLC (New Zealand):

www.classificationoffice.govt.nz

Russia:

minsvyaz.ru/ru/documents/

Controllers

The following controllers can be paired with the console and used with this software.

Wii U GamePad	Wii Remote™

◆ To play multiplayer modes, each player needs a separate controller.

◆ Only one Wii U GamePad can be used with this software at a time.

◆ A Wii Remote Plus can be used instead of a Wii Remote.
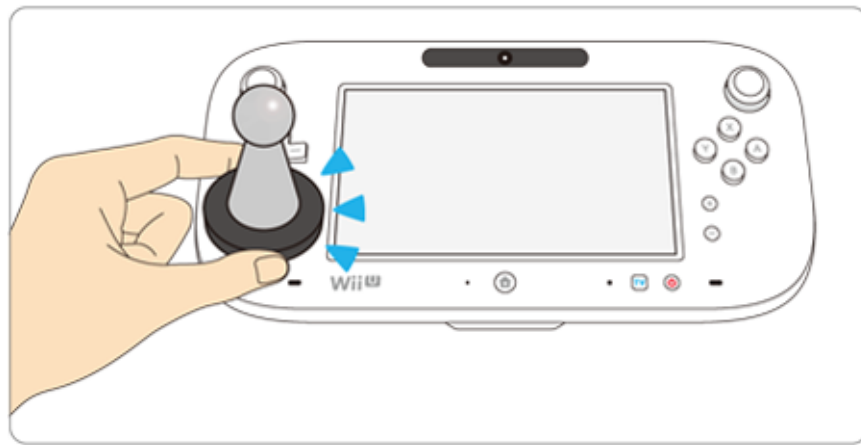
Pairing Controllers

Open the HOME Menu and select "Controller Settings" ⇒ "Pair". Follow the on-screen instructions to pair your controller.

Surround Sound

This software supports Linear PCM surround sound.
To enable surround sound output, select the TV option in the 🔧 System Settings application, then set the TV Sound Output Type to Surround.

3 | About amiibo

This software supports **:amiibo:** . You can use compatible amiibo™ accessories by touching them to the NFC touchpoint (▭) on the Wii U GamePad.

Your amiibo aren't just for show. You can use NFC (near-field communication) to connect them to compatible software and play with them in the game.
For more information, visit:
- amiibo.nintendo.eu (Europe)
- amiibo.nintendo.com.au (Australia/New Zealand)

◆ An amiibo can be read by multiple compatible software titles.
◆ If the data on your amiibo becomes corrupted and cannot be restored, go to Wii U Menu ⇒ 🔧 System Settings ⇒ amiibo Settings and reset the data.

4	Online Features

Connect to the internet to enjoy these features:

・ Miiverse™ ➡ 10

・ Sharing Ranking and Ghost Data ➡ 9

・ Sharing Profiles ➡ 10

◆ For information about connecting your Wii U console to the internet, refer to the Wii U Quick Start Guide.

5 | Parental Controls

Parents and guardians can restrict certain features of the Wii U console through 🧍 Parental Controls on the Wii U Menu.
The following features can be restricted:

Name	Description
Online Interaction in Games	Restricts communication features, such as sharing of rankings and ghost data, as well as viewing and posting Miiverse content. ➡ 9
Miiverse	Restricts posting on Miiverse and/or viewing other players' Miiverse posts. It is possible to restrict posting only, or to restrict both posting and viewing. ➡ 10

Mario & Sonic at the Rio 2016 Olympic Games™ is a sports game in which Mario and Sonic characters and Mii characters from all over the world gather in Rio de Janeiro to compete in various Olympic Games events.

◆ Some events in this game use different rules from those used in real life.
◆ All Olympic Games Records featured in this game are based on official records as of 8 September 2015.
◆ The names of countries and their flags are based on those in use as of 25 August 2015.

Saving Data

Game progress is saved automatically. The save icon 👆 is displayed while saving.

Deleting Data

You can delete your save data from Data Management in 🔧 System Settings on the Wii U Menu.

◆ Be careful when deleting data. Once deleted, it cannot be recovered.

These controls are for when using the Wii U GamePad. When playing with multiple players, players can also use Wii Remote controllers (held horizontally).

Copacabana Beach Controls

Move	Ⓛ
Talk	Ⓐ
Display Shortcut Menu	⊕
Check Entry Chart	⊖

Menu Controls

	Wii U GamePad	Wii Remote
Change Selection	Ⓛ/✛	✛
Confirm	Ⓐ	②
Cancel	Ⓑ	①

Event Controls

Controls are different for each event. You can view each event's controls before it starts or on the Pause Menu by pressing ⊖.

Pause Menu

Press ⊕ during an event to pause it and display the Pause Menu.

When starting the game for the first time, you'll choose a national flag and proceed to Copacabana Beach. Here you can freely move your Mii and talk to different characters to access the game's various modes.

◆ New modes and facilities will appear as you advance through the game.

◆ You can also start any mode from the Shortcut Menu (once unlocked) by pressing ⊕.

Single Match

In this mode, you can freely select an event to play with any available character. Solo is for 1 player, and Multiplayer is for 2-4 player co-op or competitive play.

Rio 2016 Tournament Gate

Go here to participate in the Olympic Games by entering tournaments as your Mii character. Make it through all three matches to get a medal and clear that tournament.
Visit the Co-op Counter to switch between single-player mode and two-player co-op mode.

Heroes Showdown

In this mode, you'll choose to play as either Team Mario or Team Sonic, and compete against the other team. Defeat the opposing team's captain (Mario or Sonic) within a set number of rounds to win. If neither captain is defeated, the winning team will be determined based on other criteria.

This mode can be played by a single player (Solo) or two players (Multiplayer).

The Pousada

You can do various things here, such as viewing information and changing settings. ➡ 10

Miiverse Monitor

Miiverse posts are displayed here. You can also use it to post to Miiverse yourself.

Ghost Match

Download other players' ghost data from the Network Rankings ➡ 10 and compete against them in events.
Your own ghost data may also be uploaded after you complete an event, letting players around the world try to beat your records!

Using amiibo

Scan a Mario or Sonic amiibo to access the League Series. Scanning other amiibo will earn you coins and Rings.

◆ The amount of times you can scan amiibo is limited per day.

Item Stands

At these stands, you can use the coins and rings you've earned to win cool collectibles such as outfits for your Mii and stamps to use in Miiverse posts.

Carnival Challenges

Every so often, Carnival will come to Copacabana Beach. When it does, you can take on special Carnival Challenges by talking to the characters on the floats. Clear events while completing the missions they give you to win special prizes!

In the Pousada, you can access the following menus.

◆ Some menu items will only become available as you play through the game.

Network Rankings

Connect to the network and view rankings for each event.

Collectibles

View the medals you won in past tournaments, and check out the items you've collected on Copacabana Beach.

Customize Your Mii

Change your Mii character's current outfit, including headgear and clothes. Your Mii character's abilities will change depending on what they're wearing.

Miiverse Settings

You can activate or deactivate Miiverse features. Turn them on to see Miiverse posts displayed on the Miiverse Monitor in Copacabana Beach.

Change Music

You can change the background music that plays during events. You'll unlock more tracks as you

progress through the game.

Credits

Go here to view the game's credits.

Change Country

Press ⊕ on the Pousada menu screen to change your Mii character's national flag.

Profile and Miiverse Posts

Press ⊖ on the Pousada menu screen to view your own profile. You can also press ⍢ (or ⊕ while viewing your profile) to choose a theme and post to Miiverse.

◆ Your profile will be uploaded to the internet after you complete events, and may be displayed on the Wii U consoles of other people playing this game.

Rhythmic Gymnastics

Music: From The New World

Composer: Antonín Dvořák

Music: Vento brasileiro

Music: Super Bell Hill
         Super Mario 3D World (Remix)

Music: Reach For The Stars
         Sonic Colours (Remix)

■Lua

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13 | Support Information

Support Information

For product information, please visit the Nintendo website at:

www.nintendo.com/countryselector

For technical support and troubleshooting, please refer to the Operations Manual for your Wii U console or visit:

support.nintendo.com